

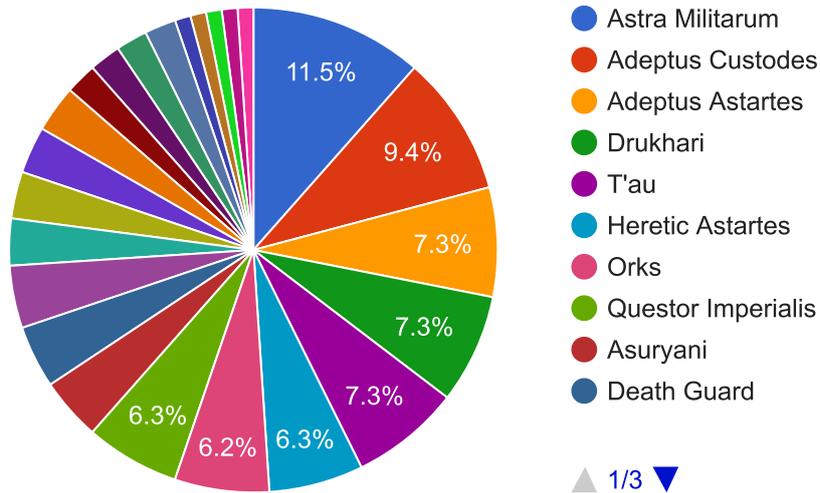


Claremont Showgrounds
Western Australia
June 1-3 2019



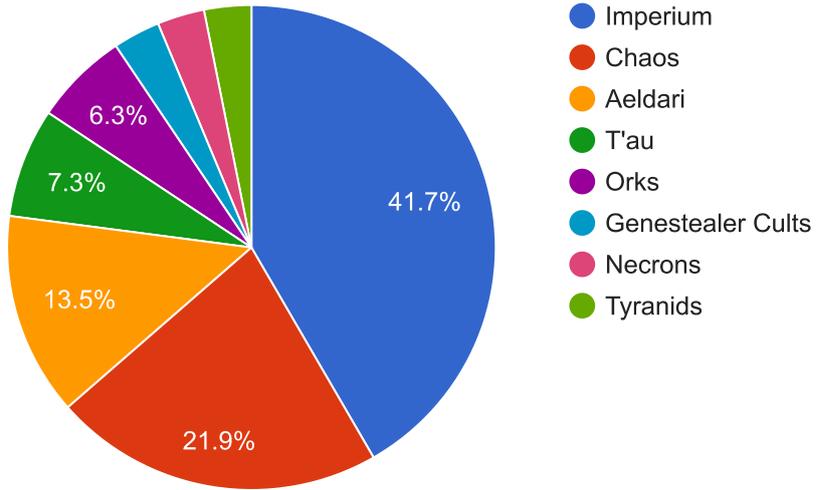
Tournament Lists: Objective Secured - WATC, Western Australian Team Challenge 2019

Primary Factions in use
DownUnderPairings.com



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**Parent Factions in use
DownUnderPairings.com**



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Players

- Albany tabletop gamers - Marcus Barkley (T'au)
- Albany tabletop gamers - Rhys Skipper (Heretic Astartes)
- Albany tabletop gamers - Ben Sheppard (Adeptus Custodes)
- Albany tabletop gamers - Ethan Baxter (Astra Militarum)
- Albany tabletop gamers - Mark Howarth (Drukhari)
- Albany tabletop gamers - Patrick Stedman (Adeptus Astartes)
- Dice In Combat Squad - Shane Horvath (Death Guard)
- Dice In Combat Squad - Daniel Norrish (Drukhari)
- Dice In Combat Squad - Brent Carroll (Thousand Sons)
- Dice In Combat Squad - Earl Clarke (Adeptus Custodes)
- Dice In Combat Squad - Hugh D (Adepta Sororitas)
- Dice In Combat Squad - Jake Carroll (Astra Militarum)
- Feels Good Cartel - Lachlan Rigg (Questor Traitoris)
- Feels Good Cartel - Mitch Byrne (Heretic Astartes)
- Feels Good Cartel - Dom Malavisi (Questor Imperialis)
- Feels Good Cartel - Ethan Wegner (Asuryani)
- Feels Good Cartel - Matthew Clegg (Adeptus Custodes)
- Feels Good Cartel - Nick Bryant (Adeptus Astartes)
- Feelsbadmen - Andrew Hortin (Aeldari)
- Feelsbadmen - Benjamin Slusarczyk (Chaos)
- Feelsbadmen - Jordan Berresford (Genestealer Cults)
- Feelsbadmen - Michael Hortin (T'au)
- Feelsbadmen - Robert Hortin (Blood Angels)
- Feelsbadmen - Timothy Barnard (Adeptus Custodes)
- HobbYakuza - Regan Pannell (Questor Traitoris)
- HobbYakuza - Phil Whitty (Chaos Daemons)
- HobbYakuza - Aron Tonkin (Asuryani)
- HobbYakuza - Rohan Wegman (Grey Knights)
- HobbYakuza - Sam Mazengarb (Adeptus Mechanicus)
- HobbYakuza - Timothy Hales (Questor Imperialis)
- Honestly, No idea - John Edward (Questor Imperialis)
- Honestly, No idea - Sebastian Cool (Adepta Sororitas)
- Honestly, No idea - Dean Langford (Genestealer Cults)
- Honestly, No idea - Kyle Barrow (Necrons)
- Honestly, No idea - Samuel Ahola (Astra Militarum)
- Honestly, No idea - Zeke Flentjar (Drukhari)
- Ineptus Astartes - Richard Owen (Adeptus Custodes)
- Ineptus Astartes - Tyson Linthorne (Astra Militarum)
- Ineptus Astartes - Dave Horne (Drukhari)
- Ineptus Astartes - Matt A (T'au)
- Ineptus Astartes - Matthew Bell (Asuryani)
- Ineptus Astartes - Vincent Mateljan (Forces of the Hive Mind)
- Meta Mulisha - Jimmy Rush (Thousand Sons)
- Meta Mulisha - Connor Harvey (Adeptus Astartes)
- Meta Mulisha - Jackson Mctigue (Questor Imperialis)
- Meta Mulisha - Jonathan Vittiglia (Adeptus Astartes)
- Meta Mulisha - Kurgan Kruger (Death Guard)
- Meta Mulisha - Thomas Pullen (Astra Militarum)
- Pheonix's Talons - Aven Taylor (Orks)
- Pheonix's Talons - Jarred Lohse (Adeptus Custodes)
- Pheonix's Talons - Brandon Reid (Astra Militarum)

