

*State:* Tasmania

*Player 1:* Bradley Williamson

*Large Detachment Description:* CAD, Blood Angles

*Medium Detachment:* N/A

*Small Detachment:* Assassinorum Execution Force Formation

*Large Detachment: Primary*

**HQ1:** (Warlord) Librarian (65pts) + Terminator Armour (25pts) + Psyker Level 2 (25pts) + Veritas Vitae (15pts) = 130pts

**Troops 1:** Tactical Squad (70pts) + 5x space marine (14pts) (5x14=70pts) + Meltagun (10pts) + Melta bomb (5pts) + Transport 1=155pts

**Troops 2:** Tactical Squad (70pts) + 5x space marine (14pts) (5x14=70pts) + Meltagun (10pts) + Melta bomb (5pts) + Transport 2=155pts

**Troops 3:** Tactical Squad (70pts) + 5x space marine (14pts) (5x14=70pts) + Meltagun (10pts) + Melta bomb (5pts) + Transport 3=155pts

**Troops 4:** Tactical Squad (70pts) + 5x space marine (14pts) (5x14=70pts) + Meltagun (10pts) + Melta bomb (5pts) + Transport 4=155pts

**FA 1:** Drop Pod (35pts) = 35pts

**FA 2:** Drop pod (35pts) = 35pts

**Fort 1:** Plasma Obliterator (230pts) + Void Shield (25pts) + Tanglewire (5pts) (1x5=5pts) = 260pts

**Transport 1:** Rhino (45pts) + Dozer Blade (5pts) = 50pts

**Transport 2:** Rhino (45pts) + Dozer Blade (5pts) = 50pts

**Transport 3:** Rhino (45pts) + Dozer Blade (5pts) = 50pts

**Transport 4:** Rhino (45pts) + Dozer Blade (5pts) = 50pts

**Large Detachment total points:** 1280pts

*Small Detachment:* Assaainorum Execution Force Formation

**Formation:** Vindicare Assassin (150pts) + Callidus Assassin (145pts) + Culexus Assassin (140pts) + Eversor Assassin (135pts) = 570pts

**Small Detachment Total Points:** 570pts

**Army total Points:** 1850pts

*State:* Tasmania

*Player 2:* Riordon Macbeth

*Large Detachment Description:* Orks

*Medium Detachment:* N/A

*Small Detachment:* Imperial knights adamantine lance

*Small detachment:* Primary

**HQ1:** (warlord) Knight Paladin (375pts) = 375pts

**Troops 1:** Knight Errant (370pts) = 370pts

**Troops 2:** Knights Paladin (375pts) = 375pts

**Small Detachment Total Points:** 1125pts

*Large Detachment:* Ork CAD

**Hq1:** Big mek (35pts) + Boss Pole (5pts) +kustom force field (50pts) = 90pts

**Troop1:** Ork boyz (60pts) +14 boyz (84pts) +Nob upgrade (10pts) +boss pole (5pts) = 159 pts

**Troop2:** Ork boyz (60pts) +14 boyz (84pts) +Nob upgrade (10pts) +boss pole (5pts) = 159 pts

**Heavy support1:** mek gun –kannon (18pts) +4 mek guns – kannon (72pts) = 90pts

**Heavy support2:** mek gun –kannon (18pts) +4 mek guns – kannon (72pts) = 90pts

**Heavy support3:** mek gun –kannon (18pts) +4 mek guns – kannon (72pts) = 90pts

**Fort1:** Aegis defence line = 50 pts

**Small detachment total Points:** 728pts

**Army total Points:** 1848pts

*State:* Tasmania

*Player 3:* Jim Habel

*Large Detachment Description:* CAD, Space Marine

*Medium Detachment:* N/A

*Small Detachment:* Inquisition Detachment

*Large Detachment:* Primary

**Chapter Tactic:** Raven guard

**HQ1:** (warlord) Librarian (65pts) = 65pts

**HQ2:** Command Squad (100pts) + Meltagun (10pts) (5x10=50pts) + Transport 1= 150pts

**Troops 1:** Tactical Squad (70pts) + Meltagun (10pts) + Combi-Meltagun (10pts) +Space marine (14pts) (5x14pts= 70pts) + Melta bombs (5pts) + Transport 2= 165pts

