



**Western
Australian
Team Challenge
2016 LISTS**

Team: Exterminatus Now

+++++

Player 1: Matthew Bell (Captain)

Primary Detachment: Craftworld Eldar

Detachment Name: Combined Arms

HQ Warlord: Farseer (100) Skyrunner Jetbike (15) Singing Spear (5) 120 points

Troop 1: 4 Skyrunner Jetbikes (4x17) 4 Scatter Lasers (4x10) 108 Points

Troop 2: 4 Skyrunner Jetbikes (4x17) 4 Scatter Lasers (4x10) 108 Points

Troop 3: 4 Skyrunner Jetbikes (4x17) 4 Scatter Lasers (4x10) 108 Points

Troop 4: 4 Skyrunner Jetbikes (4x17) 4 Scatter Lasers (4x10) 108 Points

Lord of War: Wraithknight (295) Two Heavy Wraithcannons (0) 295 Points

Detachment Total: 847 points

Detachment: Craftworld Eldar

Detachment Name : Aspect Host

Swooping Hawks (6x16) Exarch (10) 106 Points

Swooping Hawks (6x16) Exarch (10) 106 Points

Swooping Hawks (6x16) Exarch (10) 106 Points

Detachment Total: 318 Points

Detachment: Craftworld Eldar

Detachment Name: Aspect Host

Warp Spiders (5x19) Exarch (10) Twin-linked Deathspinners (5) 110 Points

Warp Spiders (5x19) Exarch (10) Twin-linked Deathspinners (5) 110 Points

Warp Spiders (5x19) Exarch (10) Twin-linked Deathspinners (5) 110 Points

Detachment Total: 330 Points

ARMY TOTAL: (847+318+330): 1495 points

+++++

Player 2: Mark Bruce

Detachment: Khorne Daemonkin

Detachment Name: Combined Arms Detachment

HQ1 (Warlord): Bloodthirster of Insensate Rage (275)

275 Points

HQ2: Bloodthirster of Insensate Rage (275)

275 Points

Troops 1: 10 Bloodletters (8x10) Bloodreaper (5)

85 Points

Troops 2: 10 Bloodletters (8x10) Bloodreaper (5)

85 Points

Fast Attack: Flesh Hounds (9x16)

144 Points

Heavy Support: Soul Grinder (135) Phlegm Bombardment (30)

165 Points

Detachment Total: 1029 Points

Detachment: Imperial Knights

Detachment Name: (Oathsworn)

Knight Crusader (425) Avenger Gatling Cannon w/ Heavy Flamer, Meltagun (5), Stormspear Rocket Pod (40), Thermal Cannon

470 Points

Army Total: (1029+470) 1499 Points

+++++

Player 3: Alasdar Galtiatius

Detachment: Chaos Space Marines

Detachment Name: Combined Arms

HQ1 (Warlord): Daemon Prince (145) Burning Brand of Skalanthrax (30), Gift of Mutation (10), Mastery Level 3 (75), Mark of Nurgle (15), Power Armour (20), Spell Familiar (15), Wings (40) 350 Points

HQ2: Sorcerer (60) Two additional mastery levels (50), Spell Familiar (15) 125 Points

Troops1: Cultists (11x4) Champion (10) 54 Points

Troops2: Cultists (10x4) Champion (10) 50 Points

Fast Attack: Warp Talons (30x5), Mark of Nurgle (5x4), Veterans of the Long War (3x5) Champion (10) Gift of Mutation (10) 205 Points

Heavy Support1: Maulerfiend (125) Lasher Tendrils(10) 135 Points

Heavy Support1: Maulerfiend (125) Lasher Tendrils(10) 135 Points

Detachment Total: 1054 Points

Detachment: Chaos Daemons

Detachment Name: Allied

HQ: Daemon Prince of Nurgle (160) Exalted Reward (30) Greater Reward (20) Daemonic Flight (40) Mastery Level 3 (75) Warp-forged Armour (20) 345 Points

Troops: Plaguebearers (10x9) Icon of Chaos (10) 100 Points

Detachment Total: 445 Points

Army Total: 1499 Points

+++++

Player 4: Neil Sorensen

Detachment: Space Marines (White Scars)

Detachment Name: Scarblade Strike Force

Command: **WARLORD** Kor'sarro Khan (125) Moondrakkan(25) 150 Points

Core: Hunting Force

Captain (90) Artificer Armour (20) Thunder Hammer (30) Storm Shield (15) The Hunter's Eye (20) Space Marine Bike (20) 195 Points

Command Squad (18x5) Melta Bombs (5x4) 4Grav Guns (15x4) Apocethary (15) Space Marine Bikes (7x5) 220 Points

Space Marine Bikes (21x5) 2 Grav Guns (2x15) Combi-Grav (10) 145 Points

Space Marine Bikes (21x5) 2 Grav Guns (2x15) Combi-Grav (10) 145 Points

Scout Bikers (18x5) 3 Astartes Grenade Launchers (3x5) 105 Points

Attack Bikes (2x40) 80 Points

Auxillary: Speartip Strike

Space Marine Bikes (4x21) 2 Meltaguns (2x10) Melta Bombs (5) Attack Bike (40) Multi-Melta (10)159 Points

Space Marine Bikes (4x21) 2 Meltaguns (2x10) Melta Bombs (5) Attack Bike (40) Multi-Melta (10)159 Points

Land Speeder (45) Typhoon Missile Launcher (25) 70 Points

Land Speeder (45) Typhoon Missile Launcher (25) 70 Points

Army Total: 1498 Points

PLAYER 1: Daniel Newton

TEAM NAME: Dan's Last Chances

+++++

PRIMARY DETACHMENT: Blood Angels

DETACHMENT: Combined Arms

HQ1 Warlord: Sanguinary Priest 60 pts (power sword 15 pts) 75 pts

TROOP1: Tactical squad 70 pts (plasma gun 15 pts, bolt pistol 0 pts, chainsword 0 pts) 85 pts in transport 1

TROOP2: Tactical squad 70 pts (plasma gun 15 pts, bolt pistol 0 pts, chainsword 0 pts) 85 pts in transport 2

Transport 1: Razorback 65 pts (twin-linked heavy bolter 0 pts) 65 pts

Transport 2: Razorback 65 pts (twin-linked heavy bolter 0 pts) 65 pts

PRIMARY TOTAL: 375 pts

DETACHMENT: Blood Angels

DETACHMENT NAME: Angel's Fury Spearhead

TROOP1: Tactical squad 70 pts (5 extra marines 70 pts, grav-gun 15 pts, multi-melta 10 pts, combi-grav 10 pts, teleport homer 0 pts, bolt pistol 0 pts) 175 pts in Heavy 1

TROOP2: Tactical squad 70 pts (5 extra marines 70 pts, grav-gun 15 pts, multi-melta 10 pts, combi-grav 10 pts, teleport homer 0 pts, bolt pistol 0 pts) 175 pts in Heavy 2

TROOP3: Tactical squad 70 pts (5 extra marines 70 pts, melta-gun 10 pts, missile launcher 15 pts, combi-melta 10 pts, teleport homer 0 pts, bolt pistol 0 pts) 175 pts in Heavy 3

HEAVY1: Stormraven gunship 200 pts (twin-linked assault cannon 0 pts, twin-linked multi-melta 0 pts) 200 pts

HEAVY2: Stormraven gunship 200 pts (twin-linked assault cannon 0 pts, twin-linked multi-melta 0 pts) 200 pts

HEAVY3: Stormraven gunship 200 pts (twin-linked lascannon 0 pts, twin-linked multi-melta 0 pts) 200 pts

DETACHMENT TOTAL: 1125 pts

ARMY TOTAL: 1500 pts

PLAYER 2: Dustin Brown

TEAM NAME: Dan's Last Chances

+++++

DETACHMENT: Astra Militarum

DETACHMENT: Emperor's Wrath Artillery Company

HQ1: WARLORD Company command squad 60 pts (Volkov's cane 10 pts, 5 close combat weapons 0 pts, 5 laspistols 0 pts) 70 pts in Transport 1

HQ2: Engineer 40 pts (laspistol 0 pts, power axe 0 pts) 40 pts

HEAVY1: Basilisk 125 pts (heavy bolter 0 pts, earthshaker cannon 0 pts) 125 pts

HEAVY2: Manticore 170 pts (heavy bolter 0 pts, 4 storm eagle rockets 0 pts) 170 pts

HEAVY3: Wyvern Battery 65 pts (extra wyvern 65 pts, 2 heavy bolters 0 pts, 4 twin-linked stormshard mortars 0 pts) 130 pts

Transport1: Chimera 65 pts (multilaser 0 pts, heavy bolter 0 pts) 65 pts

PRIMARY TOTAL: 600 pts

PRIMARY DETACHMENT: Militarum Tempestus

DETACHMENT NAME: Combined Arms

HQ1: Command Squad 85 pts (3 plasma guns 45 pts, voxcaster 5 pts, close combat weapon 0 pts (commander), laspistol 0 pts (commander) 135 pts

TROOP1: Tempestus scions 70 pts (voxcaster 5 pts, 2 meltaguns 20 pts) 95 pts in Transport 1

TROOP2: Tempestus scions 70 pts (voxcaster 5 pts, 2 meltaguns 20 pts) 95 pts

Transport1: Taurox prime 80 pts (twin-linked autocannon 0 pts, taurox battle cannon 0 pts) 80 pts

DETACHMENT TOTAL: 405 pts

DETACHMENT: Astra Militarum

DETACHMENT NAME: Combined Arms Detachment

HQ1: Lord Commissar 65 pts (bolt pistol 0 pts, close combat weapon 0 pts) 65 pts

TROOP1: Infantry platoon

Command Squad 30 pts (voxcaster 5 pts) 35 pts in Transport 1

Infantry squad 50 pts (voxcaster 5 pts, flamer 5 pts) 60 pts in Transport 2

Infantry squad 50 pts (flamer 5 pts) 55 pts

Infantry squad 50 pts (flamer 5 pts) 55 pts

TROOP2: Veterans 60 pts (heavy flamer 10 pts, voxcaster 5 pts) 75 pts in Transport 3

Transport1: Taurox 50 pts (twin-linked autocannon 0 pts) 50 pts

Transport2: Taurox 50 pts (twin-linked autocannon 0 pts) 50 pts

Transport3: Taurox 50 pts (twin-linked autocannon 0 pts) 50 pts

DETACHMENT TOTAL: 495 pts

ARMY TOTAL: 1500 pts

PLAYER 3: Brad Nielson

TEAM NAME: Dan's Last Chances

+++++

PRIMARY DETACHMENT: Chaos Daemons

DETACHMENT: Combined Arms

HQ1 Warlord: Lord of change 230 pts (2 greater rewards 40 pts, lesser reward 10 pts, paradox 25 pts, mastery level 3 25 pts) 330 pts

HQ2: Keeper of secrets 170 pts (2 greater rewards 40 pts, lesser reward 10 pts, slothful claw 10 pts, mastery level 3 50 pts) 280 pts

TROOP1: Pink horrors of Tzeentch 90 pts (1 extra horror 9 pts) 99 pts

TROOP2: Daemonettes of Slaanesh 90 pts

FA1: Flesh hounds of Khorne 80 pts (3 extra hounds 48 pts) 128 pts

FA2: Screemers of Tzeentch 75 pts (6 extra screamers 150 pts) 225 pts

HEAVY1: Soul Grinder 135 pts (daemon of Khorne 0 pts, phlegm bombardment 30 pts) 165 pts

HEAVY2: Soul Grinder 135 pts (daemon of Khorne 0 pts, phlegm bombardment 30 pts) 165 pts

PRIMARY TOTAL: 1482 pts

PLAYER 4: Josh Chellew

TEAM NAME: Dan's Last Chances

+++++

PRIMARY DETACHMENT: Eldar Harlequins

DETACHMENT: Masque Detachment

TROOP1 Warlord: Troupe 95 pts (3 Harlequins cares 24 pts, 2 Harlequins embrace 10 pts) 129 pts in Transport 1

TROOP2: Troupe 95 pts (3 Harlequins cares 24 pts, 2 Harlequins embrace 10 pts) 129 pts in Transport 2

TROOP3: Troupe 95 pts (3 Harlequins cares 24 pts, 2 Harlequins embrace 10 pts) 129 pts in Transport 3

Transport1: Starweaver 70 pts (2 shuriken cannons 0 pts)

Transport2: Starweaver 70 pts (2 shuriken cannons 0 pts)

Transport3: Starweaver 70 pts (2 shuriken cannons 0 pts)

FA1: Starweaver 70 pts (2 shuriken cannons 0 pts)

FA2: Starweaver 70 pts (2 shuriken cannons 0 pts)

HEAVY1: Voidweaver 75 pts (Prismatic Cannon 5 pts, 2 shuriken cannons 0 pts) 80 pts