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- Pheonix's Talons - Corey Buchanan (Drukhari)
- Pheonix's Talons - Daniel Dowsett (Questor Traitoris)
- Pheonix's Talons - Karl George (Heretic Astartes)
- Snake Eyes Squad - Matthew Smith (Genestealer Cults)
- Snake Eyes Squad - Paul Monaco (Astra Militarum)
- Snake Eyes Squad - Alex Benjamin (Orks)
- Snake Eyes Squad - Bree Bowen (Chaos Daemons)
- Snake Eyes Squad - James Casey (Questor Imperialis)
- Snake Eyes Squad - Steve Dundas (Adeptus Custodes)
- Tabletop Mafia - Anthony Ellison (T'au)
- Tabletop Mafia - Ben Congdon (Adeptus Astartes)
- Tabletop Mafia - Aaron Jorre De St Jorre (Astra Militarum)
- Tabletop Mafia - Aaron King (Drukhari)
- Tabletop Mafia - Jared Fischer-Rasmussen (Tyranids)
- Tabletop Mafia - Jason Stevenson (Orks)
- The Hooligans - Evan Eakin (Asuryani)
- The Hooligans - Alexander Danaford (Heretic Astartes)
- The Hooligans - Alasdair Galtiatius (Adeptus Astartes)
- The Hooligans - Jared Denis (Adeptus Custodes)
- The Hooligans - Richard Oliver (T'au)
- The Hooligans - Sheldon Chambers (Necrons)
- The Maelstrom Cabal - Simon Main (Astra Militarum)
- The Maelstrom Cabal - Doug Bowen (Heretic Astartes)
- The Maelstrom Cabal - Alan Tham (Thousand Sons)
- The Maelstrom Cabal - Douglas Todd (Death Guard)
- The Maelstrom Cabal - John Gill (Questor Imperialis)
- The Maelstrom Cabal - Zane Elsegood (Adeptus Custodes)
- The Razzle Dazzlers of Fantazzmagaggles - Jarrod Nicholson (Grey Knights)
- The Razzle Dazzlers of Fantazzmagaggles - Denis Vukasinovic (Astra Militarum)
- The Razzle Dazzlers of Fantazzmagaggles - Jayden McGarry (Heretic Astartes)
- The Razzle Dazzlers of Fantazzmagaggles - Scott Nicholson (T'au)
- The Razzle Dazzlers of Fantazzmagaggles - Sebastian Zalek (Necrons)
- The Razzle Dazzlers of Fantazzmagaggles - Simon Taylor (Orks)
- They came from Beyond... - Matt Denham (Drukhari)
- They came from Beyond... - Mark Moore (Questor Traitoris)
- They came from Beyond... - David Tubbs (Death Guard)
- They came from Beyond... - Jackson Parris (Adeptus Astartes)
- They came from Beyond... - Mitchell Gardiner (Orks)
- They came from Beyond... - Simeon Noonan (Astra Militarum)
- Toy Soldier Cartel - Alan Oliver (Forces of the Hive Mind)
- Toy Soldier Cartel - Courtney Hill (Orks)
- Toy Soldier Cartel - Jayden Capps (Aeldari)
- Toy Soldier Cartel - Rory Clune (Imperium)
- Toy Soldier Cartel - Ryan Buck (T'au)
- Toy Soldier Cartel - Travis Kirke (Chaos Daemons)

Albany tabletop gamers - Marcus Barkley

WATC 2019 MARCUS BARKLEY (Da CAPITAN) ALBANY TABLETOP GAMERS

Battalion Detachment +5CP (T'au Empire) [92 PL, 1,678pts] T'au Empire Sept Choice T'au Sept

HQ [11 PL, 152pts]

Cadre Fireblade [2 PL, 42pts] Warlord, (trait) Through Unity, Devastation, Markerlight [3pts], Photon grenades [0], Pulse rifle[0], Signature System **Puretide engram neurochip**

Commander Shadowsun [9 PL, 110pts] 2x Fusion blaster [0]

Troops [6 PL, 114pts]

Strike Team [2 PL, 38pts]

Fire Warrior Shas'ui [10pts]Markerlight [3pts], Photon grenades [0], Pulse rifle [0]**4x Fire Warrior [7x4]w/ Pulse Rifle[0] [28pts]**

Strike Team [2 PL, 38pts]

Fire Warrior Shas'ui [10pts]Markerlight [3pts], Photon grenades [0], Pulse rifle [0]**4x Fire Warrior [7x4]w/ Pulse Rifle[0] [28pts]**

Strike Team [2 PL, 38pts]

Fire Warrior Shas'ui [10pts]Markerlight [3pts], Photon grenades [0], Pulse rifle [0]**4x Fire Warrior [7x4]w/ Pulse Rifle[0] [28pts]**

Elites [42 PL, 834pts]

XV104 Riptide Battlesuit [14 PL, 278pts] 2x Smart missile system [30pts], Advanced targeting system [18pts], Heavy burst cannon [35pts], Velocity tracker [10pts]

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XV104 Riptide Battlesuit [14 PL, 278pts] 2x Smart missile system [30pts], Advanced targeting system [18pts], Heavy burst cannon [35pts], Velocity tracker [10pts]

Fast Attack [12 PL, 200pts]

Tactical Drones [4 PL, 70pts] 7x **MV4 Shield Drone** 7x Shield generator [0] **[70pts]**

Tactical Drones [4 PL, 70pts] 7x **MV4 Shield Drone** 7x Shield generator [0] **[70pts]**

Tactical Drones [4 PL, 60pts] 6x **MV4 Shield Drone** 6x Shield generator [0] **[60pts]**

Heavy Support [21 PL, 378pts]

XV88 Broadside Battlesuits [21 PL, 378pts]

Broadside Shas'vre [7 PL, 126pts]

2x High-yield missile pod [50pts], 2x Smart missile system [30pts], Advanced targeting system [6pts], Seeker missile [5pts]

Broadside Shas'ui [7 PL, 126pts]

2x High-yield missile pod [50pts], 2x Smart missile system [30pts], Advanced targeting system [6pts], Seeker missile [5pts]

Broadside Shas'ui [7 PL, 126pts]

2x High-yield missile pod [50pts], 2x Smart missile system [30pts], Advanced targeting system [6pts], Seeker missile [5pts]

Battalion Detachment +5CP (T'au Empire) [11 PL, 201pts] T'au Empire Sept Choice T'au Sept

HQ [5 PL, 87pts]

Cadre Fireblade [2 PL, 42pts] Markerlight [3pts], Photon grenades [0], Pulse rifle [0]

Darkstrider [3 PL, 45pts] Markerlight, Photon grenades, Pulse carbine [0]

Troops [6 PL, 114pts]

Strike Team [2 PL, 38pts]

Fire Warrior Shas'ui [10pts]Markerlight [3pts], Photon grenades [0], Pulse rifle [0]**4x Fire Warrior [7x4]w/ Pulse Rifle[0] [28pts]**

Strike Team [2 PL, 38pts]

Fire Warrior Shas'ui [10pts]Markerlight [3pts], Photon grenades [0], Pulse rifle [0]**4x Fire Warrior [7x4]w/ Pulse Rifle[0] [28pts]**

Strike Team [2 PL, 38pts]

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Fire Warrior Shas'ui [10pts] Markerlight [3pts], Photon grenades [0], Pulse rifle [0] **4x Fire Warrior [7x4]w/ Pulse Rifle[0] [28pts]**

Vanguard Detachment +1CP (T'au Empire) [5 PL, 120pts] T'au Empire Sept Choice Sa'cea Sept

HQ [2 PL, 45pts]

Ethereal [2 PL, 45pts] Honour blade [0]

Elites [3 PL, 75pts]

Firesight Marksman [1 PL, 25pts] Markerlight [3pts], Pulse pistol [1pts]

Firesight Marksman [1 PL, 25pts] Markerlight [3pts], Pulse pistol [1pts]

Firesight Marksman [1 PL, 25pts] Markerlight [3pts], Pulse pistol [1pts]

Total points: 1999 pts 108 PL

Kill points: 21 Command points: 14

TACTICAL CARD DISCARDED

Advance

Blood and guts

Domination

Behind enemy lines

Orders received

Multiple distractions

Top

Albany tabletop gamers - Rhys Skipper

RHYS SKIPPER - CHAOS SPACE MARINES (HERETIC ASTARTES (Black Legion)/THOUSAND SONS/CHAOS KNIGHTS)

Battalion Detachment +5CP (Codex: Chaos Space Marines, BLACK LEGION) [46 PL, 950pts]

HQ [24 PL, 460pts]

Abaddon the Despoiler +2CP [12 PL, 240pts] WARLORD, First Amongst Traitors. Drachnyen, Talon of Horus

Sorcerer with Jump Pack [7 PL, 120pts] Bolt pistol [0] Force Axe [8] Mark of Slaanesh _____ **Warptime, Delightful Agonies**

Dark Apostle [5 PL, 100pts] Bolt pistol [0], accursed crozius [0], Mark of Slaanesh, **Relic: Trophies of Slaughter** _____