**Troops 2:** Tactical Squad (70pts) + Meltagun (10pts) + Combi-Meltagun (10pts) +Space marine (14pts) (5x14pts= 70pts) + Melta bombs (5pts) + Transport 3= 165pts

**Troops 3:** Tactical Squad (70pts) + Meltagun (10pts) + Combi-Meltagun (10pts) +Space marine (14pts) (5x14pts= 70pts) + Melta bombs (5pts) + Transport 4= 165pts

**Troops 4:** Tactical Squad (70pts) + Meltagun (10pts) + Combi-Meltagun (10pts) +Space marine (14pts) (5x14pts= 70pts) + Melta bombs (5pts) + Transport 5= 165pts

**Troops 5:** Tactical Squad (70pts) + Meltagun (10pts) + Combi-Meltagun (10pts) +Space marine (14pts) (5x14pts= 70pts) + Melta bombs (5pts) + Transport 6= 165pts

**Troops 6:** Tactical Squad (70pts) + Meltagun (10pts) + Combi-Meltagun (10pts) +Space marine (14pts) (5x14pts= 70pts) + Melta bombs (5pts) + Transport 7= 165pts

**FA1:** Assault Squad (85pts) + Melta Bombs (5pts) + Assault marine (17pts) (5x17=85pts) = 170pts

**FA2:** Assault Squad (85pts) + Melta Bombs (5pts) + Assault marine (17pts) (5x17=85pts) = 170pts

**Transport 1:** Drop pod (35pts) = 35pts

**Transport 2:** Rhino (35pts) = 35pts

**Transport 3:** Rhino (35pts) = 35pts

**Transport 4:** Rhino (35pts) = 35pts

**Transport 5:** Rhino (35pts) = 35pts

**Transport 6:** Rhino (35pts) = 35pts

**Transport 7:** Rhino (35pts) = 35pts

**Large Detachment Total Points:** 1800pts

*Small Detachment:* Inquisition Detachment

**HQ 1:** Inquisitor Malleus (25pts) + Servo skulls (3pts) (3x3=9pts) + Incinerator (15pts) = 49pts

**Small detachment total Points:** 49pts

**Army total Points:** 1849pts

*State:* Tasmania

*Player 4:* Damien Taylor

*Large Detachment Description:* CAD, Astra Militarum

*Medium Detachment:* N/A

*Small Detachment:* Sanctus Reach 'Red Waaaagh' Adamantium Lance Formation

*Large Detachment:* Primary

**HQ1:** (warlord) Commissar Lord (65pts) + Meltabombs (5pts) = 70pts

**Troops 1:** Veteran Squad (60pts) + Meltagun (10pts) (2x10=20pts) + Transport 1= 80pts

**Troops 2:** Veteran Squad (60pts) + Meltagun (10pts) (2x10=20pts) + Transport 2= 80pts

**Troops 3:** Veteran Squad (60pts) + Meltagun (10pts) (2x10=20pts) + Transport 3= 80pts

**Troops 4:** Veteran Squad (60pts) + Meltagun (10pts) (2x10=20pts) + Transport 4= 80pts

**HS1:** Wyvern (65pts) = 65pts

**Transport 1:** Chimera (65pts) + Hull Mounted Heavy Flamer (Free) + Dozer Blade (5pts) = 70pts

**Transport 2:** Chimera (65pts) + Hull Mounted Heavy Flamer (Free) + Dozer Blade (5pts) = 70pts

**Transport 3:** Chimera (65pts) + Hull Mounted Heavy Flamer (Free) + Dozer Blade (5pts) = 70pts

**Transport 4:** Chimera (65pts) + Hull Mounted Heavy Flamer (Free) + Dozer Blade (5pts) = 70pts

**Large Detachment Total Points:** 735pts

*Small Detachment:* Sanctus Reach 'Red Waaaagh' Adamantium Lance Formation

**Formation:** Knight Paladin (375pts) + Knight Errant (370pts) + Knight Errant (370pts) = 1115pts

**Small detachment total Points:** 1115pts

**Army total Points:** 1850pts

*State:* Tasmania

*Player 5:* Nathan Lovell (**Captain**)