PRIMARY TOTAL: 817 pts

DETACHMENT: Eldar Craftworlds

DETACHMENT NAME: Combined arms

HQ1: Farseer 100 pts (Jetbike 15 pts, twin shuriken cannon 0 pts) 115 pts

TROOP1: Windriders 51 pts (2 extra windriders 34 pts, 5 scatterlasers 50 pts) 135 pts

TROOP2: Windriders 51 pts (2 extra windriders 34 pts, 5 scatterlasers 50 pts) 135 pts

HEAVY1: Dark Reapers 75 pts (2 extra reapers 50 pts, 5 starshot missiles 40 pts) 165 pts

HEAVY2: Dark Reapers 75 pts (1 extra reaper 25 pts, 4 starshot missiles 32 pts) 132 pts

DETACHMENT TOTAL: 682 pts

ARMY TOTAL: 1499 pts

TEAM: TEAM MITCH SLAP

PLAYER 1: RICHARD OWEN (CAPTAIN)

+++++

PRIMARY DETACHMENT FACTION : RAVENWING STRIKE FORCE

SECONDARY DETACHMENT FACTION: SKYHAMMER ANNIHILATION FORCE FORMATION

Primary Detachment: RAVENWING

HQ1 WARLORD: Interrogator Chaplain 110pts (Bike 20pts, Thunder hammer 30pts, Auspex 5pts) [165pts]

ELITE 1: Ravenwing Command Squad 120pts (2x additional Black Knights 80pts, Grenade Launcher Opts, Apothecary 30pts) [230pts]

FAST 1: Ravenwing Black Knights 120pts (2x additional Black Knights 80pts, Grenade Launcher Opts, Melta bomb 5pts) [205]

FAST 2: Darkshroud 80pts (Assault Cannon 15pts) [95]

Secondary Detachment: Skyhammer Annihilation Force Formation – IRON HANDS Chapter Tactics

FAST 1: Assault Squad 70pts (Sergeant with power fist 25pts, 2x flamers 10pts, jump packs for squad 15pts) [120pts]

FAST 2: Assault Squad 70pts (5x additional marines 70pts, 2x Eviscerators 50pts, jump packs for squad 30pts) [220pts]

HEAVY 1: Devastator Squad 70pts (5x additional marines 70pts, 4x Grav Cannons 140pts) [280pts]
Riding in transport 1

HEAVY 2: Devastator Squad 70pts (4x Multi-meltas 40pts, Armorium Cherub 5pts) [115pts] Riding in transport 2

TRANSPORT 1: Drop Pod [35pts]

TRANSPORT 2: Drop Pod [35pts]

Army Total: 1500pts

PLAYER 2: TIMOTHEE MELROSE

+++++

PRIMARY DETACHMENT: KHORNE DAEMONKIN

PRIMARY DETACHMENT: COMBINED ARMS DETACHMENT

HQ1 WARLORD: Bloodthirster of insensate rage [275pts]

HQ2: Chaos lord 75pts (Kor'lath the axe of ruin 60pts, chaos bike 20pts, melta bombs 5pts) [160pts]

TROOPS 1: Chaos cultists [58pts]

TROOPS 2: Chaos cultists [58pts]

LORD OF WAR: Khorne lord of skulls 888pts (Skullhurler 60pts, gorestorm cannon 0pts) [948pts]

TOTAL = 1499 POINTS

PLAYER 3: JAKE O'GRADY

+++++

PRIMARY DETACHMENT: Cult Mechanicus

DETACHMENT NAME: War Convocation

HQ1 WARLORD: Magos Dominus (Conversion Field Opts, Digital Weapons Opts, Infoslave Skull Opts, Macrostubber Opts, Eradication Ray Opts, Raiment of the Technomartyr Opts) 105 pts

TROOP 1: Kataphron Destroyers (Heavy Grav Cannons Opts, 2 x Cognis Flamers Opts) 165 pts

TROOP2: Kataphron Destroyers (Heavy Grav Cannons Opts, Cognis Flamer Opts) 165 pts

FORTIFICATION 1: Void Shield Generator (Additional Void Shield 25pts) 75 pts

TROOP 3: Vanguard (2 x Plasma calivers Opts, Omnisplex Opts, Arc maul Opts, Arc pistol Opts, Conversion Field Opts, Digital Weapons Opts, Pater Radium Opts) 55 pts

TROOP 4: Rangers (1 additional ranger 11pts, 2 x Arc rifles Opts, Omnisplex Opts, Arc maul Opts, Arc pistol Opts, Conversion Field Opts, Digital Weapons Opts, The omniscient mask Opts) 76 pts

ELITES 1: Ruststalkers (Transonic razors Opts, mindscrambler grenades and chordclaws Opts, Conversion Field Opts, Digital Weapons Opts, Prehensile dataspikes Opts, The skull of elder Nikola Opts) 160 pts

ELITES 2: Infiltrators (Taser goads and flechette blasters Opts, Conversion Field Opts, Digital Weapons Opts, Infoslave Skull Opts, Phosphoenix Opts) 185 pts

FAST ATTACK 1: Dragoon (Phosphor serpenta Opts) 45 pts

HEAVY SUPPORT 1: Onager Dunecrawler (Cognis Heavy Stubber Opts, Cognis manipulator Opts, Icarus array Opts, Mindscanner probe Opts) 90 pts

LOW 1: Knight Warden (Stormspear Rocket Pod Opts, Meltagun Opts) 375 pts

PRIMARY TOTAL 1496 pts

PLAYER 4: SCOTT BISS

+++++

PRIMARY DETACHMENT FACTION : TAU EMPIRE

SECONDARY DETACHMENT FACTION: TAU EMPIRE (Farsight Enclaves Detachment)

Primary Detachment: Optimised Stealth Cadre Formation

ELITE 1: 3x Ghostkeels 390pts (3x Ion Rakers Opts, 3x Twin Linked Fusion Blasters 30pts, 2x Target Lock 10pts, 6x Stealth Drones Opts) [430pts]

ELITE 2: 3x Stealth Suits 90pts (2x Burst Cannons Opts, 1x Fusion Blaster 5pts) [95pts]

ELITE 3: 3x Stealth Suits 90pts (Shas'vre 10pts, Burst Cannon Opts, Drone Controller 8pts, Markerlight and Target lock 5pts) (2x Burst Cannons Opts, 2x Marker Drones 24pts) [137pts]

Secondary Detachment: Combined Arms Detachment

HQ1 WARLORD: Cadre Firebalde 60, Pulse Rifle Opts, Markerlight Opts, 2x Marker Drones 24pts [84pts]

TROOP 1: Crisis Battlesuit 22pts (2x Flamers 10pts, Bonding Knife Ritual 1pts) [33pts]

TROOP 2: Crisis Battlesuit 22pts (Twin linked Plasma Rifle 20pts, Advanced Targeting System 3pts, Bonding Knife Ritual 1pts) [46pts]

LORD OF WAR: Stormsurge 360pts (Twin Linked Airburst Fragmentation Projector 5pts, Early Warning Override 5pts, Shield Generator 50pts) [420pts]

FORTIFICATION: Tau Gunfort (255) [255]

Army Total: 1500pts

PLAYER 1: Rory Fenn

TEAM: Freo First

PRIMARY DETACHMENT: Orks

DETACHMENT NAME: Combined Arms

HQ 1 WARLORD: Grukk Face-Rippa 130 pts

ELITE 1: Kommandos 50 pts (4 extra Kommandos 40 pts, 2 Burnas 30 pts, Boss Nob 10 pts, Power Klaw 25pts) 155 pts

ELITE 2: Boss Snikrot 60 pts

ELITE 3: Nobz 54 pts (2 extra Nobz 36 pts, Big Choppas 25 pts, Eavy Armour 20pts) 135 pts

TROOP 1: Boyz 60 pts (Boss Nob 10 pts) 70 pts in Transport 1

TROOP 2: Boyz 60 pts (Boss Nob 10 pts) 70 pts in Transport 2

TROOP 3: Boyz 60 pts (Boss Nob 10 pts, 10x Shootas 10 pts) 80 pts in Transport 3

FAST ATTACK 1: Dakka Jet 110 pts (1 extra Twin-linked Supa Shoota 20 pts) 130 pts

FAST ATTACK 2: Burna Bommer 115 pts (6x Skorcha Missiles 60 pts) 175 pts

HEAVY SUPPORT 1: Lootas 70 pts (3 extra Lootas 42 pts, Mek 0 pts, Kustom Mega-Slugga 10 pts) 122 pts

HEAVY SUPPORT 2: Morkonaut 230 pts (Kustom Force Field 50 pts) 280 pts

TRANSPORT 1: Trukk 30 pts (Big Shoota 0 pts) 30pts

TRANSPORT 2: Trukk 30 pts (Big Shoota 0 pts) 30pts

TRANSPORT 3: Trukk 30 pts (Big Shoota 0 pts) 30pts

PRIMARY TOTAL: 1497 pts

ARMY TOTAL: 1497 pts

PLAYER 2: James Collins

TEAM: Freo First

PRIMARY DETACHMENT: Space Marines (Salamanders)

DETACHMENT NAME: Combined Arms

HQ 1 WARLORD: Vulkan He'Stan 190 pts

ELITES 1: Assault Terminators 175 pts (Master Crafted Thunder Hammer 0 pts, 4× Thunder Hammers & 5× Storm Shields 50 pts) 225 pts in Transport 1

TROOP 1: Tactical Squad 70pts (5 extra Marines 70 pts, Veteran Sergeant 10 pts, Master Crafted Power Sword 15 pts, Plasma Cannon 15 pts, Flamer 5 pts, Melta Bombs 5 pts) 190 pts

TROOP 2: Tactical Squad 70 pts (5 extra Marines 70 pts, Veteran Sergeant 10 pts, Master Crafted Power Sword 15 pts, Multi-Melta 10 pts, Flamer 5 pts, Melta Bombs 5 pts) 185 pts

FAST ATTACK 1: Assault squad 70 pts (5 extra Marines, Veteran Sergeant 10 pts, Master Crafted Power Axe 15 pts, Combat Shield 5 pts, Flamer 5 pts, 10 × Jump Packs 30 pts) 205 pts

FAST ATTACK 2: Storm Talon Gunship 110 pts (Twin-linked las-cannons 15 pts) 125 pts

HEAVY SUPPORT 1: Vindicator 120 pts (Siege shield 10 pts) 130 pts

TRANSPORT 1: Landraider Redeemer 240 pts (Multi-Melta 10 pts) 250 pts

PRIMARY TOTAL: 1500 pts

ARMY TOTAL: 1500 pts

PLAYER 3: Callum Reid

TEAM: Freo First

PRIMARY DETACHMENT: Skitarii

DETACHMENT NAME: Skitarii Maniple

TROOP 1 WARLORD: Vanguard 55 pts (2 extra Vanguard 18 pts, Omnispex 10 pts, Arc Pistol 10 pts, Arc Maul 20 pts, Conversion Field 10 pts, Plasma Caliver 30) 153pts

TROOP 2: Rangers 65 pts (Omnispex 10 pts) 75 pts

FAST ATTACK 1: Sydonian Dragoons 90pts

HEAVY SUPPORT 1: Onager Dunecrawler 90 pts (Neutron Laser with Co-Axial Cognis Heavy Stubber 25 pts, PM Cognis Heavy Stubber 5 pts) 120pts

HEAVY SUPPORT 2: Onager Dunecrawler 90 pts (Neutron Laser with Co-Axial Cognis Heavy Stubber 25 pts, PM Cognis Heavy Stubber 5 pts) 120pts

HEAVY SUPPORT 1: Ongaer Dunecrawler 90 pts (Icarus Array 35 pts) 125 pts

PRIMARY TOTAL: 683 POINTS

DETACHMENT: Cult Mechanicus

DETACHMENT NAME: Allied Detachment

HQ 1: Tech-priest Dominus 105 pts (The Scryerskull Perspicatus 25 pts, Volkite Blaster 0 pts, Macro Stubber 0 pts, Infoslave Skull 10 pts, Conversion Field 5 pts) 145 pts

TROOP 1: Kataphron Breachers 150 pts (3 hydraulic claws 30 pts) 180pts

TROOP 2: Kataphron Destroyers 165 pts

HEAVY SUPPORT 1: Kastelan Robot Maniple 290 pts (Conversion Field 10 pts, 2x Twin-linked Heavy Phosphor Blasters 20 pts, 2x Heavy Phosphor Blaster 10 pts) 325pts

ALLIED TOTAL: 815 pts

ARMY TOTAL: 1500 pts

PLAYER 4: Thomas Barrett

TEAM: Freo First

PRIMARY DETACHMENT: Tau Empire

DETACHMENT NAME: Combined Arms

HQ 1 WARLORD: Cadre Fireblade 60 pts

ELITE 1: XV25 Stealth Team 90 pts (1 extra Stealth Suit with Fusion Blaster 35 pts) 125 pts

ELITE 2: XV25 Stealth Team 90 pts (1 extra Stealth Suit with Fusion Blaster 35 pts) 125 pts