Troops [15 PL, 250pts]

Chaos Cultists [9 PL, 150pts] 30x Chaos cultists [30x5], 30 autoguns [0], Mark of Slaanesh _____

Chaos Cultists [3 PL, 50pts] 10x Chaos cultists [10x5]. 10 autopistols [0], 10 brutal close combat weapons [0], Mark of khorne _____

Chaos Cultists [3 PL, 50pts] 10x Chaos cultists [10x5]. 10 autopistols [0], 10 brutal close combat weapons [0], Mark of khorne _____

Elites [1 PL, 10pts]

Dark Disciples [1 PL, 10pts] 2x Dark Disciples, 2x close combat weapon [0]

Heavy Support [6 PL, 230pts]

Obliterators [6 PL, 230pts] 2x Obliterators, Fleshmetal guns, Crushing fists, Mark of Slaanesh _____

Battalion Detachment +5CP (Thousand Sons) [39 PL, 676pts]

HQ [18 PL, 346pts]

Ahriman on Disc [9 PL, 166pts], Black Staff of Ahriman [0], Inferno bolt pistol [0], frag grenades [0], Krak grenades [0] Weaver of Fates, Death Hex, Infernal Gaze, Prescience _____

Daemon Prince of Tzeentch with Wings [9 PL, 180 Pts], Hellforged sword [10]

Troops [21 PL, 330pts]

Chaos Cultists [9 PL, 150pts] 30x Chaos cultists [30x5], 30 autopistols [0], 30 brutal close combat weapons [0], Mark of Tzeentch _____

Chaos Cultists [9 PL, 130pts] 26x Chaos cultists [26x5], 26 autoguns, Mark of Tzeentch _____

Chaos Cultists [3 PL, 50pts] 10x Chaos cultists [10x5]. 10 autoguns [0], Mark of Tzeentch _____

Super-Heavy Auxiliary Detachment +0CP (Chaos Knights) [23 PL, 372pts]

Knight Despoiler [23 PL, 372pts], Heavy Stubber [2], Titanic Feet [0], Reaper Chainsword [30], Thunderstrike Gauntlet [35] - iconclast

Notes:

Warlord: Abaddon

Free Relic: Trophies of Slaughter (Dark Apostle)

_____ = Base rim colour

Tactical Objectives Discarded:

16 The Long War (Chaos Space Marines)

43 Hold the Line

51 Overwhelming Firepower

55 Psychological Warfare

63 Scour the Skies

66 Priority Orders Received

Top

Albany tabletop gamers - Ben Sheppard

WATC Ben Sheppard 2019 ALBANYTABLETOP GAMERS Custodes, Inquisition, Assassins

Battalion Detachment +5 CP (Adeptus Custodes)

HQ (18 PL, 328 pts)

1 Shield Captain on Dawneagle Bike (9 PL, 164 pts) – hurricane bolter (10), interceptor lance (0), misericordia (4). **WARLORD TRAIT:** Superior creation, **RELIC:** Auric Aquilas

1 Shield Captain on Dawneagle Bike (9 PL, 164 pts) – hurricane bolter (10), interceptor lance (0), misericordia (4)

Elites (34 PL, 620 pts)

6 Custodian Wardens (22 PL, 366 pts) – 6 x castellan axes (84), 6 x misericordias (24)

1 Vexilus Praetor (6 PL, 128 pts) – castellan axe (14), misericordia (4), vexilla magnifica (30)

1 Vexilus Praetor (6 PL, 126 pts) – guardian spear (12), misericordia (4), vexilla magnifica (30)

Troops (24PL, 507 pts)

3 Custodian Guard (8 PL, 169 pts) – 2 x guardian spear (24), 2 x misericordia (8), 1 sentinel blade (7), 1 storm shield (10)

3 Custodian Guard (8 PL, 169 pts) – 2 x guardian spear (24), 2 x misericordia (8), 1 sentinel blade (7), 1 storm shield (10)

3 Custodian Guard (8 PL, 169 pts) – 2 x guardian spear (24), 2 x misericordia (8), 1 sentinel blade (7), 1 storm shield (10)

Supreme Command +1 CP (Inquisition, Ordo Hereticus)

HQ (15 PL, 203 pts)

1 Greyfax (5 PL, 85 pts) – Psychic powers: Smite, Dominate

1 Inquisitor (5 PL, 59 pts) – bolt pistol (0), power mace (4), Psychic power: Smite, Terrify

1 Inquisitor (5 PL, 59 pts) – bolt pistol (0), power mace (4), Psychic power: Smite, Terrify

Top

Execution Force +1 CP (Officio Assassinorum) [20 PL, 340pts]**Elites [20 PL, 340pts]**

Callidus Assassin [5 PL, 85pts] Neural Shredder 0 pts, Phase Sword 0 pts, Poison Blades 0 pts

Culexus Assassin [5 PL, 85pts] Animus Speculum 0 pts, Psyk-out Grenades 0 pts

Eversor Assassin [5 PL, 85pts] Executioner Pistol 0 pts, Melta bombs 0 pts, Neuro-gauntlet 0 pts, Power Sword 0 pts

Vindicare Assassin [5 PL, 85pts] Blind Grenades 0 pts, Exitus Pistol 0 pts, Exitus Rifle 0 pts

REFINED STRATEGY:

1. Mission Critical objective
2. Domination
3. Priority Orders Received.

Top

Albany tabletop gamers - Ethan Baxter

WATC 2019 ETHAN BAXTER ALBANY TABLETOP GAMERS

Battalion Detachment +5CP (Imperium - Astra Militarum) [35 PL, 599pts]

Regimental Doctrine Cadian

HQ [15 PL, 253pts]

Company Commander [2 PL, 30pts] (warlord) grand strategist

relic: kurov's Aquila, Chainsword [0], Frag grenades[0], Laspistol[0]

Knight Commander Pask [13 PL, 223pts] Battle Cannon [22pts], Heavy Bolter [8pts], Heavy Bolters [16pts],

Troops [13 PL, 220pts]

Conscripts [4 PL, 84pts] 21x Conscript [84pts] 21x Lasgun [0]

Infantry Squad [3 PL, 40pts] 9x Guardsman [36pts] 9x Lasgun [0], frag grenades [0]

Sergeant [4pts] : Laspistol [0], frag grenades [0]

Infantry Squad [3 PL, 40pts] 9x Guardsman [36pts] 9x Lasgun [0], frag grenades [0]

Sergeant [4pts] : Laspistol [0], frag grenades [0]

Militarum Tempestus Scions [3 PL, 56pts]

3x Scion [27pts] 3x Frag & Krak grenades [0] , 3x Hot-shot Lasgun [0]

Scion w/ Special Weapon [20pts] Frag & Krak grenades [0], Plasma gun [11pts]

Tempestor [9pts] Chainsword [0], Frag & Krak grenades [0], Hot-shot Laspistol [0]

Elites [7 PL, 126pts]

Bullgryns [7 PL, 126pts]

Bullgryn Bone 'ead [42pts] Brute Shield [0], Bullgryn Maul [7pts], Frag Bombs [0]

Bullgryn [42pts] Brute Shield [0], Bullgryn Maul [7pts], Frag Bombs [0]

Bullgryn [42pts] Brute Shield [0], Bullgryn Maul [7pts], Frag Bombs [0]

Supreme Command Detachment +1CP (Imperium - Astra Militarum) [48 PL, 899pts]

Regimental Doctrine Regiment: Cadian

HQ [17 PL, 275pts]

Primaris Psyker [2 PL, 46pts]: Force Stave [8pts], Laspistol [0]

Tank Commander [12 PL, 188pts] Battle Cannon [22pts], Heavy Bolter [8pts], Heavy Bolters [16pts],