*Large Detachment Description: Grey Knights Nemesis Strike force*

*Medium Detachment: Space Marine, Allied Detachment*

*Small Detachment: N/A*

*Large Detachment: Primary*

**HQ1:** Librarian (110pts) + Mastery level 3 (25pts) + Stormbolter (5pts) + Domina liber Daemonica (25pts) = 165pts

**HQ2:** Librarian (110pts) + Mastery level 3 (25pts) + Stormbolter (5pts) = 140pts

**Troops 1:** Strike Squad (110pts) = 110pts

**HS1:** Nemesis Dreadknight (130pts) + Gatling Psilencer (30pts) + Heavy Psycannon (35pts) + Personal Telerporter (30pts) = 225pts

**HS2:** Nemesis Dreadknight (130pts) + Gatling Psilencer (30pts) + Heavy Psycannon (35pts) + Personal Telerporter (30pts) = 225pts

**LOW:** (Warlord) Kaldor Draigo (245pts) = 245pts

**Fort 1:** Sky Shield Lading Pad (75pts) = 75pts

**Large Detachment Total Points:** 1185pts

*Medium Detachment: Allied Detachment, Space Marine*

**Chapter tactics:** Ultramarines

**HQ1:** Chief Librarian Tigurius (165pts) = 165pts

**Troops 1:** Scout Squad (55pts) + Scout Marine (11pts) (2x11= 22pts) = 77pts

**HS 1:** Centurion Devastator Squad (190pts) + Centurion Devastator Marine (60pts) (2x60pts=120pts) + Grav-amp & Grav-Cannon (20pts) (5x20= 100pts) + Omniscope (10pts) = 420pts

**Small detachment total Points:** 662pts

**Army total Points:** 1847pts

*State:* Tasmania

*Player 6:* Matthew Dodd

*Large Detachment Description: CAD, Chaos Daemon*

*Medium Detachment: Chaos Space Marine*

*Small Detachment: N/A*

*Large Detachment: Primary*

**HQ1:** (warlord) Kairos Fateweaver (300pts) + Fighter Ace (35pts) = 335pts

**HQ2a:** Herald of tzeetch (45pts)

**HQ2b:** Herald of tzeetch (45pts) + Psyker Level 3 (50pts) + Disc of Tzeetch (25pts) + Exalted reward (30pts) = 150pts

**HQ2c:** Herald of tzeetch (45pts) + Psyker Level 3 (50pts) + Disc of Tzeetch (25pts) + Exalted reward (30pts) = 150pts

**HQ2d:** Herald of tzeetch (45pts) + Psyker Level 3 (50pts) + Disc of Tzeetch (25pts) + Exalted locus of conjuration (25pts) = 145pts

**Troops 1:** Horror Squad (90pts) + Horror (9pts) (1x9=9pts) = 99pts

**Troops 2:** Horror Squad (90pts) + Horror (9pts) (1x9=9pts) = 99pts

**Troops 3:** Horror Squad (90pts) = 90pts

**FA1:** Screamer Squad (75pts) + Sceamer (25pts) (6x25=150pts) = 225pts

**Fort 1:** Sky Shield Lading pad (75pts) = 75pts

**Large Detachment Total Points:** 1413pts

*Medium Detachment: Chaos Space Marine, Allied Detachment*

**HQ1:** Belkor (350pts) + Fighter Ace (35pts) = 385pts

**Troops 1:** Cultist (50pts) = 50pts

**Small detachment total Points:** 435pts

**Army total Points:** 1848pts

*State:* Tasmania

*Player 7: Shannen Butters*

*Large Detachment Description:* CAD, Craftworld

*Medium Detachment:* N/A

*Small Detachment:* N/A

*Large Detachment: Primary*

**HQ1:** (warlord) Farseer (100pts) + Skyrunner (15pts) + Twin Linked Shuriken Catapult (free) + Spirit Stone of Anath'lan (15pts) + Singing Spear (5pts) = 135pts