TROOP 1: Strike Team 45 pts (1 extra Fire Warrior 9 pts) 54 pts

TROOP 2: Strike Team 45 pts (1 extra Fire Warrior 9 pts) 54 pts

FAST ATTACK 1: Pathfinder Team 44 pts (2 extra Pathfinders 22 pts) 66 pts

FAST ATTACK 2: Pathfinder Team 44 pts (2 extra Pathfinders 22 pts) 66 pts

PRIMARY TOTAL: 550

DETACHMENT: Tau Empire Mont'ka

DETACHMENT NAME: Formation Detachment Riptide Wing

ELITE 1: Riptide 180 pts (1 extra Riptide 180 pts, 2x Ion Accelerator 10 pts, Target Lock 5 pts, Early Warning Override 5 pts) 380 pts

ELITE 2: Riptide 180 pts (1 extra Riptide 180 pts, 2x Ion Accelerator 10 pts, Target Lock 5 pts, Early Warning Override 5 pts) 380 pts

ELITE 3: Riptide 180 pts (Ion Accelerator 5 pts, Early Warning Override 5 pts) 190 pts

FORMATION TOTAL: 950 pts

ARMY TOTAL: 1500 pts

PLAYER 1: Troy Kealley

TEAM: TDSM

+++++

PRIMARY DETACHMENT: Eldar Craftworlds

DETACHMENT NAME: Combined Arms Detachment (28#, 1499 pts)

HQ1: 1 Farseer Skyrunner, 120 pts = (base cost 100 + Eldar Jetbike 15 + Singing Spear 5) The Spirit Stone of Anath'lan, 15 pts (Warlord)

Troop 1: 4 Windriders, 108 pts = 4 * 17 (base cost 17) + Scatter Laser x4 40

Troop 2: 4 Windriders, 68 pts = 4 * 17 Windrider Warlock, 55 pts = (base cost 35 + Eldar Jetbike 15 + Singing Spear 5)

Troop 3: 4 Windriders, 68 pts = 4 * 17

Elites 1: 5 Wraithguard, 160 pts = 5 * 32 (transport 2)

Elites 2: 5 Wraithguard, 210 pts = 5 * 42 (base cost 32 + D-Scythe 10) (transport 1)

FA1: 1 Crimson Hunter, 140 pts

LOW 1: 1 Wraithknight, 295 pts

Transport 1: 1 Wave Serpent, 130 pts = (base cost 110 + Holo-Fields 15) + TL Scatter Lasers 5

Transport 2: 1 Wave Serpent, 130 pts = (base cost 110 + Holo-Fields 15) + TL Bright Lances 5

Total Roster Cost: 1499

PLAYER 2: Daniel Handley

TEAM: TDSM

+++++

PRIMARY DETACHMENT: Grey Knights

DETACHMENT NAME: Nemesis Strike Force (22#, 1500 pts)

HQ1: 1 Librarian, 155 pts = (base cost 110 + Upgrade to Mastery Level 3 25 + Storm Bolter 5 + Cuirass of Sacrifice 15) (Warlord)

Troop 1: 1 Terminator Squad, 190 pts (1 Terminator Justicar, 38 pts = (base cost 33 + Melta Bombs 5) 1 Grey Knight Terminator, 43 pts = (base cost 33 + Nemesis Daemonhammer 10) 2 Grey Knight Terminators, 66 pts = 2 * 33 1 Grey Knight Terminator, 43 pts = (base cost 33 + Incinerator 10))

Elite 1: 1 Purifier Squad, 140 pts (1 Knight of the Flame, 25 pts 1 Purifier, 30 pts = (base cost 25 + Incinerator 5) 1 Purifier, 25 pts 1 Purifier, 35 pts = (base cost 25 + Nemesis Daemonhammer 10) 1 Purifier, 25 pts) (transport 1)

Elite 2: 1 Purifier Squad, 140 pts (1 Knight of the Flame, 25 pts 1 Purifier, 30 pts = (base cost 25 + Incinerator 5) 1 Purifier, 25 pts 1 Purifier, 35 pts = (base cost 25 + Nemesis Daemonhammer 10) 1 Purifier, 25 pts) (transport 2)

Elite 3: 1 Dreadnought, 135 pts = (base cost 125 + Heavy Flamer 10)

FA 1: 1 Stormraven Gunship, 200 pts

Heavy 1: 1 Nemesis Dreadknight, 225 pts = (base cost 130 + Personal Teleporter 30 + Heavy Incinerator 20 + Heavy Psycannon 35 + Nemesis Greatsword 10)

Heavy 2: 1 Nemesis Dreadknight, 225 pts = (base cost 130 + Personal Teleporter 30 + Heavy Incinerator 20 + Heavy Psycannon 35 + Nemesis Greatsword 10)

Transport 1: 1 Rhino, 45 pts = (base cost 35 + Dozer Blade 5 + Pintle-mounted Storm Bolter 5)

Transport 2: 1 Rhino, 45 pts = (base cost 35 + Dozer Blade 5 + Pintle-mounted Storm Bolter 5)

Total Roster Cost: 1500

PLAYER 3: Shane Breadsell

TEAM: TDSM

+++++

DETACHMENT: Tyranids

DETACHMENT NAME: Combined Arms Detachment (10#, 1105 pts)

HQ1 1 Hive Tyrant, 240 pts = (base cost 165 + TL Devourer w/Brainleech Worms x2 30 + Wings 35 + Electroshock Grubs 10)

Troop 1: 1 Mucolid Spore Cluster, 15 pts

Troop 2: 1 Mucolid Spore Cluster, 15 pts

Elite 1: 1 Venomthrope, 45 pts

Elite 2: 1 Venomthrope, 45 pts

FA1: 1 Hive Crone, 155 pts

FA2: 1 Hive Crone, 155 pts

FA3: 1 Hive Crone, 155 pts

Heavy 1: 1 Mawloc, 140 pts

Heavy 2: 1 Mawloc, 140 pts

PRIMARY DETACHMENT: FORMATION, Skytyrant Swarm (22#, 390 pts)

1 Skytyrant Swarm

1 Hive Tyrant, 270 pts = (base cost 165 + Old Adversary 15 + Wings 35 + Electroshock Grubs 10) + The Reaper of Obliterax 45 (Warlord)

10 Gargoyle Brood, 60 pts = 10 * 6

10 Gargoyle Brood, 60 pts = 10 * 6

Total Roster Cost: 1495

PLAYER 4: Mitch

TEAM: TDSM

+++++

PRIMARY DETACHMENT: Chaos Space Marines

DETACHMENT NAME: Combined Arms Detachment (17#, 1130 pts)

HQ1: 1 Chaos Lord, 100 pts = (base cost 65 + Mark of Nurgle 15 + Melta Bombs 5 + Plasma Pistol x1 15) (Warlord)

HQ2: 1 Daemon Prince, 310 pts = (base cost 145 + Power Armour 20 + Wings 40 + Increase Mastery Level x3 75 + Daemon of Nurgle 15 + Spell Familiar 15) 1 Burning Brand of Skalathrax, 30 pts

Troop 1: 4 Plague Marines, 130 pts = 4 * 24 (base cost 24) + Meltagun x1 10 1 Plague Champion, 24 pts (transport 1)

Troop 2: 4 Plague Marines, 155 pts = 4 * 24 (base cost 24) + Plasma gun x2 30 1 Plague Champion, 24 pts (transport 2)

FA1: 1 Heldrake, 170 pts

FA2: 1 Heldrake, 170 pts

Transport 1: 1 Chaos Rhino, 35 pts

Transport 2: 1 Chaos Rhino, 35 pts

DETACHMENT: Imperial Knights

DETACHMENT NAME: Imperial Knights Detachment

LOW 1: Knight Errant [KNI], 370 pts

Total Roster Cost: 1500

Team: Wacky Waving Inflatable Flailing Armed Tube Men

Codex: Skitarii

Primary Detachment: Skitarii Maniple

Player: Conor Degroot

Skitarii Vanguard x10:	3x arc rifles, conversion field, arc pistol, arc maul	=185
Skittarii Rangers x10:	WARLORD 3 Transuranic Arquebus, Omnisplex, Refractor Field	=210
Skitarii Vanguard x10:	3x Plasma caliver, refractor field, arc maul, rad pistol	=220
Sydonian Dragoons x3		=135
Sydonian Dragoons x3		=135
Onager Dunecrawler x2	Neutron laser x2, Heavy Stubber x2	=240
	Total	=1125

Codex: Imperial Knights

Detachment: Oathsworn Knights

Knight Paladan =375

Total =1500

Player: Robert Hortin

Codex: Farsight Enclaves

Primary Detachment: Combined Arms Detachment

Total Points: 1480pts

HQ: <u>Commander Farsight</u> (165) WARLORD	165pts
Elite1: <u>Riptide Battlesuit</u> (180) Twin-Linked fusion blaster (-), Ion Accelerator (5), Early Warning Override (5), Bonding Knife Ritual (1)	191pts
Elite2: <u>Riptide Battlesuit</u> (180) Twin-Linked plasma rifle (-), Ion Accelerator (5), Early Warning Override (5), Bonding Knife Ritual (1)	191pts
Hvy1: <u>Broadside Battlesuit team</u> 2 Broadside Battlesuits (130) with High yield missile pods (-), Twin-linked Smart Missile systems (-), Bonding Knife ritual (2)	132pts
Hvy2: <u>Skyray Missile Defence Gunship</u> (115) twin-linked smart missile system	115pts
Fst1: <u>Pathfinder team</u> 5 pathfinders (55) Bonding Knife ritual (5)	60pts
Fst2: <u>Pathfinder team</u> 5 pathfinders (55) Bonding Knife ritual (5)	60pts
TRP1: <u>Crisis Battlesuit team</u> Crisis Suit (22) with 2 Airbursting fragmentation projectors (30), Bonding Knife ritual (1)	53pts
TRP2: <u>Crisis Battlesuit team</u> Crisis Suit (22) with 2 Airbursting fragmentation projectors (30), Bonding Knife ritual (1)	53pts
TRP3: <u>Crisis Battlesuit team</u> Crisis Suit (22) with 2 Fusion Blasters (30) Crisis Suit (22) with 2 Fusion Blasters (30) Bonding Knife ritual (2)	106pts
TRP4: <u>Crisis Battlesuit team</u> Crisis Suit (22) with 2 Fusion Blasters (30), Target lock (5) Crisis Suit (22) with 2 Fusion Blasters (30), target Lock (5) Crisis Suit (22) with 2 Plasma Rifles (30), Shield Generator (25) Crisis Suit (22) with 2 Plasma Rifles (30), Shield Generator (25) Crisis Suit (22) with 2 Plasma Rifles (30), Vectored retro thrusters (5) 2 Shield drones (24), Bonding Knife ritual (5)	354pts

Player: Mike Hortin

Codex: Tyranids

Primary Detachment: Combined Arms Detachment

HQ1: Hive Tyrant (165)	Twin-Linked Devourers with Brainleech Worms (15)	<u>= 230</u>
	Twin-Linked Devourers with Brainleech Worms (15)	
	Wings (35) WARLORD	
HQ2: Hive Tyrant (165)	Twin-Linked Devourers with Brainleech Worms (15)	<u>= 230</u>
	Twin-Linked Devourers with Brainleech Worms (15)	
	Wings (35)	
Elt1: 3 Zoanthropes (150)	Claws (-)	<u>= 150</u>
Elt2: Venomthrope (45)	Lash Whips (-)	<u>= 45</u>
	Toxic Miasma (-)	
Elt3: Venomthrope (45)	Lash Whips (-)	<u>= 45</u>
	Toxic Miasma (-)	
Trp1: 7 Genestealers (98)	Rending Claws (-)	<u>= 162</u>
	Broodlord (60)	
	Rending Claws (-)	
	Scything Talons (4)	
Trp2: 14 Homogaunts (70)	Scything Talons (-)	<u>= 112</u>
	Toxin Sacs (42)	
Trp3: 12 Termagants (48)	Flesh Borers (-)	<u>= 48</u>
Fst1: 12 Gargoyles (72)	Flesh Borers (-)	<u>= 72</u>
Fst2: 5 Tyranid Shrikes (150)	Toxin Sacs (15)	<u>= 235</u>
	Adrenal Glands (20)	
Warrior 1	Scything Talons (-)	
	Devourer (-)	
Warrior 2	Scything Talons (-)	
	Devourer (-)	
Warrior 3	Scything Talons (-)	
	Boneswords (15)	
Warrior 4	Scything Talons (-)	
	Boneswords (15)	
Warrior 5	Rending Claws (5)	
	Boneswords (15)	
Hvy1: Exocrine (170)	Bio-Plasmic Cannon (-)	<u>= 170</u>
	Scything Talons (-)	

Army Total = 1499pts

PLAYER 4: David Webb

TEAM: Wacky Waving Inflatable Flailing Armed Tube Men

PRIMARY DETACHMENT: Blood Angels Space Marines

DETACHMENT NAME: Combined Arms

HQ1: Chaplain 90pts

TROOP 1: Tactical Squad 70pts (Heavy Flamer 10pts) in Transport1, 80pts

TROOP 2: Tactical Squad 70pts (Heavy Flamer 10pts) in Transport2, 80pts

TROOP 3: Tactical Squad 70pts (Heavy Flamer 10pts, Meltagun 10pts, 5 extra men 70pts) in Transport3, 160pts

TRANSPORT 1: Rhino 45

TRANSPORT 2: Rhino 45

TRANSPORT 3: Rhino 45

ELITE 1: Terminator Assault Squad 200pts (4x Lightning Claws 0, 1x thunder hammer and storm shield 5) 205pts

HS 1: Stormraven Gunship 200pts (Twin-linked Multi-melta 0, Twin-linked Lascannon 0) 200pts

HS 2: Stormraven Gunship 200pts (Twin-linked Multi-melta 0, Twin-linked Lascannon 0) 200pts

HS 3: Devastator Squad 70pts (3x Lascannons 60pts) 130pts

LoW Warlord: Commander Dante, Chapter Master of the Blood Angels

PRIMARY TOTAL: 1500 pts

AMY TOTAL: 1500 pts

Player 1: Don Crick

Team RAMROD

+++++

PRIMARY DETACHMENT: Eldar Craftworlds

DETACHMENT NAME: Combined arms detachment

HQ Warlord: Eldrad Ulthran 195pts.