Tempestor Prime [3 PL, 41pts] : Bolt Pistol [1pts], Frag & Krakgrenades [0]

Top

Elites [5 PL, 132pts]**Salamander Command Vehicle [5 PL, 132pts]** : Heavy bolter [8pts], Heavy Flamer [14pts]**Lord of War [26 PL, 492pts]****Shadowsword [26 PL, 492pts]**: Adamantium Tracks [0], Twin heavy bolter [14pts], Volcano Cannon**Lascannon & Twin Heavy Bolter Sponson [34pts]** Lascannon [20pts], Twin heavy bolter [14pts]**Lascannon & Twin Heavy Bolter Sponson [34pts]** Lascannon [20pts], Twin heavy bolter [14pts]**Super-Heavy Auxiliary Detachment (Imperium - Astra Militarum) [28 PL, 502pts]**
Regimental Doctrine Regiment *Vostroyan***Lord of War [28 PL, 502pts]****Baneblade [28 PL, 502pts]**

Adamantium Tracks [0], Autocannon [10pts], Baneblade Battle Cannon, Demolisher cannon [20pts], Twin heavy bolter [14pts]

Lascannon & Twin Heavy Bolter Sponson [34pts] Lascannon [20pts], Twin heavy bolter [14pts]**Lascannon & Twin Heavy Bolter Sponson [34pts]** Lascannon [20pts], Twin heavy bolter [14pts]**[111 PL, 2,000pts]**

- 1.priority orders received
- 2.domination
- 3.blood and guts
- 4.advance
- 5.troops on the ground

Top

Albany tabletop gamers - Mark Howarth

WATC 2019 MARK HOWARTH ALBANY TABLETOP GAMERS

Spearhead Detachment +1CP Drukhari 47 PL, 803pts Kabal of the Black Heart

HQ

Archon 4 PL, 76pts Huskblade 0pts, Splinter pistol 0pts, Warlord,

Warlord trait Labyrinthine Cunning,

Relic Writ of the Living Muse

Troops

Kabalite Warriors 2 PL, 30pts

4x Kabalite Warrior ,4xSplinter Rifle 0pts

Sybarite: Splinter Rifle 0pts

Elites

Sslyth [2 PL, 27pts] Shardcarbine[0], Splinter pistol[0], Sslyth battle-blade [0]

Heavy Support

Ravager 7 PL, 125pts Disintegrator cannon ×3 45pts

Ravager 7 PL, 125pts Disintegrator cannon ×3 45pts

Ravager 7 PL, 125pts Disintegrator cannon ×3 45pts

Flyer

Razorwing Jetfighter 8 PL, 135pts

Disintegrator cannon×2 30pts, Twin splinter rifle 0pts

Dedicated Transport

Raider 5 PL, 80pts 1xDisintegrator cannon 15pts

Raider 5 PL, 80pts 1xDisintegrator cannon 15pts

Battalion Detachment 5CP Drukhari 42 PL, 758pts Kabal of the Flayed Skull

HQ

Archon 4 PL, 76pts Huskblade, Splinter pistol 0pts

Archon 4 PL, 76pts Huskblade, Splinter pistol 0pts

Troops

Kabalite Warriors 2 PL, 47pts 4x Kabalite Warrior Splinter Rifle x4 0 pts, 1x blaster 17pts

Sybarite: Splinter Rifle

Kabalite Warriors 2 PL, 47pts 4x Kabalite Warrior Splinter Rifle x4 0 pts, 1x blaster 17pts

Sybarite: Splinter Rifle

Top

Kabalite Warriors 2 PL, 47pts 4x Kabalite Warrior Splinter Rifle x4 0 pts, 1x blaster 17pts

Sybarite: Splinter Rifle

Flyer

Razorwing Jetfighter 8 PL, 135pts

Twin splinter rifle 0pts, 2x Disintegrator cannon 30pts

Razorwing Jetfighter 8 PL, 135pts

Twin splinter rifle 0pts , 2x Disintegrator cannon 30pts

Dedicated Transport

Venom 4 PL, 65pts Splinter Cannon 10pts, Twin splinter rifle 0pts

Venom 4 PL, 65pts Splinter Cannon 10pts, Twin splinter rifle 0pts

Venom 4 PL, 65pts Splinter Cannon 10pts, Twin splinter rifle 0pts

Battalion Detachment +5CP Drukhari 24 PL, 439pts Cult of the Cursed Blade

HQ

Succubus 4 PL, 55pts shardnet and impaler 5 pts

Succubus 4 PL, 54pts Agoniser 4pts, Archite Glaive 0pts

Troops

Wyches 8 PL, 177pts Hekatrix: Agoniser 4pts, Splinter pistol 0pts, 16x Wych, Splinter pistol x16 0pts, archite bladex16 0pts 1xWych with Hydra gauntlets 4pts, 1xWych with Shardnet and impaler 5pts 1xWych with Hydra gauntlets 4pts

Wyches 4 PL, 73pts, Hekatrix: Agoniser 4pts, Splinter pistol 0pts, 6x Wych Splinter pistol x6 0pts, archite bladex6 0pts, 1xWych with Shardnet and impaler 5pts

Wyches 4 PL, 80pts, Hekatrix: Agoniser 4pts, Splinter pistol 0pts, 7x Wych Splinter pistol x7 0pts, archite bladex7 0pts, 1xWych with Hydra gauntlets 4pts

Total 113 PL, 2,000pts

Refined Strategies

Advance

Psychological warfare

Domination

Priority orders received

Top

Albany tabletop gamers - Patrick Stedman

WATC 2019 PATRICK STEDMAN ALBANY TABLETOP GAMERS

Battalion Detachment +5CP (Imperium - Space Marines) [32 PL, 446pts] **Chapter Selection Iron Hands**

HQ [12 PL, 192pts]

Captain in Gravis Armor [7 PL, 118pts] Warlord (relic)The Armour Indomitus, (trait)Champion of Humanity, Boltstorm gauntlet [22pts], Master-crafted power sword [6pts]

Primaris Lieutenant [5 PL, 74pts] Bolt pistol [0], Frag & Krak grenades [0], Power sword [4pts]

Troops [20 PL, 254pts]

Intercessor Squad [5 PL, 85pts]

4x Intercessor [68pts] 4x Bolt rifle [0], 4x Bolt pistol[0], 4x Frag & Krak grenades[0]

Intercessor Sergeant [17pts] Bolt pistol [0], Frag & Krak grenades [0]

Scout Squad [6 PL, 80pts] 5x Camo cloak [15pts]

Scout Sergeant [13pts] Bolt pistol[0], Frag & Krak grenades[0], Sniper rifle [2pts]

4x Scout w/Sniper Rifle [52pts] 4x Bolt pistol [0], 4x Frag & Krak grenades[0], 4x Sniper rifle [8pts]

Tactical Squad [9 PL, 89pts]

4x Space Marine [52pts]4x Bolt pistol[0], 4x Boltgun[0], 4x Frag & Krak grenades[0]

Space Marine Sergeant [13pts] Frag & Krak grenades [0]Bolt pistol[0], Boltgun[0]

Space Marine w/Special Weapon [24pts] Bolt pistol [0], Frag & Krak grenades [0], Plasma gun [11pts]

Spearhead Detachment +1CP (Imperium - Space Marines) [56 PL, 1,012pts] **Chapter Selection Iron Hands**

HQ [5 PL, 91pts]

Captain [5 PL, 91pts] Bolt pistol, Combi-grav [13pts], Frag & Krak grenades, Power sword [4pts]

Heavy Support [51 PL, 921pts]

Contemptor Mortis Dreadnought [9 PL, 168pts] Two twin lascannons [80pts]

Devastator Squad [8 PL, 135pts]

