

Session Name		Benefit
Introduction to Citadel Paint System	Saturday 9am-12.30 Saturday 1.30-5.00pm Sunday 9am-12.30 Sunday 1.30-5.00pm Monday 9am-12.30 Monday 1.30-5.00pm \$65 Booking through Humanitix <i>Sponsored by Games Workshop</i>	Intro to Citadel Paint System Understanding the foundations of 'why' we use Citadel Paints in a specific order, and the 'how' of applying them to our miniatures is essential knowledge in achieving an exciting and consistent result across your collection. Learn how to use the Base, Shade and Layer steps in the right way, leave with the tools you need to do it again and again, and a finished Primaris Intercessor Space Marine! BYO painting handle or they will be available to purchase at SHO. <i>Price includes miniature and all resources required including a base brush, medium shade brush and layer brush*.</i>
Army Artistry	Saturday 9am-12.30 \$65 Booking through Humanitix <i>Sponsored by Games Workshop</i>	Army Artistry Learn to use blending and high contrast painting by working through the flesh, cloth, armour sections and gems of the Warhammer Age of Sigmar Namarti thralls. You will leave this workshop with a good understanding of how to paint different textures and effects for an advanced army finish and let's not forget a well painted model and a couple of new brushes! BYO painting handle or they will be available to purchase at SHO. <i>Price includes miniature and all resources required including a medium shade brush and medium layer brush*.</i>
Painting armour panels	Saturday 11.30-5.00pm \$70 Booking through Humanitix <i>Sponsored by Objective Secured and MKV Paintworx</i>	This workshop is dedicated to glazing and blending. Mark Van Aarde from MKV Paintworx will show you how to take a mini from Zenithal Primed to finished. <i>Price includes miniature and all resources required.</i>
Bringing Miniatures to life	Saturday 1.30-5.00pm \$85 Booking through Humanitix <i>Sponsored by Games Workshop</i>	<i>Features:</i> <ul style="list-style-type: none"> • Advanced painting tutorial from Golden Demon winner Dean Lecoq • Learn the essential skills of advanced/competition standard painting. • Example miniatures and displays from Dean for an interactive learning experience. <i>Benefits:</i> <ul style="list-style-type: none"> • A unique opportunity for anyone who wants to increase their painting skills and challenge themselves. • Small, focussed groups to ensure Dean can help with specific challenges. • Leave with a finished result and the skills to repeat/improve on what has been learned. BYO painting handle or they will be available to purchase at SHO. <i>Price includes miniature and all resources required including artificer brush, M Layer, and Lahmian medium.*</i>
Grim Ruins - Painting Scenery	Sunday 9am-12.30 \$65 Booking through Humanitix	Grim Ruins Paint a table ready section of Warhammer 40,000 ruin, complete with a variety of weathering techniques for a grim dark finish. You will leave the workshop with your new piece of terrain, a couple of brushes and a mastery of dry-brushing and weathering

	<i>Sponsored by Games Workshop</i>	techniques.*
Conversion and Sculpting (greenstuff)	<p>Sunday 9.00am-10.45am Sunday 11.15am-1.00pm Sunday 2.00pm-3.45pm Sunday 4.15pm-5.30pm \$50 Booking through Humanitix <i>Sponsored by Games Workshop</i></p>	<p><i>Master Greenstuff artist, Shane, from GW Morley will show you his inside tips and tricks!</i> Features:</p> <ul style="list-style-type: none"> • Learn how to plan, execute and complete a conversions using Citadel Tools and Green Stuff. • Learn essential skills for using Green Stuff to sculpt new features on miniatures. • Sculpt cables, wires, cloth for armour/robe gaps, fur, and chainmail. <p>Benefits:</p> <ul style="list-style-type: none"> • Learn how to make simple but effective conversions to creating new, detailed features on miniatures that will be exciting to paint. • Make your miniature entirely unique to you, and learn the skills for a character conversion. • Small focussed groups to ensure that Shane can help with specific challenges. <p><i>Price includes Citadel Sculpting tool set.*</i></p>
Freehand detail	<p>Monday 1.30-5.00pm \$85 Booking through Humanitix <i>Sponsored by Games Workshop</i></p>	<p>Golden Demon winner and White Dwarf featured local artist Dean Lecoq. Learn skills in freehand and detail painting. Features:</p> <ul style="list-style-type: none"> • Learn the essential skills for creating freehand details on your miniatures. • Example miniatures from Dean's own collection. • Includes the tools and resources within the ticket cost. <p>Benefits:</p> <ul style="list-style-type: none"> • Leave with the tools to repeat and improve on, what you have learned. • Small focussed groups so Dean can guide your progress. • Observe a variety of freehand examples and ask for help with specific goals. <p>BYO painting handle or they will be available to purchase at SHO.</p> <p><i>Price includes miniature and all resources required including M layer brush, Artifcer brush, Lahmian medium.*</i></p>
DIY Terrain workshop 1	<p>Sunday 9am-12.30 \$80 Booking through Humanitix <i>Sponsored by Objective Secured and Georg</i></p>	<p>Terrain can bring your games to life. Making your own terrain is a great skill to have as a way to design and build your own table.</p> <p>Georg will guide you through some of the skills needed to build and create your own terrain pieces in an affordable way. Learn how to make:</p> <ul style="list-style-type: none"> -A forest - Large rocky outcroppings, -A river -A lake/pond, <p>Attendees who attend both workshops should have enough terrain for a 6x4 table.</p>

		<i>Price includes all resources required.</i>
DIY Terrain workshop 2	<p>Sunday 1.30-5.00pm \$80 Booking through Humanitix <i>Sponsored by Objective Secured and Georg</i></p>	<p>Terrain can bring your games to life. Making your own terrain is a great skill to have as a way to design and build your own table.</p> <p>Georg will guide you through some of the skills needed to build and create your own terrain pieces in an affordable way.</p> <p>Learn how to make:</p> <ul style="list-style-type: none"> -Hills, -Boulders -Ruins. -If time and materials permit some walls. <p>Attendees who attend both workshops should have enough terrain for a 6x4 table.</p> <p><i>Price includes all resources required.</i></p>
Make your own Guardsman Helmet	<p>Saturday 9.00-12.30pm \$50 Booking through Humanitix <i>Sponsored by Objective Secured and Play By Proxy</i></p>	<p>Troy and Charlie from Play By Proxy (Troy is WA's own Space Marine Primaris Sergeant from Sardowyn's Foundry) will take attendees through everything you need to know to create your very own Guardsman Helmet! (Please note, the helmet will need to sit for 24 hours so you will need to return to collect Sunday or Monday)</p> <p><i>Price includes all resources required.</i></p>

*Actual model and brushes are subject to change at the discretion of the workshop presenter however value for money is assured.