Troop 1: Windrider jetbikes 51pts (3x scatter lasers 30pts) 81pts.

Troop 2: Windrider jetbikes 51pts (3x scatter lasers 30pts) 81pts.

Heavy spt: Vaul's wrath support battery 30pts (2x additional support weapons 60pts, 3x D-cannon upgrades 75pts) 165pts.

Lord of War: Wraithknight 295pts (Ghostblade and scattershield 0pts, 2x scatter lasers 30pts) 325pts.

PRIMARY TOTAL: 847pts

DETACHMENT: Dark Eldar, Haemonculus covens supplement

DETACHMENT NAME: Corpse thief claw formation

Heavy spt: Talos 120pts (4x additional talos 480pts, 5x twin-linked haywire blasters 50pts) 650pts

FORMATION TOTAL: 650pts

ARMY TOTAL: 1497pts.

Player 2: Mathew Hassett

Team RAMROD

+++++

DETACHMENT: Grey Knights codex

DETACHMENT NAME: Nemesis strike force detachment

HQ Warlord: Librarian ML2 110pts (nemesis force halberd 0pts, melta bombs 5pts) 115pts.

Troops: Terminator squad 165pts (1x nemesis daemon hammer 10pts, 1x psycannon 20pts) 195pts.

Heavy spt1: Nemesis Dreadknight 130pts (nemesis greatsword 10pts, heavy incinerator 20pts, heavy psycannon 35pts) 195pts.

Heavy spt2: Nemesis Dreadknight 130pts (nemesis greatsword 10pts, heavy incinerator 20pts, heavy psycannon 35pts) 195pts.

Fortification: Plasma Obliterator 230pts (void shield 25pts) 255pts.

PRIMARY DETACHMENT TOTAL: 955pts

DETACHMENT: Codex Adeptus Astartes, Space marines (IRON HANDS).

DETACHMENT NAME: Allied detachment.

HQ: Librarian ML1 65pts (force staff 0pts) 65pts

Troops: Scout Squad 55pts (5x Boltguns 0pts) 55pts.

Fast attack: Drop pod 35pts.

Heavy spt: Devastator Centurion Squad 165pts (3x hurricane bolters 0pts, 3x grav-cannons with grav-amps 75pts, Omniscope 10pts) 250pts.

ALLIED TOTAL: 405pts.

DETACHMENT: Space wolves codex.

DETACHMENT NAME: Allied detachment.

HQ: Rune priest ML1 60pts (Relics of the fang: Helm of Durfast 20pts) 80pts.

Troops: Blood claws 60pts.

ALLIED TOTAL: 140pts

ARMY TOTAL: 1500pts.

Player 3: Jon Lishman

Team RAMROD

+++++

PRIMARY DETACHMENT: Tyranids Codex

DETACHMENT NAME: Tyranid Hive Fleet Detachment.

HQ1 WARLORD: Hive tyrant 165pts (wings 35pts, electroshock grubs 10pts, 2x twin-linked devourer with brainleech worms 30pts) 240pts.

HQ2: Hive tyrant 165pts (wings 35pts, electroshock grubs 10pts, 2x twin-linked devourer with brainleech worms 30pts) 240pts.

HQ3: Hive tyrant 165pts (wings 35pts, electroshock grubs 10pts, 2x twin-linked devourer with brainleech worms 30pts) 240pts.

Troops1: Genestealer brood 70pts.

Troops2: Genestealer brood 70pts.

Troops3: Termagant brood 40pts (10x fleshborers 0pts) 40pts.

PRIMARY DETACHMENT TOTAL: 900pts.

DETACHMENT: Genestealer cults (White Dwarf genestealer cults formation)

DETACHMENT NAME: Ghosar Quintus Broodkin Formation.

Units: Magus Orthan Trysst 65pts

 Patriarch Ghosar 115pts

 Primus Vorgan Trysst 75pts

 The brothers aberrant (2x power pick 0pts, 2x power hammer 0pts) 120pts

 The faithful throng 110pts

 The favoured disciples 85pts

 The purestrain princelings 30pts

FORMATION TOTAL: 600pts

ARMY TOTAL: 1500pts.

Player 4: Rhyan Cross

Team RAMROD

+++++

PRIMARY DETACHMENT: Astra militarum codex (and Mont'Ka campaign book)

DETACHMENT NAME: Combined arms detachment

HQ WARLORD: Tank commander (Punisher)170pts (Knight commander Pask 40pts,Dozer blades 5pts)

Commands bodyguard Leman russ (executioner) 155pts (2x sponson Plasma cannons 30pts) 400pts.

Troops1: Veterans 60pts.

Troops2: Veterans 60pts. In transport1.

Lord of War: Stormlord 480pts

Transport1: Taurox 50pts (Dozer blades) 55pts.

PRIMARY DETACHMENT TOTAL: 1055pts.

DETACHMENT: Astra Militarum Codex, Mont'ka Campaign

DETACHMENT NAME: Psykana Division formation

Units: -Primaris Psyker 50pts (mastery level 2 25pts)

-Wyrdvane Psykers 60pts.

-Wyrdvane psykers 60pts. In Transport2.

-Wyrdvane Psykers 60pts. In transport3.

-Commissar 25pts

-Commissar 25pts

Transport2: Chimera 65pts (Dozer blades 5pts) 70pts.

Transport3: Chimera 65pts (Dozer blades 5pts) 70pts.

FORMATION TOTAL: 445pts

Player 1: Jimmy Haag

Team name: 3 vegans and a side of cheese

++ Necrons: Codex (2015) (Combined Arms Detachment) (985pts) ++

+ HQ (105pts) +

Cryptek (105pts) [Chronometron (25pts), The Solar Staff (15pts)]

+ Elites (450pts) +

Lychguard (225pts)

...9x Lychguard (225pts) [9x Warscythe]

Lychguard (225pts)

...9x Lychguard (225pts) [9x Warscythe]

+ Troops (430pts) +

Immortals (215pts)

...5x Immortal (85pts) [5x Tesla Carbine]

...Night Scythe (130pts) [Twin-Linked Tesla Destructor]

Immortals (215pts)

...5x Immortal (85pts) [5x Tesla Carbine]

...Night Scythe (130pts) [Twin-Linked Tesla Destructor]

++ Necrons: Codex (2015) (Formation Detachment) (505pts) ++

+ Formation (505pts) +

Royal Court (505pts)

...Cryptek (115pts) [Chronometron (25pts), Staff of Light, The Veil of Darkness (25pts)]

...Nemesor Zahndrek (150pts) [Phase Shifter, Staff of Light] **WARLORD**

...Orikan the Diviner (120pts) [Phase Shifter, Staff of Tomorrow]

...Vargard Obyron (120pts) [Ghostwalk Mantle, Warscythe]

Player 2: kieran fewks

Team name: 3 vegans and a side of cheese

++ Eldar Craftworlds: Codex (2015) (Combined Arms Detachment) (864pts)

+ HQ (115pts) +

Farseer Skyrunner (115pts) [Ghosthelm, Runes of the Farseer, Shuriken Pistol, Witchblade]

WARLORD

+ Elites (210pts) +

Wraithguard (210pts)5x Wraithguard (210pts) [5x D-scythe (50pts)]

+ Troops (324pts) +

Windriders (81pts) [3x Windrider with Scatter laser (81pts)]

Windriders (81pts) [3x Windrider with Scatter laser (81pts)]

Windriders (81pts) [3x Windrider with Scatter laser (81pts)]

Windriders (81pts) [3x Windrider with Scatter laser (81pts)]

+ Fast Attack (215pts) +

Vyper Squadron (50pts)Vyper (50pts) [Shuriken cannon, Shuriken cannon (10pts)]

Vyper Squadron (50pts)Vyper (50pts) [Shuriken cannon, Shuriken cannon (10pts)]

Wave Serpent (115pts) [Serpent Field, Twin-linked brightlances (5pts), Twin-linked shuriken catapults]

Primary Detachment

++ Eldar Craftworlds: Codex (2015) (Formation Detachment) (630pts) ++

Aspect Host (315pts)

4x Warp Spider (76pts) [4x Death spinner] Warp Spider Exarch (29pts) [Death Spinner]

4x Warp Spider (76pts) [4x Death spinner] Warp Spider Exarch (29pts) [Death Spinner]

4x Warp Spider (76pts) [4x Death spinner] Warp Spider Exarch (29pts) [Death Spinner]

Aspect Host (315pts)

4x Warp Spider (76pts) [4x Death spinner] Warp Spider Exarch (29pts) [Death Spinner]

4x Warp Spider (76pts) [4x Death spinner] Warp Spider Exarch (29pts) [Death Spinner]

4x Warp Spider (76pts) [4x Death spinner] Warp Spider Exarch (29pts) [Death Spinner]

Player 3: Jason Chau

Team: 3 Vegans and a Side of Cheese

++++++ ++++++ ++++++ ++++++ ++++++ ++++++ ++++++ ++++++ ++++++ ++++++ ++++++

Primary Detachment: Tyranids: Codex (2014)

Detachment Name: Combined Arms Detachment

+ Combined Arms Detachment (1120 pts) +

HQ 1 Warlord: **Hive Tyrant** (240pts) [Electroshock Grubs (10pts), Powers of the Hive Mind, Psyker (Mastery Level 2), Twin-linked Devourer with Brainleech Worms (15pts), Twin-linked Devourer with Brainleech Worms (15pts), Wings (35pts)]

HQ 2: **Hive Tyrant** (240pts) [Electroshock Grubs (10pts), Powers of the Hive Mind, Psyker (Mastery Level 2), Twin-linked Devourer with Brainleech Worms (15pts), Twin-linked Devourer with Brainleech Worms (15pts), Wings (35pts)]

Elites 1: **Zoanthrope Brood** (175pts) [Neurothrope (75pts), 2x Zoanthrope (100pts)]

Troops 1: **Hormagaunt Brood** (50pts)

....10x Hormagaunt (50pts) [10x Scything Talons]

Troops 2: **Hormagaunt Brood** (50pts)

....10x Hormagaunt (50pts) [10x Scything Talons]

Troops 3: **Hormagaunt Brood** (50pts)

....10x Hormagaunt (50pts) [10x Scything Talons]

FA 1: **Spore Mine Cluster** (20pts) [4x Spore Mine (20pts)]

FA 2: **Spore Mine Cluster** (20pts) [3x Spore Mine (15pts)]

HS 1: **Mawloc** (140pts)

HS 2: **Mawloc** (140pts)

Detachment: Tyranids: Codex (2014)

Detachment Name: Formation Detachment (Deathleaper's Assassin Brood)

+ Formation (380pts) +

Formation Rules: Paranoia and Ill Discipline, Preferred Enemy (Character and Independent Character)

....**Deathleaper** (130pts) [Flesh Hooks, Rending Claws, Scything Talons]

....**Lictor Brood** (50pts) [Flesh Hooks, Rending Claws, Scything Talons]

....**Lictor Brood** (50pts) [Flesh Hooks, Rending Claws, Scything Talons]

....**Lictor Brood** (50pts) [Flesh Hooks, Rending Claws, Scything Talons]

....**Lictor Brood** (50pts) [Flesh Hooks, Rending Claws, Scything Talons]

....**Lictor Brood** (50pts) [Flesh Hooks, Rending Claws, Scything Talons]