Space Marine Sergeant [13pts] Bolt pistol, Boltgun, Frag & Krak grenades

3xSpace Marine w/Heavy Weapon [33pts] Bolt pistol, Frag & Krak grenades, Missile launcher [20pts]

Space Marine w/Heavy Weapon [23pts] Bolt pistol, Frag & Krak grenades, Heavy bolter [10pts]

Predator [9 PL, 150pts] Predator autocannon [40pts], Two Heavy Bolters [20pts]

Predator [9 PL, 150pts] Predator autocannon [40pts], Two Heavy Bolters [20pts]

Relic Leviathan Dreadnought [16 PL, 318pts] Grav-flux bombard [65pts], 2x Heavy flamer [28pts], Storm cannon array [50pts]

Vanguard Detachment +1CP (Imperium - Space Marines) [35 PL, 542pts] **Chapter Selection Iron Hands**

HQ [4 PL, 52pts]

Techmarine [4 PL, 52pts] Frag & Krak grenades[0], Power axe [5pts], Servo-arm, Storm bolter [2pts]

Elites [31 PL, 490pts]

Top

Contemptor Dreadnought [8 PL, 145pts] Combi-bolter [2pts], Dreadnought combat weapon [30pts], Kheres pattern assault cannon [25pts]

Contemptor Dreadnought [8 PL, 145pts] Combi-bolter [2pts], Dreadnought combat weapon [30pts], Kheres pattern assault cannon [25pts]

Cataphractii Terminator Squad [12PL, 197pts]

Cataphractii Sergeant [32pts] Combi-bolter [2pts], Grenade Harness [0pts], Power Sword [4pts]

Cataphractii Terminator [38pts] Lightning Claw x2 [12pts]

2xCataphractii Terminator [39pts] Chain fist [11pts], combi-bolter [2pts]

Cataphractii Terminator w/Heavy Flamer [49pts] Heavy Flamer [14pts], power fist [9pts]
[123 PL, 2,000pts]

TACTICAL CARD DISCARDED

Advance

Orders received

Domination

Top

Dice In Combat Squad - Shane Horvath

++ Super-Heavy Auxiliary Detachment (Chaos - Death Guard) [24 PL, 470pts] ++

+ Lord of War +

Mortarion [24 PL, 470pts]: 1. Miasma of Pestilence, 3. Plague Wind, 6. Curse of the Leper

++ Battalion Detachment +5CP (Chaos - Daemons) [28 PL, 543pts] ++

Chaos Allegiance: Nurgle

+ HQ +

Daemon Prince of Chaos [9 PL, 180pts]: Malefic talon, Wings
. Nurgle: Virulent Blessing

Epidemius [5 PL, 100pts]

+ Troops +

Nurplings [3 PL, 54pts]: 3x Nurgling Swarms

Nurplings [3 PL, 54pts]: 3x Nurgling Swarms

Plaguebearers [8 PL, 155pts]: Daemonic Icon, 19x Plaguebearer, Plagueridden

++ Patrol Detachment (Chaos - NURGLE) [56 PL, 987pts] ++

Chaos Allegiance: Nurgle

+ HQ +

Daemon Prince of Nurgle [9 PL, 180pts]: 1. Trait Revoltingly Resilient, 4. Blades of Putrefaction, Malefic talon,
Relic The Suppurating Plate, Warlord, Wings

+ Troops +

Plaguebearers [4 PL, 85pts]: Daemonic Icon, 9x Plaguebearer, Plagueridden

+ Elites +

Deathshroud Terminators [11 PL, 156pts]
. Deathshroud Champion: Manreaper, Plaguespurt gauntlets
. 2x Deathshroud Terminator: 2x Manreaper

+ Fast Attack +

Top

Foetid Bloat-drone [8 PL, 136pts]: Fleshmower, Plague probe

Foetid Bloat-drone [8 PL, 158pts]: 2x Plaguespitters, Plague probe

+ Heavy Support +

Plagueburst Crawler [8 PL, 136pts]: 2x Entropy cannon, Heavy slugger

Plagueburst Crawler [8 PL, 136pts]: 2x Entropy cannon, Heavy slugger

++ Total: [108 PL, 2,000pts] ++

Removed cards

Domination, orders received, advance, psychological warfare, overwhelming firepower, witch hunter

Top

Dice In Combat Squad - Daniel Norrish

Daniel Norrish

Drukhari

++ Spearhead Detachment +1CP (Aeldari - Drukhari) [48 PL, 822pts] ++

Detachment Attribute

. Kabal of the Black Heart

+ HQ +

Archon [4 PL, 72pts]: Labyrinthine Cunning, Splinter pistol, Venom Blade, Warlord (Archon)

. Writ of the Living Muse

+ Heavy Support +

Ravager [7 PL, 125pts]: Disintegrator cannon, Disintegrator cannon, Disintegrator cannon

Ravager [7 PL, 125pts]: Disintegrator cannon, Disintegrator cannon, Disintegrator cannon

Ravager [7 PL, 125pts]: Disintegrator cannon, Disintegrator cannon, Disintegrator cannon

+ Flyer +

Razorwing Jetfighter [8 PL, 135pts]: Twin splinter rifle

. 2 Disintegrator Cannons: 2x Disintegrator cannon

+ Dedicated Transport +

Raider [5 PL, 80pts]: Disintegrator cannon

Raider [5 PL, 80pts]: Disintegrator cannon

Raider [5 PL, 80pts]: Disintegrator cannon

Top

++ Battalion Detachment +5CP (Aeldari - Drukhari) [18 PL, 348pts] ++

Detachment Attribute

. Cult of the Cursed Blade

+ HQ +

Succubus [4 PL, 55pts]: Painbringer (Combat Drug), Shardnet and impaler

Succubus [4 PL, 55pts]: Hypex (Combat Drug), Shardnet and impaler

+ Troops +

Wyches [2 PL, 44pts]: Serpentin (Combat Drug)

. Hekatrix: Hekatarii blade, Splinter pistol

. 3x Wych

. Wych with Wych Weapon: Hydra gauntlets

Wyches [4 PL, 97pts]: Adrenalight (Combat Drug)

. Hekatrix: Power sword, Splinter pistol

. 6x Wych

. Wych with Wych Weapon: Shardnet and impaler

. Wych with Wych Weapon: Hydra gauntlets

. Wych with Wych Weapon: Hydra gauntlets

Wyches [4 PL, 97pts]: Grave Lotus (Combat Drug)

. Hekatrix: Power sword, Splinter pistol

. 6x Wych

. Wych with Wych Weapon: Shardnet and impaler

. Wych with Wych Weapon: Hydra gauntlets

. Wych with Wych Weapon: Hydra gauntlets

++ Battalion Detachment +5CP (Aeldari - Drukhari) [44 PL, 830pts] ++

Detachment Attribute

. Kabal of the Obsidian Rose

Top

+ HQ +

Archon [4 PL, 76pts]: Huskblade, Splinter pistol

Archon [4 PL, 76pts]: Huskblade, Splinter pistol

+ Troops +

Kabalite Warriors [2 PL, 38pts]

- . 3x Kabalite Warrior
- . Kabalite Warrior with special weapon: Shredder
- . Sybarite: Splinter Rifle

Kabalite Warriors [2 PL, 38pts]

- . 3x Kabalite Warrior
- . Kabalite Warrior with special weapon: Shredder
- . Sybarite: Splinter Rifle

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- . 3x Kabalite Warrior
- . Kabalite Warrior with special weapon: Shredder
- . Sybarite: Splinter Rifle

Kabalite Warriors [2 PL, 38pts]

- . 3x Kabalite Warrior

Top

. Kabalite Warrior with special weapon: Shredder

. Sybarite: Splinter Rifle

+ Dedicated Transport +

Venom [4 PL, 75pts]: Splinter Cannon, Splinter Cannon

++ Total: [110 PL, 2,000pts] ++

Removed Cards

Master the Warp, Priority Orders Received, Fear and Terror, Domination, Mission Critical Objective, Psychological Warfare