**Troops 1:** Windrider Squad (51pts) + Windrider (17pts) (2x17=34pts) + Scatter Lasers (10pts) (5x10=50pts) = 135pts

**Troops 2:** Windrider Squad (51pts) + Windrider (17pts) (2x17=34pts) + Scatter Lasers (10pts) (5x10=50pts) = 135pts

**Troops 3:** Windrider Squad (51pts) + Windrider (17pts) (2x17=34pts) + Scatter Lasers (10pts) (5x10=50pts) = 135pts

**Troops 4:** Windrider Squad (51pts) + Windrider (17pts) (2x17=34pts) + Scatter Lasers (10pts) (5x10=50pts) = 135pts

**Troops 5:** Windrider Squad (51pts) + Windrider (17pts) (2x17=34pts) + Scatter Lasers (10pts) (5x10=50pts) = 135pts

**Troops 6:** Windrider Squad (51pts) + Windrider (17pts) (2x17=34pts) + Scatter Lasers (10pts) (5x10=50pts) = 135pts

**FA1:** Swooping Hawks (85pts) + Swooping hawk (16pts) (1x16=16pts) + Exarch (10pts) + Hawks Talon (10pts) = 121pts

**FA1:** Swooping Hawks (85pts) + Swooping hawk (16pts) (1x16=16pts) + Exarch (10pts) + Hawks Talon (10pts) = 121pts

**HS1:** Vaul's Wrath Support Battery (30pts) (3x30=90pts) +D-Cannon (25pts) (3x25=75pts) + Warlock Leader (35pts) = 200pts

**HS2:** Vaul's Wrath Support Battery (30pts) (3x30=90pts) +D-Cannon (25pts) (3x25=75pts) + Warlock Leader (35pts) = 200pts

**HS3:** Vaul's Wrath Support Battery (30pts) (3x30=90pts) +D-Cannon (25pts) (3x25=75pts) + Warlock Leader (35pts) = 200pts

**Fort1:** Aegis Defence Line (50pts) = 50pts

**Large Detachment Total Points:** 1837pts

**Army total Points:** 1837pts

*State:* Tasmania

*Player 8:* Mike Davies

*Large Detachment Description:* CAD, Dark Eldar

*Medium Detachment:* N/A

*Small Detachment:* Wraith Host Formation (Craftworld Eldar)

*Large Detachment:* Primary

**HQ1:** Archon (60pts) + Webway Portal (35pts) + The Helm of Spite (25pts) =120pts

**HQ2:** (Warlord) Archon (60pts) + Webway Portal (35pts) + Power Sword (15pts) =110pts

**Troops 1:** Kablite Warriors Squad (40pts) + Transport 1= 40pts

**Troops 2:** Kablite Warriors Squad (40pts) + Transport 2= 40pts

**Troops 3:** Kablite Warriors Squad (40pts) + Transport 3= 40pts

**FA 1:** Raider (55pts) =55pts

**FA 2:** Reaver Squad (48pts) + Reaver jet bike Blaster (10pts) =58pts

**FA3:** Reaver Squad (48pts) + Reaver jet bike Blaster (10pts) =58pts

**Fort1:** Aegis Defence Line (50pts) + Comm's Relay (20pts) = 70pts

**Transport 1:** Venom (55pts) + Splitter cannon (10pts) = 65pts

**Transport 2:** Venom (55pts) + Splitter cannon (10pts) = 65pts

**Transport 3:** Venom (55pts) + Splitter cannon (10pts) = 65pts

**Large Detachment total points:** 786pts

*Small Detachment:* Wraith Host Formation

**Formation:** SpiritSeer (70pts) + {Wraith Guard (160pts) + D-Scythe (10pts) (5x10=50pts) =210pts} + Wraith Guard (160pts) + Wraith Guard (160pts) + {Wraith Knight (295pts) + Scatter Laser (15pts) =310pts} + {Wraith Lord (120pts) + Scatter Laser (15pts) (2x15=30pts) =150pts} = 1060pts

**Small Detachment Total Points:** 1060pts

**Army total Points:** 1846pts