PLAYER 4: TODD BENSON

TEAM: 3 VEGANS AND A SIDE OF CHEESE

+++++

PRIMARY DETACHMENT: ADEPTUS MECHANICUS WAR CONVOCATION - TOTAL
ARMY POINTS 1500 POINTS

- 1 x Cult Mechanicus Battle Congregation Detachment
- 1 x Skitarii Battle Maniple
- 1 x Imperial Knight Oathsworn Detachment

DETACHMENT NAME: Cult Mechanicus Battle Congregation

HQ: [Warlord] Tech Priest Dominus (105pts)
Artificer Armour (0pts), Eradication Ray (*0pts), Macrostubber (0pts), Power Axe (0pts), Mechadendrite Harness (0pts), Scryerskull (0pts), Stasis Field (*0pts), Digital Weapons (*0pts), Infoslave Skull (*0pts) **105 POINTS**

TROOPS: Kataphron Breachers (150pts), Kataphron Breacherplate (0pts), Heavy Arc Rifle (0pts), 3 x Hydraulic Claws (*0pts) **150 POINTS**

TROOPS: Kataphron Destroyers (165pts), Kataphron Demiplate (0pts), Phosphor Blasters (0pts) 3 x Heavy Grav-Cannon (*0pts) **165 POINTS**

DETACHMENT NAME: Skitarii Battle Maniple

TROOPS: Skitarii Vanguard (55pts) + 5 Skitarii Vanguard (45pts)
Skitarii War Plate (0pts), Radium Carbine (0pts), Arc Pistol (*0pts), Digital Weapons (*0pts), Refractor Field (*0pts), The Phase Taser (*0pts), Omnisplex (*0pts), 3 x Plasma Calivers (*0pts) **100 POINTS**

TROOPS: Skitarii Rangers (65pts) + 5 Skitarii Rangers (55pts)
Skitarii War Plate (0pts), Galvanic Rifles (0pts), Arc Pistol (*0pts), Digital Weapons (*0pts), Refractor Field (*0pts), Arc Maul (*0pts), Omnisplex (*0pts), 3 x Transuranic Arquebus (*0pts) **120 POINTS**

ELITES: Sicarian Ruststalkers (160pts)
Sicarian Battle Armour (0pts), Transonic Razor (0pts), Chordclaw (0pts), Digital Weapons (*0pts), Refractor Field (*0pts), Chordclaw (*0pts), Prehensile Dataspike (*0pts) Pater Radium (*0pts) Skull of Elder Nikola (*0pts) **160 POINTS**

ELITES: Sicarian Infiltrators (185pts)
Sicarian Battle Armour (0pts), Stubcarbine (0pts), Power Sword (0pts), Digital Weapons (*0pts), Refractor Field (*0pts), The Omniscient Mask (*0pts), Phosphoenix (*0pts) Infoslave Skull (*0pts) Arkhan's Divinator (*0pts) **185 POINTS**

HEAVY SUPPORT: Ironstrider Ballistarii (55pts), Twin-Linked Cognis Lascannon (*0pts), Broad Spectrum Data-Tether (0pts), Searchlight (0pts) **55 POINTS**

HEAVY SUPPORT: Onager Dunecrawlers (90pts), Neutron Laser and Cognis Heavy Stubber (*0pts), Broad Spectrum Data-Tether (0pts), Emanatus Force Field (0pts), Searchlight (0pts), Cognis Heavy Stubber (*0pts), Smoke Launchers (*0pts), Mindscanner Probe (*0pts), Cognis Manipulator (*0pts) **90 POINTS**

DETACHMENT NAME: Imperial Knight Oathsworn Detachment

LORD OF WAR: Knight Errant (370pts), Meltagun (*0pts), Thermal Cannon (0pts), Reaper Chainsword (0pts), Twin Icarus Autocannon (*0pts) **370 POINTS**

PLAYER 1: Callum Boulton

TEAM: Desperate Allies

Dark Eldar: (Combined Arms Detachment) (1234pts)

HQ1: Archon (285pts), Agoniser (20pts), Armour of Misery (15pts), Haywire Grenades (5pts), Kabalite Armour, Plasma Grenades, Splinter Pistol, Webway Portal (35pts)

HQ1: Court of the Archon (150pts) 1 Lhameans (10pts), Raider (65pts) Dark Lance (5pts), Enhanced Aethersails (5pts) 3x Sslyth (75pts), 3x Close Combat Weapon, 3x Shardcarbine, 3x Splinter Pistol

HQ2: Court of the Archon (75pts), 1 Lhameans (10pts), Shaimeshi Blade, Splinter Pistol, Venom (65pts), Flickerfield, Splinter Cannon, Splinter Cannon (10pts)

El1: 3x Mandrake (36pts)

Trp1: 5 Kabalite Warriors, 1 Blaster (15), Venom (65pts), Flickerfield, Splinter Cannon, Splinter Cannon (10pts)

Trp2: 5 Kabalite Warriors, Raider (55pts), Disintegrator

Trp3: 5 Kabalite Warriors, 1 Blaster (15), Venom (65pts), Flickerfield, Splinter Cannon, Splinter Cannon (10pts)

Fst1: Reaver Jetbikes (73pts), Blaster (10pts), Cluster catrops (15pts), 3x Jetbikes (48pts)

Fst2: Raider (75pts), Disintegrator, Enhanced Aethersails (5pts), Nightshield (15pts)

Fst3: Raider (60pts), Disintegrator, Enhanced Aethersails (5pts)

Hvy1: Ravager (135pts), Dark Lance (5pts), Dark Lance (5pts), Dark Lance (5pts), Nightshield (10pts)

Hvy2: Voidraven Bomber (160pts), Dark Scythe (x2), Void Mine

Harlequins - Codex (Formation Detachment) (265pts)

Cast of Players (265pts)

Death Jester (65pts), Flip Belt, Haywire grenades (5pts), Holo-suit, Shrieker Cannon

Shadowseer (100pts), Flip Belt, Hallucinogen grenade launcher, Holo-suit, Mastery Level 2 (25pts),

Miststave, Shuriken Pistol, The Mask of Secrets (15pts)

Troupe (100pts), (Warlord) - Troupe Master (40pts), Flip Belt, Harlequin's Kiss (5pts), Holo-suit,

Plasma grenades, Shuriken Pistol, 4 Players

PLAYER 2: Dion Hill

TEAM: Desperate Allies

Farsight Tau Empire, Combined Arms Detachment

HQ

WARLORD Commander – 185, Stimulant Injector 15, Shield Generator 25, Puretide Engram Neurochip 15, Multi Spectral Sensor Suite 20, XV8-02 Crisis "Iridium" Battlesuit 25

Troop

Crisis Shas'ui - 53

2x Missile Pod 30, bonding knife

Crisis Shas'ui - 53

2x Missile Pod 30, bonding knife

3x Crisis Shas'ui - 159

6x Fusion Blaster 90, bonding knife

3x Crisis Shas'ui - 159

6x Plasma Rifle 90, bonding knife

3x Crisis Shas'ui - 129

6x Burst Cannon 60, bonding knife

4x Pathfinders – 48, bonding knife

4x Pathfinders – 48, bonding knife

4x Pathfinders – 48, bonding knife

"Tau Firebase Support Cadre"

XV104 Riptide - 190

TL Fusion Blaster

Ion Accelerator 5

Early Warning Override 5

3x broadside Shas'ui - 213

TL High Yield Missile Pod

Early Warning Override 5

Bonding Knife Ritual 5

3x Broadside Shas'ui - 213

Early Warning Override 5

Bonding Knife Ritual 5

Travis Kirke - Khorne Daemonkin

TEAM: Desperate Allies

Khorne Daemonkin CAD- WARLORD

Chaos Lord 75, Juggernaut 45, Power Fist 25, Kor'Lath the Axe of Ruin 60, Aura of Dark Glory 15

WARLORD

10 Cultists 58

10 Bloodletters, blood reaper 80

Heldrake, bale flamer 170

Forgefiend 180

Khorne Daemonkin Gorepack

3 Bikers 76, 2x Melta Gun 20, Melta Bombs 5

3 Bikers 76, 2x Melta Gun 20, Melta Bombs 5

3 Bikers 76, 2x Melta Gun 20, Melta Bombs 5

8 Flesh Hounds 128

8 Flesh Hounds 128

8 Flesh Hounds 128

6 Flesh Hounds 96

Tristan Hill - Grey Knights

TEAM: Desperate Allies

CAD

Librarian – 140, Lvl 3, Stormbolter, Halberd **WARLORD**

x5 Strike Squad – 127, Halberd (Sergeant), Psycannon

x5 Strike Squad – 127, Halberd (Sergeant), Psycannon

Nemesis Dreadknight – 225, Nemesis Greatsword, Heavy Incinerator, Heavy Psycannon, Personal Teleporter

Nemesis Dreadknight – 225, Nemesis Greatsword, Heavy Incinerator, Heavy Psycannon, Personal Teleporter

Nemesis Dreadknight – 225, Nemesis Greatsword, Heavy Incinerator, Heavy Psycannon, Personal Teleporter

Oathsworn Detachment

Knight Crusader – 430, Rapid Fire Battle Cannon

PLAYER 1: ALEX DANAFORD ("LADY CC")

TEAM: THE SPIRITS SOVEREIGNTY

+++++

PRIMARY DETACHMENT: NECRONS

DETACHMENT NAME: MEPHRIT DYNASTY COHORT

HQ 1: Warlord: Catacomb Command Barge (135pts) (Warscythe 20pts, Nightmare Shroud 35pts, Solar Thermasite 25pts, Phase Shifter 25pts, Phylactery 15pts, Tesla Cannon 0pts): 255pts.

TROOP 1: Immortals 85pts in transport 1

TROOP 2: Immortals 85pts in transport 2

TROOP 3: Immortals 85pts

FA 1: Tomb Blades 54pts (2 extra models 36pts, 5 Nebulosopes 10pts, 5 Shield Vanes 10pts): 110pts

FA 2: Tomb Blades 54pts (2 extra models 36pts, 5 Nebulosopes 10pts, 5 Shield Vanes 10pts): 110pts

FA 3: Tomb Blades 54pts (2 extra models 36pts, 5 Nebulosopes 10pts, 5 Shield Vanes 10pts, 5 Particle Casters 10pts): 120pts

FORTIFICATION: Aegis Defence Line 50pts (Comms Relay 20pts): 70pts.

TRANSPORT 1: Night Scythe 130pts

TRANSPORT 2: Night Scythe 130pts

PRIMARY TOTAL: 1180pts

DETACHMENT: NECRONS

DETACHMENT NAME: DEATHBRINGER FLIGHT

HS 1: Doom Scythe 160pts

HS 2: Doom Scythe 160pts

FORMATION TOTAL: 320pts

ARMY TOTAL: 1500pts.

PLAYER 2: MATTHEW DAVEY ("CAPTAIN KRAKEN")

TEAM: THE SPIRITS SOVEREIGNTY

+++++

PRIMARY DETACHMENT: TAU

DETACHMENT NAME: COMBINED ARMS

HQ 1: Warlord: Ethereal 50pts (Hover Drone 5pts): 55pts

HQ 2: Commander 85 pts (Command and Control Node 15pts, Multi-spectrum Sensor Suite 20pts, Onager Gauntlet 5pts, Puretide Engram Neurochip 15pts, Iridium Battlesuit 25pts, Drone Controller 8pts, Shield Generator 25pts, Stimulant Injector 15pts): 213

TROOP 1: Strike Team 45pts

TROOP 2: Strike Team 45pts

ELITE 1: Riptide Battlesuit 180pts (Ion Accelerator 5pts, Early Warning Override 5pts, Stimulant Injector 35pts): 225

FA 1: Pathfinders 44pts (1 extra model 11pts): 55

FA 2: Pathfinders 44pts (1 extra model 11pts): 55

FA 3: Pathfinders 44pts

HS 1: Sniper Drone Team 58pts (6 extra Sniper Drones 90pts): 148

HS 2: Broadside Battlesuit 65pts (2 Extra Broadside 130pts, 3 High-Yield Missile Systems 0pts, 3 Smart Missile System 0pts, 3 Early Warning Overrides 15pts, 6 Missile Drones 72pts): 282

HS 3: Broadside Battlesuit 65pts (2 Extra Broadside 130pts, 3 High-Yield Missile Systems 0pts, 3 Smart Missile System 0pts, 3 Early Warning Overrides 15pts, 6 Missile Drones 72pts): 282

FORTIFICATION: Aegis Defence Line 50pts.

ARMY TOTAL: 1499pts.