Top

Dice In Combat Squad - Brent Carroll

++ Battalion Detachment +5CP (Chaos - Thousand Sons) [65 PL, 1,260pts] ++

+ HQ +

Ahriman on Disc of Tzeentch [9 PL, 166pts]: Death Hex, Doombolt, Warlord, Warptime

Daemon Prince of Tzeentch [9 PL, 180pts]: Malefic talon, Treason of Tzeentch, Warptime, Wings

+ Troops +

Rubic Marines [7 PL, 136pts]: Icon of Flame

. Aspiring Sorcerer: Doombolt, Force stave, Warpflame Pistol

. 4x Rubric Marine w/ Warpflamer: 4x Warpflamer

Tzaangors [7 PL, 155pts]: Brayhorn, Icon of Flame

. Twistbray: Tzaangor blades

. 19x Tzaangor w/ Tzaangor Blades

Tzaangors [7 PL, 155pts]: Brayhorn, Icon of Flame

. Twistbray: Tzaangor blades

. 19x Tzaangor w/ Tzaangor Blades

+ Elites +

Scarab Occult Terminators [11 PL, 211pts]: Hellfyre Missile Rack

. Scarab Occult Sorcerer: Force stave, Glamour of Tzeentch, Inferno Combi-bolter

. 3x Terminator: 3x Inferno Combi-bolter, 3x Powersword

. Terminator w/ Heavy Weapon: Power sword, Soulreaper cannon

Tzaangor Shaman [5 PL, 90pts]: Force stave, Tzeentch's Firestorm

Top

+ Flyer +

Heldrake [10 PL, 167pts]: Baleflamer, Heldrake claws

++ Supreme Command Detachment +1CP (Chaos - Thousand Sons) [41 PL, 739pts] ++

+ HQ +

Sorcerer [6 PL, 98pts]: Force sword, Helm of the Third Eye, Inferno Bolt Pistol, Prescience, Weaver of Fates

Sorcerer [6 PL, 98pts]: Doombolt, Force sword, Inferno Bolt Pistol, Warptime

Sorcerer [6 PL, 98pts]: Death Hex, Force sword, Infernal Gaze, Inferno Bolt Pistol

+ Lord of War +

Magnus the Red [23 PL, 445pts]: Doombolt, Gaze of Fate, Treason of Tzeentch

++ Total: [106 PL, 1,999pts] ++

Removed cards

Psychological warfare, advance, priority orders received, domination, area denial overwhelming firepower.

Top

Dice In Combat Squad - Earl Clarke

++ Battalion Detachment +5CP (Imperium - Adeptus Custodes) [68 PL, 1,287pts] ++

+ HQ +

Shield-Captain on Dawneagle Jetbike [9 PL, 160pts]: Hurricane Bolter

. Auric Aquilis

Shield-Captain on Dawneagle Jetbike [9 PL, 160pts]: Hurricane Bolter

+ Troops +

Custodian Guard Squad [8 PL, 161pts]

. Custodian: Guardian Spear

. Custodian: Guardian Spear

. Custodian: Sentinel Blade, Storm Shield

Custodian Guard Squad [8 PL, 161pts]

. Custodian: Guardian Spear

. Custodian: Guardian Spear

. Custodian: Sentinel Blade, Storm Shield

Custodian Guard Squad [8 PL, 161pts]

. Custodian: Guardian Spear

. Custodian: Guardian Spear

. Custodian: Sentinel Blade, Storm Shield

+ Elites +

Vexillus Praetor [6 PL, 124pts]: Castellan Axe, Vexilla Magnifica

+ Fast Attack +

Top

Vertus Praetors [20 PL, 360pts]

- . Vertus Praetor: Hurricane Bolter

++ Battalion Detachment +5CP (Imperium - Adeptus Mechanicus) [18 PL, 195pts] ++

+ No Force Org Slot +

Forge World Choice

- . Forge World: Graia

+ HQ +

Tech-Priest Enginseer [3 PL, 30pts]

Tech-Priest Enginseer [3 PL, 30pts]

+ Troops +

Skitarii Rangers [4 PL, 65pts]

- . Ranger Alpha: Galvanic Rifle
- . 2x Skitarii Ranger
- . 2x Skitarii Ranger (Transuranic Arquebus): 2x Transuranic Arquebus

Skitarii Rangers [4 PL, 35pts]

- . Ranger Alpha: Galvanic Rifle
- . 4x Skitarii Ranger

Skitarii Rangers [4 PL, 35pts]

- . Ranger Alpha: Galvanic Rifle
- . 4x Skitarii Ranger

Top

++ Super-Heavy Detachment (Imperium - Imperial Knights) [27 PL, 516pts] ++

+ No Force Org Slot +

Household Choice: Questor Mechanicus

. House Vulker

+ Lord of War +

Armiger Helverins [9 PL, 172pts]

. Armiger Helverin: Character (Knight Lance), Heavy Stubber, Warlord, Warlord Trait: Blessed by the Sacristans

Armiger Helverins [9 PL, 172pts]

. Armiger Helverin: Heavy Stubber

Armiger Helverins [9 PL, 172pts]

. Armiger Helverin: Heavy Stubber

++ Total: [113 PL, 1,998pts] ++

Removed cards

Area denial, domination, priority orders received, advance, master the warp, psychological warfare.

Top

Dice In Combat Squad - Hugh D

Huge D

Sisters of battle

++ Battalion Detachment +5CP (Imperium - Adepta Sororitas) [37 PL, 669pts] ++

+ No Force Org Slot +

Order Convictions: Order: Ebon Chalice

+ HQ +

Canoness [3 PL, 49pts]: Bolt pistol, Power sword

Canoness [3 PL, 45pts]: Bolt pistol, Chainsword

+ Troops +

Battle Sister Squad [4 PL, 65pts]

- . 2x Battle Sister
- . Battle Sister w/ Special or Heavy Weapon: Flamer
- . Battle Sister w/ Special Weapon: Flamer
- . Sister Superior: Bolt pistol, Combi-flamer

Battle Sister Squad [4 PL, 65pts]

- . 2x Battle Sister
- . Battle Sister w/ Special or Heavy Weapon: Flamer
- . Battle Sister w/ Special Weapon: Flamer
- . Sister Superior: Bolt pistol, Combi-flamer

Battle Sister Squad [4 PL, 65pts]

- . 2x Battle Sister
- . Battle Sister w/ Special or Heavy Weapon: Flamer
- . Battle Sister w/ Special Weapon: Flamer
- . Sister Superior: Bolt pistol, Combi-flamer

+ Elites +

Dialogus [1 PL, 30pts]

Geminae Superia [3 PL, 50pts]

- . 2x Geminae Superia: 2x Power sword

+ Dedicated Transport +

Immolator [5 PL, 100pts]: Immolation Flamer, Storm bolter

Top

Immolator [5 PL, 100pts]: Immolation Flamer, Storm bolter

Immolator [5 PL, 100pts]: Immolation Flamer, Storm bolter

++ Spearhead Detachment +1CP (Imperium - Adepta Sororitas) [24 PL, 438pts] ++

+ No Force Org Slot +

Order Convictions: Order: Ebon Chalice

+ HQ +

Canoness [3 PL, 45pts]: Bolt pistol, Chainsword, Warlord

Trait, indomitable belief

Relic, Book of st lucius

+ Heavy Support +

Exorcist [7 PL, 131pts]: Hunter-killer missile

Exorcist [7 PL, 131pts]: Hunter-killer missile

Exorcist [7 PL, 131pts]: Hunter-killer missile

++ Outrider Detachment +1CP (Imperium - Adepta Sororitas) [44 PL, 893pts] ++

+ No Force Org Slot +

Order Convictions: Order: Ebon Chalice

+ HQ +

Celestine [8 PL, 160pts]