PLAYER 3: EVAN EAKIN ("LORD JACKS")

TEAM: THE SPIRITS SOVEREIGNTY

+++++

PRIMARY DETACHMENT: SPACE WOLVES

DETACHMENT NAME: COMBINED ARMS

HQ 1: Warlord: Wolf Lord 105pts (Runic Armour 20pts, Thunderwolf Mount 50pts, Storm Shield 15pts, Power Fist 25pts): 215pts

HQ 2: Wolf Lord 105pts (Runic Armour 20pts, Thunderwolf Mount 50pts, Storm Shield 15pts, Black Death 25pts): 215pts

TROOP 1: Grey Hunters 70pts (5 extra models 70pts, 2 Melta Guns 20pts, Wolf Standard 25pts, 9 Close Combat Weapons 18pts, Wolf Guard Upgrade 10pts, Combi-melta 10pts, Power Fist 25pts): 248pts in transport 1

TROOP 2: Grey Hunters 70pts (5 extra models 70pts, 2 Melta Guns 20pts, 9 Close Combat Weapons 18pts, Wolf Guard Upgrade 10pts, Combi-melta 10pts, Power Fist 25pts): 223pts in transport 2

ELITE 1: Iron Priest 55pts (Thunderwolf Mount 50pts, Bolter 0): 105

ELITE 2: Iron Priest 55pts (Thunderwolf Mount 50pts, Bolter 0): 105

ELITE 3: Iron Priest 55pts (Thunderwolf Mount 50pts, Bolter 0): 105

FA 1: Thunderwolf Cavalry 120pts (2 Storm Shields 30pts, Power Fist 25pts): 175

FA 2: Drop Pod 35pts

TRANSPORT 1: Drop Pod 35pts

TRANSPORT 2: Drop Pod 35pts

ARMY TOTAL: 1496pts.

PLAYER 4: HUGH DAVIS ("COLNEL BACCADI")

TEAM: THE SPIRITS SOVEREIGNTY

+++++

PRIMARY DETACHMENT: ELДАР

DETACHMENT NAME: COMBINED ARMS

HQ 1: Warlord: Farseer 100pts (Skyrunner 15pts, Singing Spear 5pts, Spirit Stone of Anath'lan 15pts): 135pts

TROOP 1: Windriders 51pts (3 extra models 51pts, 6 Scatter Lasers 60pts, Windrider Warlock 50pts): 212pts

TROOP 2: Windriders 51pts (3 extra models 51pts, 6 Scatter Lasers 60pts, Windrider Warlock 50pts): 212pts

TROOP 2: Windriders 51pts (2 extra models 34pts, 5 Scatter Lasers 50pts): 135pts

TROOP 2: Windriders 51pts (1 extra models 17pts, 4 Scatter Lasers 40pts): 108pts

HS 1: Vaul's Wrath Support Battery 30pts (2 extra support weapons 60pts, 3 D-cannons 75pts, Warlock 35pts): 200pts

HS 2: Vaul's Wrath Support Battery 30pts (2 extra support weapons 60pts, 3 D-cannons 75pts, Warlock 35pts): 200pts

LOW 1: Wraithknight 295pts (2 Heavy Wraithcannons 0pts): 295

ARMY TOTAL: 1497pts.

PLAYER 1: Andrew Hortin (Captain)

TEAM: DBS

+++++

PRIMARY DETACHMENT: Daemonkin

DETACHMENT NAME: Combined Arms

HQ1 : Chaos Lord 75pts (Juggernaut 45, Power fist 25, Sigil of Corruption 25, The Skull-helm of Khorne 15)
185 pts **WARLORD**

Troop 1 : 8 Bloodletters 80pts

Troop 2 : 8Bloodletters 80pts

PRIMARY TOTAL: 345pts

DETACHMENT: Formation

DETACHMENT NAME: The Gorepack

FA1: 10 Flesh Hounds 160pts

FA2: 4 Chaos Bikes inc champ 98pts (2 meltaguns/replace CCW 20pts, Combi-melta 10pts,melta bombs 5pts)133pts

FA3: 4 Chaos Bikes inc champ 98pts (2 meltaguns/replace CCW 20pts, Combi-melta 10pts,melta bombs 5pts)133pts

FA4: 4 Chaos Bikes inc champ 98pts (2 meltaguns/replace CCW 20pts, Combi-melta 10pts,melta bombs 5pts)133pts

FA5: 4 Chaos Bikes inc champ 98pts (2 Flamers/replace twin bolters 10pts, Combi-flamer 10pts,melta bombs 5pts)123pts

Detachment Total : 682

DETACHMENT: Imperial Knights

DETACHMENT NAME: Oathsworn

Lord of War1: Knight Crusader 425 pts, (Rapid-fire Battlecannon 5, Stormspear Rocket Pod 40pts) 470pts

DETACHMENT TOTAL: 470pts

ARMY TOTAL: 1,497 pts

Player: Jared Dennis

Team: D.B.S.

+++++

DETACHMENT 1 : Destroyer Cult

DETACHMENT TYPE: Formation PRIMARY

HQ : Destroyer Lord 110pts (warsycthe 20pts, resurrection orb 25pts, phase shifter 25pts, the gauntlet of the conflagrator 30pts) **WARLORD**

FA: 3 x Destroyers 120pts

FA: 3x Destroyers 120pts

FA: 3x Destroyers 120pts

HS: 3x Heavy destroyers 150pts

FORMATION TOTAL: 720pts

DETACHMENT 2: Canoptek Swarm

DETACHMENT TYPE: Formation

FA: Canoptek Wraiths x6 240pts (whip coils x6 18pts)

FA: Canoptek Scarabs x4 80pts

HS: Canoptek Spyder 50pts

FORMATION TOTAL: 388pts

DETACHMENT 3: Canoptek Swarm

DETACHMENT TYPE: Formation

FA: Canoptek Wraiths x6 240pts (whip coils x6 18pts)

FA: Canoptek Scarabs x4 80pts

HS: Canoptek Spyder 50pts

FORMATION TOTAL: 388pts

ARMY TOTAL: 1496 pts

PLAYER 3: Russell Moore

TEAM: DBS

+++++

PRIMARY DETACHMENT: Orks

DETACHMENT NAME: Combined Arms

HQ1 Warlord : Warboss 60 pst (mega armour, twin linked shoota and power klaw 40 pts, Da Lucky Stikk 25 pts bosspole 5pts) 130 pts

Troop 1 : Ork Boys Mob 60 pts (Nob 10pts, Power Klaw 25 pts) 95pts in transport 1

Troop 2 : Gretchin and Runtherd (1 extra gretchin) 38pts

FA1: Warbikers 54 pts (6 additional bikers 108pts, nob 10 pts big chopper 5pts, bosspole 5pts) 182 pts

FA2: DeffKopta 30 pts (twin linked rokit 0) 30 pts

FA3: DeffKopta 30 pts (twin linked rokit 0) 30 pts

Transport1 : Trukk 30 pts (reinforced Ram 5pts) 35pts

PRIMARY TOTAL 540 pts

DETACHMENT: Waaagh! Ghazghkull

DETACHMENT NAME: Ghazghkull's Bully Boy

EL1: 5 MegaNobs 200 pts in Transport 2

EL2: 5 MegaNobs 200 pts in Transport 3

EL3: 5 MegaNobs 200 pts in Transport 4

Transport 2 : Battlewagon 110 pts (Reinforced Ram 5 pts, Big Shoota 5 pts) 120 Pts

Transport 3 : Battlewagon 110 pts (Reinforced Ram 5 pts, Big Shoota 5 pts) 120 Pts

Transport 4 : Battlewagon 110 pts (Reinforced Ram 5 pts, Big Shoota 5 pts) 120 Pts

Detachment Total 960 pts

ARMY TOTAL 1500 pts

PLAYER NAME: COLIN HARDINGE

TEAM NAME: DBS

PRIMARY DETACHMENT: DAWN BLADE COTINGENT

HQ1 WARLORD: COMMANDER FARSIGHT 165PTS (Crisis battlesuit, plasma rifle, shield generator, dawn blade) 165pts

ELITES: XV8 CRISIS BODYGUARDS 32pts (bonding knife ritual 1pts, 2 fusion gun 30pts) 63pts

DETACHMENT NAME: RETALIATION CADRE

HQ1: COMMANDER 85pts (Multi spectrum sensor suite 20pts, puretide engram neurochip 15pts, command and control node 15pts) 135pts

TROOP 1: 1x XV8 CRISIS BATTLESUITS 22pts (2 fusion blaster 30pts, bonding knife ritual 1pts,) 53pts

TROOP 2: 1x XV8 CRISIS BATTLESUITS 22pts (2 fusion blaster 30pts, bonding knife ritual 1pts) 53pts

TROOP 3: 7x XV8 CRISIS BATTLESUITS 154pts (1x2 fusion blaster 30pts, 6x 2 plasma rifle each 180pts, bonding knife ritual 7pts, 6 target lock (all but 1 plasma rifle suit) 30pts) 401pts

HEAVY SUPPORT: XV88 BROADSIDE BATTLESUITS 195pts (all have twin-linked high-yield missile pod 0 pts, twin-linked smart missile systems, bonding knife ritual 3 pts) 198pts

ELITES: XV104 RIPTIDE BATTLESUITS 180pts (ion accelerator 5 pts, bonding knife ritual 1pts, stimulant injector 35 pts, early warning override 5pts) 206pts

DETACHMENT NAME: DRONE-NT VX1-0

TROOP 1: MV7 MARKER DRONE 56 pts

TROOP 2: MV7 MARKER DRONE 56 pts

TROOP 3: MV7 MARKER DRONE 56 pts

TROOP 4: MV7 MARKER DRONE 56 pts

PRIMARY TOTAL: 1498 PTS

TOTAL POINT 1498 PTS

PLAYER 1 (CAPTAIN): DENIS "DTRIX" VUKASINOVIC

TEAM: (RAZZLE DAZZLERS OF FANTAZMAGAGGLES

+++++

PRIMARY DETACHMENT: Khome Demonkin

DETACHMENT NAME: Combined Arms

Command: Herald w/ hellblade (55pnts) and ichor blood (5pnts) 60pnts

TROOP 1: 8x chaos cultists 58pnts

TROOP 2: 8x chaos cultists 58pnts

LORDS OF WAR:

Lord of Skulls (888pnts) w/ Demongore cannon (65pnts) and Skullhurler (60pnts) → (1013pnts)

Primary total: 1184pnts

DETACHMENT: Chaos Daemons

DETACHMENT NAME: Allied Detachment

HQ1: Demon Prince (145pnts) w/ Demonic flight (40pnts), mastery 1 (25pnts) and Nurgle (15pnts) and D6 Exalted rewards (30pnts) and D6 demonic rewards (10pnts) → (265pnts)

Troop 1 : Nurglings 45 pts

Allied total: 315pnts

ARMY TOTAL 1499 pts

PLAYER 2: (JARROD NICHOLSON)

TEAM: (RAZZLE DAZZLERS OF FANTAZMAGAGGLES)

+++++

PRIMARY DETACHMENT: Tau Empire

DETACHMENT NAME: Hunter Contingent

Core : Hunter Cadre

Command : Tau Commander 85pts (coldstar battlesuit 60 pts, advanced targeting system 3 pts) 148 pts

Elite : XV25 stealth battlesuits 90 pts (shas'vere 10 pts, homing beacon 10 pts) 110 pts

Fast attack : Pathfinder team 44 pts (1 extra pathfinder 11 pts, recon drone 28 pts) 83 pts

Heavy Support : Hammerhead 125 pts (railgun with submunitions 5 pts, disruption pods 15 pts, SMS 0 pts) 145 pts

Troop 1 : Strike team 45 pts (pulse rifles 0 pts) 45 pts

Troop 2 : Strike team 45 pts (DS8 support turret SMS 10 pts) 55 pts

Troop 3 : Strike team 45 pts (pulse rifles 0 pts) 45 pts

HUNTER CADRE TOTAL 631 pts

Auxillary : Retaliation Cadre

WARLORD Tau Commander 85 pts (command and control node 15pts, multi-spectrum sensor suite 20pts, neuroweb system jammer 2pts, onager gauntlet 5 pts, puretide engram neurochip 15pts, shield generator 25 pts, vectored retro thrusters 5 pts, iridium battlesuit 25pts, shield drone 12 pts) 209 points

XV104 Riptide battlesuit 180 points (ion accelerator 5 pts, twin linked fusion blaster 0 pts, bonding knife 1 pt) 186 pts

XV8 Crisis team 1 : XV8a 22 pts (2 fusion blasters 30 pts) 52pts

XV8b 22 pts (2 fusion blasters 30 pts, target lock 5 pts) 57 pts

XV8c 22 pts (2 fusion blasters 30 pts, target lock 5 pts) 57 pts

XV8 Crisis team 2 : XV8a 22 pts (2 plasma rifles 30 pts, bonding knife 1 pt) 53pts

XV8b 22 pts (2 plasma rifles 30 pts, target lock 5 pts, bonding knife 1 pt) 58 pts

XV8c 22 pts (2 plasma rifles 30 pts, target lock 5 pts, bonding knife 1 pt) 58 pts

XV8 Crisis team 3 : XV8 22 pts (flamer 5 pts, airbursting fragmentation projector 15 pts) 42 pts

XV88 Broadside 65 pts (twin linked high yield missile pods 0 pts, twin linked SMS 0 pts, 2 missile drones 24 pts, drone controller 8 pts) 97 pts

RETALIATION CADRE TOTAL 869 pts

DETACHMENT TOTAL 1500 pts

PLAYER 3: (AARON "THAT GUY" GUY)

TEAM: (RAZZLE DAZZLERS OF FANTAZMAGAGGLES)

+++++

PRIMARY DETACHMENT: ORKS

DETACHMENT NAME: GREAT WAAAGH!-BAND

Command: Big Mek /w Mega Armour 75pts (Kustom Force Field 50 pts) 125 pts

Core: WAAAGH!-BAND (962 pts)

20 Boyz 120 pts (Boss Nob /w Big Choppa 21) 141 pts

20 Boyz 120 pts (Boss Nob /w Big Choppa 21) 141 pts

10 Boyz 60 pts

10 Boyz 60 pts

10 Boyz 60 pts

10 Boyz 60 pts

Gretchen 35 pts

Meganobz 120pts (Boss Meganob w/ Killsaws 50) 130 pts in Transport 1

Mek 15 pts (Rokkit Launcher 5) 20 pts

WARLORD Warboss w/ Mega Armour (Lucky Stikk 25 Cybork Body 5) 130 pts in Transport 1

Transport 1: Battlewagon 110 (Reinforced Ram 5 2x Rokkit Launcher 10) 125 pts

Auxillary (412 pts)

Battlewagon 110 (Reinforced Ram 5 2x Rokkit Launcher 10) 125 pts

Mek Guns 3x Kustom Mega-Kannon 90pts

Mek Guns 3x Lobba 54 pts

11 Tankbustas 143 pts

ARMY TOTAL 1499 pts

PLAYER 4: SIMON TAYLOR

TEAM: RAZZLE DAZZLERS OF FANTAZMAGAGGLES

+++++

PRIMARY DETACHMENT: Eldar Craftworlds

DETACHMENT NAME: Combined Arms

HQ1: **WARLORD** Farseer (100pnts) w/ skyrunner (15 pnts) and singing spear (5 pnts) → (120pnts)

ELITES1:

5x Wraithguard w/ D-cannons (160 pnts) w/ Wave serpent (115pnts) & TW scatter lasers (5pnts) → (275pnts)

TROOP1: 6x windriders (102pnts) w/ 2x scatter Lasers (20 pnts) → (122pnts)

TROOP2: 6x windriders (102pnts) w/ 2x scatter Lasers (20 pnts) and S kyrunner Warlock (50pts) → (172pnts)

FAST ATTACK1: Crimson Hunter (140pts) [Crimson Hunter Exarch (20pts), Two Bright Lances] → (160pnts)

HEAVY SUPPORT1: Wraithlord (120pts) [2x Eldar missile launcher (60pts), 2x Flamer, Ghostglaive (5pts)] → (185pnts)

HEAVY SUPPORT2: Wraithlord (120pts) [2x Brightlance (40pts), 2x Flamer, Ghostglaive (5pts)] → (165pnts)

LORDS OF WAR1: Wraithknight (295pts) [Ghostglaive and Scattershield] → (295pnts)

DETACHMENT TOTAL 1494 pnts

Player name: Mitch "Vision" Byrne

Primary detachment: Space Marines

Formation: Fire Spear Strike force = 455

Chapter tactics: Ultramarines

Severus Agemman "The Regent of Ultramar"
(Space Marine Captain 90)

Terminator Armour 30

Relic Blade 10

Primarchs Wrath 20

=150

Tactical Squad Galinus "Heralds of Glory" 70

Meltagun 10

Combi Melta 10

Drop pod 35

=125

Venerable Justarius "Spear of Talassar"
(Venerable Dreadnought 125)

Assault cannon 10

Heavy Flamer 10

Drop pod 35

=180

Formation: Librarius Conclave = 305

Chapter tactics: Ultramarines

Chief Librarian Tigurius (warlord) 165

Brother Lexicanium Valitar

(Librarian 65)

Auspex 5

Force Sword

=70

Brother Codicier Lucial

(Librarian 65)

Auspex 5

Force Axe

=70

Formation: 1st company task force = 740

Chapter tactics: Ultramarines

Sternguard Veteran Squad Vartor "The Avenging sons" 110

Drop pod 35

5 additional Sternguard Veterans 110

6 Combi Meltas 60

=315

Sternguard Veteran Squad Arcus "Hammer of the 1st" 110

Drop pod 35

5 additional Sternguard Veterans 110

2 Combi Meltas 20

2 Heavy Flamers 20

=295

Vanguard Veteran Squad Titus "The Red Marked" 95

Drop pod 35

=130

=1500

Player: Mike "Warmachine" Baso

PRIMARY DETACHMENT: Eldar Harlequins

DETACHMENT: **Cegorach's Revenge Formation**

TROOP1: Troupe 95 pts (3 additional players 45pts, 2 Harlequins caress 16pts, 5 Harlequins kiss 25pts) – 181pts

TROOP2: Troupe 95 pts (3 additional players 45pts, 2 Harlequins caress 16pts, 5 Harlequins kiss 25pts) – 181pts

TROOP3: Troupe 95 pts (3 additional players 45pts, 5 Harlequins kiss 25pts, Power Sword 15pts, haywire grenades 5pts) – 185pts

FA1: Sky Weaver Jet Bikes 100pts (2 Zephyr Glaives 20pts, 2 haywire cannons 10pts) – 130pts

FA2: Sky Weaver Jet Bikes 100pts (2 Zephyr Glaives 20pts, 2 haywire cannons 10pts) – 130pts

HVY1: Voidweaver 75 pts (Prismatic Cannon 5 pts) - 80 pts

EL1: Death Jester 60pts – 60pts

EL2: Death Jester 60pts – 60pts

EL3: Death Jester 60pts – 60pts

EL4: Solitaire 145pts – 145pts

EL5: Shadow Seer 60pts (level 2 psychic 25pts, haywire grenades 5pts, Mask of Secrets 15pts) – 105pts WARLORD

EL6: Shadow Seer 60pts (level 2 psychic 25pts, haywire grenades 5pts) – 90pts

EL7: Shadow Seer 60pts (level 2 psychic 25pts, haywire grenades 5pts) – 90pts

PRIMARY TOTAL: 1497 pts

ARMY TOTAL: 1497 pts

CAD Chaos

Demons Thomas "Black Widow" White

HQ1 WARLORD

Fateweaver

300

HQ21

Herald

of Tzeentch, Mastery Level 3, Disc of Tzeentch, Exalted Reward

150

HQ22

Herald

of Tzeentch, Mastery Level 3, Disc of Tzeentch, Exalted Reward

150

HQ23

Herald

of Tzeentch, Mastery Level 3, Disc of Tzeentch, Exalted Locus of Conjuraton

145

HQ24

Herald

of Tzeentch, Mastery Level 3, Disc of Tzeentch, Paradox

145

Troops1 11

Horrors, Icon

109

Troops2 11

Horrors, Icon

109

Troops3 3

Nurplings

45

Troops3 3

Nurplings

45

Fast Attack1 8

Screamers

200

Fortification1 Void

Shield Generator, 3 Shields

100

== 1498

Player name: Peter "Iron Man" Platel

Faction:Astral Militarum

Detachment:CAD

Tank commander 170 (warlord)

Knight commander Pask 40

2 additional Leman Russ Punishers 280

Multi Melta Sponsons 60

Lascannons 30

=580

Primaris Psyker 50

Level 2 25

=75

Veteran squad 60

3 metlta guns 30

Taurox 50

=155

Infantry platoon

Platoon Comand Squad 30

Infantry squad 50

Lascannon 20

Infantry squad 50

Lascannon 20

=170

Stormsword 485

Sponsons with heavy bolters 50

=535

=1500

PLAYER 1: Taryn Buckle

TEAM: Three Men And A Son

PRIMARY DETACHMENT: Cult Mechanicus DETACHMENT NAME: Cult Mechanicus Battle Congregation

HQ1 Warlord: Tech priest dominus 105p (conversion field, digital weapons, infoslave skull, eradication ray, phosphor serpenta, RELIC: scryerskull perspicatus)

Troop 1: Kataphron breachers 150p (torsion cannon x1, hydraulic claw x1)

Troop 2: Kataphron destroyers 165p (heavy grav cannon x2)

DETACHMENT TOTAL: 420

SECOND DETACHMENT: Skitarii

DETACHMENT NAME: Skitarii Battle Maniple

Troop 1: Vanguard 55p (+5 extra men 45p, arc rifle X1, plasma caliver x2, omnispex, ON ALPHA:

conversion field, digital weapons, arc maul, phosphor blast pistol, RELIC: Arkhans divinator) 100p

Troop 2: Rangers 65p (x2 Transuranic arquebus, omnispex, ON ALPHA: conversion field, digital

weapons RELIC: Skull of elder nikola)

Elite 1: Sicarian Ruststalkers 160p (two transonic blades x5, ON PRINCEPS: conversion field,

digital weapons, chordclaw, dataspikes, RELIC: the omniscient mask)

Elite 2: Sicarian Infiltrators 185p (flechette blasters & taser goads x5 ((-1 because princeps takes

relic instead)), ON PRINCEPS: conversion field, digital weapons, infoslave skull, RELIC: the phase

taser)

Heavy 1: Ironstrider ballistarii 55p (+1 extra ballistarii 55p, twin linked cognis lascannon x2) 110p

Heavy 2: Onager Dunecrawler 90p (neutron laser & heavy stubber, mind scanner probe)

DETACHMENT TOTAL: 710p

THIRD DETACHMENT: Imperial Knights

DETACHMENT NAME: Imperial Knights Oathsworn Detachment

LOW1: Imperial Knight Errant 370p (twin Icarus auto cannon)

DETACHMENT TOTAL: 370p

ADEPTUS MECHANICUS WAR CONVOCATION TOTAL: 1500p

Player 2: Rob Wood

Team: Three Men and a Son

Detachment: Chaos Daemons

Detachment type: Combined arms detachment

HQ1: Warlord: Kairos Fateweaver 300

HQ2: Lord of Change (ML3) 295, Greater Rewards (40)

TROOPS

13 Pink Horrors of Tzeentch 127, 13 Horrors with Instrument

12 Pink Horrors of Tzeentch 118, 12 Horrors with Instrument

HEAVY SUPPORT

Daemon Prince of Tzeentch (145+25) 325, Daemonic Flight (40), Warp Forged Armour (20), Mastery
lvl 3 (75) Greater Reward (20)

Daemon Prince of Tzeentch (145+25) 335, Daemonic Flight (40), Warp Forged Armour (20), Mastery
lvl 3 (75) Exalted Reward (30)

DETACHMENT TOTAL: 1500p

PLAYER 3: Ashley Gallop

TEAM: Three men and a son ++++++

PRIMARY DETACHMENT: Space Wolves

DETACHMENT NAME: Wolves Unleashed

HQ1 Warlord : Harold Deathwolf 190 pts

HQ2 : Bjorn the fell handed 220 pts (Helfrost cannon free)

Troop 1 : Grey Hunters 70 pts (Pack leader 10 pts, 2 extra models 28 pts, flamer 5 pts) Total 113 - In Transport 1

Troop 2 : Grey Hunters 70 pts (3 extra models 42 pts, 4 chainswords 2 pts each) Total 120 - in Transport 2

FA1: Thunderwolf Cavalry 120 pts (1 extra models 40 pts, 4 Stormshields 60 pts, 2 Thunderhammers 60 pts, Frost Sword 20 pts) Total 300

Transport1 : Rhino 35 pts

Transport2 : Drop pod 35 (Deathwind Launcher 15 pts) Total 50

Elites 1 : Venerable Dreadnought 95pts (Venerable 25 pts, Fenrisian Great Axe and Blizzard Shield 25) Total 145

Elites 2 : Wulfen 150 pts (2 Stormfrag Auto launchers 4 pts, 2 Great frost axe 16 pts, frost claws 12 pts, Thunderhammer and storm shield 20 pts, Wulfen Pack leader with frost claws 20 pts) Total 222

Elites 3 : Wolf Guard terminators 99 pts (Power sword 5 pts) Total 104

Grand Total : 1499 pts

Player 4: Sandy Mark

Team: Three Men and a Son

+++++

PRIMARY DETACHMENT: Blood Angels

DETACHMENT NAME: Baal Strike Force

HQ1 Warlord : Librarian 65pts (Gallian's Staff 10pts, Master Level 2 25pts, Jump Pack 15pts)

115pts

HQ2 : Sanguinary Priest 60pts (Jump Pack 15pts, bolt pistol 1pt) 76pts

Troops 1 : Tactical Squad (7 Space Marines, 1 Space Marine Sergeant) 112pts (Heavy Flamer

10pts) 122pts in Transport 1

Troops 2 : Tactical Squad (9 Space Marines, 1 Space Marine Sergeant) 140pts (Heavy Flamer

10pts, Flamer 5 pts) 155pts in Transport 2

Troops 2 : Tactical Squad (9 Space Marines, 1 Space Marine Sergeant) 140pts (Heavy Flamer

10pts, Flamer 5 pts) 155pts in Transport 3

Elites 1 : Sanguinary Guard 165pts (Death Masks 5pts, Chapter Banner 25pts) 195pts

Elites 2 : Furioso Dreadnought 125pts (Frag Cannon 5pts, Magna-Grapple 0pts) 130pts

Elites 3 : Death Company 100pts (Jump Packs 15pts) 115pts

Heavy Support 1 : Devastator Squad (5 Space Marines, 1 Space Marine Sergeant) 70pts (4

x

Plasma Cannons 60pts) 130pts

Heavy Support 2 : Stormraven 200pts

Transport 1 : Drop Pod 35pts

Transport 2 : Drop Pod 35pts

Transport 3 : Drop Pod 35pts

PRIMARY TOTAL 1498pts

PLAYER 1: Steven Wang

TEAM: The Perth Commonwealth Minutemen

+++++

PRIMARY DETACHMENT: Tau Empire

DETACHMENT NAME: Combined Arms

HQ1 Aun'Va (100 points)

HQ2 (WARLORD) : Battlesuit Commander, Vectored Retro Thrusters, Neuroweb System Jammer, Puretide Engram Chip, Drone Controller, Onager Gauntlet, Multi Spectrum Sensors, Stim Injector, Repulsor Impact Field, Iridium Armor, Shield Generator, Command and Control Node, 2x Gun Lode (259 Points)

Troop 1 : Fire Warrior Team (54 Points) (Rifles)

Troop 2 : Fire Warrior Team (54 Points) (Rifles)

Detachment2: Tau Empire

Detachment Name: Combined Arms

HQ1: Commander Shadowsun, Command Link Drone, 2x MV52 Shield Drones (195 Points)

HQ2: Battlesuit Commander, 2x Fusion Blasters, 2 Gun Drones, Stim Injector, vector retro thrusters (159 Points)

Troop 1 : Fire Warrior Team (54 Points) (Rifles)

Troop 2 : Fire Warrior Team (54 Points) (Rifles)

Detachment3: Tau Empire

Detachment Name: Combined Arms

HQ1: Battlesuit Commander, 2 gun Drones, Stim Injector, Fusion Blasters (154 Points)

HQ2: Battlesuit Commander, 2 gun Drones, Stim Injector, Fusion Blasters (154 Points)

Troop 1 : Fire Warrior Team (54 Points) (Rifles)

Troop 2 : Fire Warrior Team (54 Points) (Rifles)

Troop 3: Fire Warrior Team (54 Points) (Carbines)

Fast Attack: Piranha Squadron(2 Vehicles), Fusion Blasters (x2), One Blacksun Filter (101 Points)

Total – 1500 Points.

PLAYER 2: Fraser Nilan

TEAM: The Perth Commonwealth Minutemen

+++++

HQ1: (WARLORD) Cannoness, Power Axe, Mantle of Ophelia, Rosarius (120 Points)

HQ(Free): Sororiatas Command Squad, 4x Heavy Flamer (105)

Transport – Immolator (60)

Troops1: Battle Sister Squad (10), Simalcrum Imperialis, Heavy Bolter, (140)

Transport – Rhino (40)

Troops2: Battle Sister Squad (10), Simalcrum Imperialis, Heavy Bolter, (140)

Transport – Rhino (40)

Troops3: Battle Sister Squad (5) (60)

Transport – Rhino (40)

Troops4: Battle Sister Squad (5) (60)

Transport – Rhino (40)

Fast Attack1: Dominion Squad, 4 Meltaguns (105)

Transport – Immolator (60)

Heavy Support1: Exorcist (125)

Heavy Support2: Exorcist (125)

Heavy Support3:3 Penitent Engine (240)

(490 Points)

Total: 1500 Points.

PLAYER 4: Eric Tritt

TEAM: The Perth Commonwealth Minutemen

+++++

PRIMARY DETACHMENT: Adeptus Mechanicus

DETACHMENT NAME: Combined Arms

HQ1 Warlord : Tech Priest Dominus, Eradication Ray, Conversion Field, The Scryerskull Perspicatus, Raiment of the Technomartyr (180 Points Total)

Troop 1 : Breachers (6 Man Team), 6x Torsion Cannons, 6x Hydraulic Claws (360 Points)

Troop 2 : Destroyers (6 Man Team) 3x Heavy Grav Cannons, 3x Cognis flamers (345 Points)

Heavy Support1: Kastelen Robot Maniple (4 Robots, 2 Datasmiths), 2x Twin Linked Hvy Phosphor Blasters, 2x Carapace Heavy Phosphor Blasters, Conversion Field (615 Points)

Army Total – 1500 Points

PLAYER 1: Geordie Nilan

TEAM: The Perth Commonwealth Minutemen

+++++

PRIMARY **DETACHMENT**: Space Marines (White Scars)

DETACHMENT NAME: CAD

HQ: (WARLORD) Chapter Master, Artificer Armor, Space Marine Bike, The Glaive of Veangence, The Hunters Eye, The Shield Eternal (270 Points)

HQ2: Chaplain, Bike (110)

Troops1: Scout Squad (55 Points)

Troops 2: Scout Squad (55)

DETACHMENT2 : Blood Angels

Detachment Name: Allied Detachment

HQ2: Sanguinary Priest, Bike (80)

Troops1: Scout Squad (55)

DETACHMENT3: Space marines (White Scars)

DETACHMENT NAME:Formation – Speartip Strike

Bike Squad (6 Bikes + 1 Attack Bike) (206 Points)

Attack Bike [Bolt Pistol, Multi-melta]

Biker Sergeant [Bolt Pistol]

Space Marine Biker [Bolt Pistol]

Space Marine Biker [Bolt Pistol]

Space Marine Biker [Bolt Pistol]

Space Marine Biker with Special Weapon [Grav-gun, Twin-Linked Boltgun]

Space Marine Biker with Special Weapon [Grav-gun, Twin-Linked Boltgun]

Bike Squad (8 Bikes + 1 Attack Bike Total) (248 Points)

Attack Bike [Bolt Pistol, Multi-melta]

Biker Sergeant [Bolt Pistol]

Space Marine Biker [Bolt Pistol]

Space Marine Biker [Bolt Pistol]

Space Marine Biker [Bolt Pistol]

Space Marine Biker [Bolt Pistol]

Space Marine Biker [Bolt Pistol]

Space Marine Biker with Special Weapon [Grav-gun, Twin-Linked Boltgun]

Space Marine Biker with Special Weapon [Grav-gun, Twin-Linked Boltgun]

Land Speeder Squadron (3) (210 Points)

Land Speeder [Heavy Bolter, Typhoon Missile Launcher]

Land Speeder [Heavy Bolter, Typhoon Missile Launcher]

Land Speeder [Heavy Bolter, Typhoon Missile Launcher]

Land Speeder Squadron (3) (Total - 210 Points)

Land Speeder [Heavy Bolter, Typhoon Missile Launcher]

Land Speeder [Heavy Bolter, Typhoon Missile Launcher]

Land Speeder [Heavy Bolter, Typhoon Missile Launcher]

Total: 1500 Points

Rockingham Lads 1

PLAYER 1: Paul Blusky

TEAM: AFKPlayers

PRIMARY DETACHMENT: Necrons

DETACHMENT NAME: Zarutha's Royal Decurion

Warlord: OverLord 80 (PhaseHifter - 25, Resurrection Orb - 25, Solar Thermasite - 25, SolarStaff - 15)

170

Troops: 10 Warriors with gauss - 130

10 Warriors with gauss - 130

9 Immortals with gauss - 153

413

Fast attack: 1 Ghost Ark - 105

4 Wraith - 160 (1xParticle caster - 5, 1xWhip Coil - 3)

3 Wraith - 129 (3xWhip Coils - 9)

402

Elites: 5 Deathmarks - 90

5 Triarch Praetorians - 140 (5xVoidblade - 0, 5xParticle Caster - 0)

1 Triarch Stalker - 125 (Heat Ray - 0)

355

Heavy Support: Doom Scythe - 160

160

ARMY TOTAL: 1500

Rockingham Lads 2

: Realspace Raiders Detachment (Primary Detachment) (968 pts)

HQ - Court of the Archon Pts: 10, (C:DE, pg. 71); Lhamaeen [10 Pts]

TROOPS

Kabalite Warriors x10 Pts 80, Splinter Rifle; Close Combat Weapon, Raider: [55pts]Dark Lance (5pts); Night Shields(15pts); Splinter Racks(15pts)

Kabalite Warriors x10 Pts 80, Splinter Rifle; Close Combat Weapon, Raider: [55pts]Dark Lance (5pts); Night Shields(15pts); Splinter Racks(15pts)

ELITES

Wracks x5 Pts 50, 3 models with Wrack Tool (x2) 1 model with Liquifier Gun (15 pts) and Wrack tool

Upgrade to Acothyst (10 pts) Wrack Tool (x2) Flesh Gauntlet (10pts) Liquifier Gun (15pts); **Warlord**, Raider: [55pts], Disintegrator Cannon (x1); Enhanced Aethersails (5pts); Night Shields (15pts)

FAST ATTACK

Reavers x6 Pts 96, Bladevanes (x4); Splinter Rifle (x6); Cluster Caltrops (x2) (30 pts)

Reavers x6 Pts 96, Bladevanes (x4); Splinter Rifle (x6); Cluster Caltrops (x2) (30 pts)

Reavers x6 Pts 96, Bladevanes (x4); Splinter Rifle (x6); Cluster Caltrops (x2) (30 pts)

Venom **Pts** 55, Splinter Cannon and additional Splinter Cannon (10 pts)

: Craftworld Eldar Combined Arms Detachment (525 pts)

HQ, Autarch Pts 70, Shard of Anaris (40 pts); Banshee Mask (5 pts)

TROOPS

Windriders 51, Scatter Laser x3 (30 pts);

Windriders 51, Scatter Laser x3 (30 pts);

ELITES

5 Howling Banshees Pts 65, Upgrade to Howling Banshee Exarch (10 pts) Mirrorswords x2 (10 pts)

FAST ATTACK

Crimson Hunter Exarch 160

(C:EC, pg. 126); Pulse Laser; Bright Lance (x2)

Total Cost: 1493

Rockingham Lads 3

PLAYER 3: Steve Devries

TEAM: AFKPlayers

PRIMARY DETACHMENT: Khorne Daemonkin

DETACHMENT NAME:

Warlord: Herald – 55 (Fury Locus – 20, Juggernaut – 45, Brazen Rune – 15, Blade of Endless Bloodshed – 35)

170

Troops 1: 1 Berzerker champion – 64 (Axe of Khorne – 30, Melta Bombs – 5)

9 Berzerkers – 171

1 Chaos Rhino – 62 (Dozer Blade – 5, Havoc Launcher – 12, Combi-melta – 10)

Troops 2: 1 Cultist champion – 16 (Autopistol – 0)

7 Cultists – 46 (4xReplace Autopistol with Autogun – 4)

Troops 3: 1 Cultist champion – 16 (Autopistol – 0)

7 Cultists – 46 (4xReplace Autopistol with Autogun – 4)

421

Fast attack: 5 Flesh Hounds – 80

5 Flesh Hounds – 80

160

Elites: 6 Bloodcrushers – 275 (Upgrade 1 to Bloodhunter – 5)

275

Heavy Support: 1 Maulerfiend – 140 (2xLasher Tendrils – 10)

1 Soul Grinder – 165

1 Soul Grinder - 165

470

ARMY TOTAL: 1496

Rockingham Lads 4

Player : Alan Oliver

Team: AFK

Primary Detachment: Tyranids

Detachment name: Hive Fleet

HQ1 Warlord : Hive tyrant 165pts, (wings 35pts, Electroshock grubs 10pts, twinlinked brainleech devourer 15pts, twinlinked brainleech devourer 15pts)

HQ2 : Hive tyrant 165pts, (wings 35pts, Electroshock grubs 10pts, twinlinked brainleech devourer 15pts, twinlinked brainleech devourer 15pts)

HQ3 : Hive tyrant 165pts, (wings 35pts, Electroshock grubs 10pts, twinlinked brainleech devourer 15pts, twinlinked brainleech devourer 15pts)

Troop 1 : Mucolid spore 15pts

Troop 2: Mucolid spore 15pts

Troop 3: Mucolid spore 15pts

Elite 1: Venomthrope 45pts

Fast Attack 1: 15x Gargoyles 90pts

PRIMARY TOTAL: 900pts

Detachment: Genestealer Cult

Detachment Name: Formation Detachment

Formation 1: Ghosar Quintus Broodkin

Magus Orthan Trysst 65pts

Patriarch Ghosar 115pts

Primus Vorgan Trysst 75pts

The Brothers Abberrant 120pts

The Faithful Throng 110pts

The Favoured Disciples 85pts

The Purestrain Princelings 30pts

FORMATION TOTAL 600pts

ARMY TOTAL 1500pts