+ Fast Attack +

Dominion Squad [5 PL, 113pts]

- . Dominion Superior: Bolt pistol, Combi-melta
- . Dominion w/ Special Weapon: Meltagun
- . Dominion w/ Special Weapon: Meltagun
- . Dominion w/ Special Weapon: Meltagun
- . Dominion w/ Special Weapon: Flamer

Dominion Squad [5 PL, 113pts]

- . Dominion Superior: Bolt pistol, Combi-melta
- . Dominion w/ Special Weapon: Meltagun
- . Dominion w/ Special Weapon: Meltagun
- . Dominion w/ Special Weapon: Meltagun
- . Dominion w/ Special Weapon: Flamer

Dominion Squad [5 PL, 113pts]

Top

- . Dominion Superior: Bolt pistol, Combi-melta
- . Dominion w/ Special Weapon: Meltagun
- . Dominion w/ Special Weapon: Meltagun
- . Dominion w/ Special Weapon: Meltagun
- . Dominion w/ Special Weapon: Flamer

Seraphim Squad [6 PL, 94pts]

- . 4x Seraphim
- . Seraphim Superior: Bolt pistol, Plasma pistol
- . Seraphim w/ Special Weapons: 2x Hand Flamers
- . Seraphim w/ Special Weapons: 2x Hand Flamers

+ Dedicated Transport +

Immolator [5 PL, 100pts]: Immolation Flamer, Storm bolter

Immolator [5 PL, 100pts]: Immolation Flamer, Storm bolter

Immolator [5 PL, 100pts]: Immolation Flamer, Storm bolter

++ Total: [105 PL, 2000pts] ++

cards not taking

advance, domination, blood and guts, psychological warfare, area denial, orders received

Top

Dice In Combat Squad - Jake Carroll

++ Brigade Detachment +12CP (Imperium - Astra Militarum) [88 PL, 1,441pts, 12CP] ++

Detachment CP [12CP]

Regimental Doctrine: Cadian

+ HQ +

Company Commander [2 PL, 30pts]: Trait Bellowing Voice, Chainsword, Laspistol, Relic: The Deathmask of Ollanius, Warlord

Company Commander [2 PL, 31pts]: Bolt pistol, Chainsword

Tank Commander [12 PL, 186pts]: Battle Cannon, Heavy Stubber, Lascannon

+ Troops +

Infantry Squad [3 PL, 48pts]

- . 7x Guardsman
- . Heavy Weapon Team: Heavy bolter
- . Sergeant: Laspistol

Infantry Squad [3 PL, 48pts]

- . 7x Guardsman
- . Heavy Weapon Team: Heavy bolter
- . Sergeant: Laspistol

Infantry Squad [3 PL, 48pts]

- . 7x Guardsman
- . Heavy Weapon Team: Heavy bolter
- . Sergeant: Laspistol

Infantry Squad [3 PL, 40pts]

- . 9x Guardsman
- . Sergeant: Laspistol

Infantry Squad [3 PL, 40pts]

- . 9x Guardsman
- . Sergeant: Laspistol

Infantry Squad [3 PL, 40pts]

- . 9x Guardsman
- . Sergeant: Laspistol

+ Elites +

Command Squad [2 PL, 32pts]

Top

- . Veteran w/ Special Weapon: Sniper rifle

Command Squad [2 PL, 32pts]

- . Veteran w/ Special Weapon: Sniper rifle

Command Squad [2 PL, 32pts]

- . Veteran w/ Special Weapon: Sniper rifle

+ Fast Attack +

Hellhounds [6 PL, 101pts]

- . Hellhound: Heavy Bolter, Turret-mounted Inferno Cannon

Hellhounds [6 PL, 101pts]

- . Hellhound: Heavy Bolter, Turret-mounted Inferno Cannon

Hellhounds [6 PL, 103pts]

- . Hellhound: Heavy Bolter, Heavy Stubber, Turret-mounted Inferno Cannon

+ Heavy Support +

Hydras [7 PL, 93pts]

- . Hydra: Heavy Bolter

Wyverns [6 PL, 103pts]

- . Wyvern: Heavy Bolter

Wyverns [6 PL, 103pts]

- . Wyvern: Heavy Bolter

+ Flyer +

Vendetta Gunship [11 PL, 230pts]

- . Vendetta: 2 Twin Lascannons, Twin lascannon

++ Vanguard Detachment +1CP (Imperium - FW Elysians) [35 PL, 559pts, 1CP] ++

Detachment CP [1CP]

Regimental Doctrine: Elysian

+ HQ +

Top

Elysian Company Commander [3 PL, 40pts]: Laspistol

+ Elites +

Elysian Special Weapons Squad [3 PL, 51pts]: 3x Guardsmen

- . Guardsmen w/ Special Weapon: Plasma gun
- . Guardsmen w/ Special Weapon: Plasma gun
- . Guardsmen w/ Special Weapon: Plasma gun

Elysian Special Weapons Squad [3 PL, 51pts]: 3x Guardsmen

- . Guardsmen w/ Special Weapon: Plasma gun
- . Guardsmen w/ Special Weapon: Plasma gun
- . Guardsmen w/ Special Weapon: Plasma gun

Elysian Special Weapons Squad [3 PL, 51pts]: 3x Guardsmen

- . Guardsmen w/ Special Weapon: Plasma gun
- . Guardsmen w/ Special Weapon: Plasma gun
- . Guardsmen w/ Special Weapon: Plasma gun

Elysian Veteran Squad [6 PL, 103pts]: Veteran Sergeant

- . 6x Veteran w/ Lasgun
- . Veteran w/ Special Weapon: Plasma gun
- . Veteran w/ Special Weapon: Plasma gun
- . Veteran w/ Special Weapon: Plasma gun

Elysian Veteran Squad [6 PL, 103pts]: Veteran Sergeant

- . 6x Veteran w/ Lasgun
- . Veteran w/ Special Weapon: Plasma gun
- . Veteran w/ Special Weapon: Plasma gun
- . Veteran w/ Special Weapon: Plasma gun

+ Flyer +

Vulture Gunship [11 PL, 160pts]

- . Vulture Gunship: Heavy bolter, Twin Punisher Gatling Cannons

++ Total: [123 PL, 13CP, 2,000pts] ++

Removed cards

Domination, blood and guts, orders received, advance, psychological warfare, witch hunter

Top

Feels Good Cartel - Lachlan Rigg

+++++

Name: Lachlan Rigg

Faction(s): Chaos Knights, Thousand Sons, Daemons

Team: Feels Good Cartel

Command points: 14

Army points: 2000

Army power level: 118

Kill points: 9

Reinforcement points: 0

+++++

Detachment 1: Chaos Knights <Infernal Household> Super-Heavy Detachment +6CP **1287**

Lord of War: Cerastus Knight Castigator (350) w Castigator bolt cannon (50), Tempest warblade (30), Titanic Feet (0), Character (Traitoris Lance), Dreadblade, Infernal Household, Warlord [430] {23}

Warlord Trait: Knight Diabolous

Artefacts: Rune of Nak'T'Graa

Lord of War: Knight Despoiler (285) w 2 Avenger gatling cannon (170), 2 heavy flamer (28), Heavy stubber (2), Titanic Feet (0), Infernal Household [485] {25}

Lord of War: Knight Despoiler (305) w Reaper chainsword (30), Thunderstrike gauntlet (35), Heavy Stubber (2), Titanic Feet (0), Dreadblade, Infernal Household [387] {25}

Detachment 2: Thousand Sons Super-Heavy Auxiliary Detachment +0CP **445**

Lord of War: Magnus the Red [23 PL, 445pts]:

Psychic Powers: Glamour of Tzeentch, Warptime, Weaver of Fates

Detachment 3: Daemons <Chaos Undivided> Battalion +5CP **268**

HQ: Changecaster (65) [65] {4}

Psychic Powers: Gaze of Fate

HQ: Herald of Slaanesh (60) [60] {4}

Psychic Powers: Symphony of Pain

Troops: Horrors w 1 Blue Horror (5), 10 Pair of Brimstone Horrors (30) [35] {8}

Troops: Nurglings w 3 Nurgling Swarms (54) [54] {3}

Troops: Nurglings w 3 Nurgling Swarms (54) [54] {3}

Refined strategy (using Chaos Knight Tactical Objectives): 11, 12, 13, 41, 46, 55

Top

Feels Good Cartel - Mitch Byrne

+++++

Feels Good Cartel – Mitchell Byrne

Faction: Death Guard, Chaos Space Marines

Command points: 11

Army points: 1988

Power Level:

Kill points: 12

Reinforcement points: 2

+++++

Detachment 1 Supreme Command Detachment (Soulforged Pack -1 CP) 440

Renegade Trait: Flawless host

HQ 1: Lord Discordant on Helstalker (150) Bladed Limbs and Tail (0) Techno Virus Injector (0) Impeller Chain Glaive (0) Auto Cannon (10) Mark of Slaanesh [160]

Relic: Intoxicating Elixir

HQ 2: Sorcerer (90) Jump Pack (22) Force Staff (8) Mark of Slaanesh [120]

Psychic Powers: Warptime, Prescience

HQ 3: Lord Discordant on Helstalker (150) Bladed Limbs and Tail (0) Techno Virus Injector (0) Impeller Chain Glaive (0) Auto Cannon (10) Mark of Slaanesh [160]

Detachment 2 Battalion Detachment 1078

Legion Trait: Black Legion

HQ 1: Dark apostle (100) Bolt Pistol (0) Accursed Crozius (0) Mark of Nurgle [100]

Non force organization: 1 Dark Disciple's (10) [10]

HQ 2 Abaddon the Despoiler (240) [240]

Warlord: First Amongst Traitors

Troop 1: 10 Cultists (50) 10 Autoguns (0) Mark of Slaanesh [50]

Troop 2: 10 Cultists (50) 10 Autoguns (0) Mark of Slaanesh [50]

Troop 3: 10 Cultists (50) 10 Autopistols and Brutal Assault Weapons (0) Mark of Khorne [50]

Elite 1: 8 Chaos Terminators (208) 8 Chain axes (8) 8 Combi Plasmas (88) Mark of Slaanesh [304]

Flyer 1: Chaos Storm Eagle Assault Gunship (210) Havoc Launcher (6) Balefire Missiles (30) Vengeance Launcher (28) Mark of Nurgle [274]

Detachment 3 Super Heavy Auxiliary 470

Death Guard

Lord of war: Mortarion (470) [470]

Psychic Powers: Blades of Putrefaction, Miasma of Pestilence

Refined strategy (using Chaos Space Marine Tactical Objectives): 12, 41, 46, 55, 61, 64

Top

Feels Good Cartel - Dom Malavisi

The Feels Good Cartel - Dom Malavisi

Factions: Imperial Knights, Astra Militarum

Super Heavy Detachment (House Hawkshroud)(+6CP)[60PL]

Knight Gallant(Warlord-iron bulkwark, Sanctuary)[20PL] 285pts

+Heavy stubber 2pts
 +thunderstrike Gauntlet 35pts
 +Reaper chainsword 30pts
 Total =352pts

Knight Gallant [20PL] 285pts

+Heavy stubber 2pts
 +thunderstrike Gauntlet 35pts
 +Reaper chainsword 30pts
 Total =352pts

Knight Gallant [20PL] 285pts

+Heavy stubber 2pts
 +thunderstrike Gauntlet 35pts
 +Reaper chainsword 30pts
 Total =352pts

Total detachment points =1056pts

Astra Militarum Spearhead Detachment (Cadian)(+1CP)[56PL]

Tank Commander [12PL] 142pts

+Lascannon 20pts
 +2 Plasma Cannons 20pts
 +Battlecannon 22pts
 Total =202pts

Tempestor Prime [3PL] 40pts

+chainsword 0pts
 +bolt pistol 1pts
 Total =41pts

Hellhound [6PL] 73pts

+Hellhound cannon 20pts
 +Heavy bolter 8pts
 Total =101pts

Hellhound [6PL] 73pts

+Hellhound cannon 20pts
 +Heavy bolter 8pts
 Total =101pts

Vulture Gunship [11PL] 112pts

+Heavy Bolter 8pts
 +Twin Punisher Gattling cannon 40pts
 Total =160pts

Basilisk [7PL] 100pts

+Heavy bolter 8pts
 +Earthshaker cannon 0pts
 +Augur Array 5pts
 Total =113pts

Basilisk [7PL] 100pts

+Heavy bolter 8pts

Top

+Earthshaker cannon	0pts
+Augur Array	5pts
Total	=113pts

<u>Basilisk [7PL]</u>	<u>100pts</u>
+Heavy bolter	8pts
+Earthshaker cannon	0pts
+Augur Array	5pts
Total	=113pts

Total detachment points	=944pts
Total Army Points	=2000pts

Refined strategy (Imperial Knights): Removed 14, 41, 44, 46, 55, 62.

Top

Feels Good Cartel - Ethan Wegner

Feels Good Cartel – Ethan Wegner

+++++

Name: Ethan Wegner

Faction(s): Aeldari Craftworlds

Command Points: 9

Army Points: 1996

Army Power Level: 102

Kill Points: 13

Reinforcement Points: 0

+++++

Detachment 1: <Aeldari Craftworlds> Battalion Detachment +5CP [1303Pts] {65PL}

CRAFTWORLD: ALAITOC

HQ: WARLORD Farseer(110) w/ Shuriken Pistol(0), Witchblade(0) [110] {6PL}

Psychic Powers: Guide, Doom

Warlord Trait: Seer of the Shifting Vector

Remnant of Glory: Flaolchu's Wing

HQ: Warlock Skyrunner(65) w/ Shuriken Pistol(0), Twin Shuriken Catapult (2), Witchblade(0) [67] {4}

Psychic Powers: Conceal/Reveal

Troops: Guardian Defenders w/ 20 x Guardian Defender (160), 1 x Heavy Weapon Platform (5) starcannon (13) [178] {9}

Troops: Rangers w/ 5 x Ranger (60) [60] {3}

Troops: Rangers w/ 5 x Ranger (60) [60] {3}

Heavy Support: Dark Reapers w/ 9 x Dark Reaper (108) armed w/ 9 x Reaper Launcher (198), Dark Reaper Exarch (12) armed w/ Tempest Launcher (27) [345] {13}

Dedicated Transport: Wave Serpent(120) w/ Crystal Targeting Matrix(5), Spirit Stones(10), Twin Shuriken Catapult(2), Twin Starcannon(24) [161] {9}

Dedicated Transport: Wave Serpent(120) w/ Crystal Targeting Matrix(5), Spirit Stones(10), Twin Shuriken Catapult(2), Twin Starcannon(24) [161] {9}

Dedicated Transport: Wave Serpent(120) w/ Crystal Targeting Matrix(5), Spirit Stones(10), Twin Shuriken Catapult(2), Twin Starcannon(24) [161] {9}

Detachment 2: <Aeldari Craftworlds> Air Wing Detachment +1CP [693] {37}

CRAFTWORLD: ALAITOC

Flyer: Crimson Hunter Exarch(135) w/ twin starcannons(26), Pulselaser(0) [161] {9}

Flyer: Crimson Hunter Exarch(135) w/ twin starcannons(26), Pulselaser(0) [161] {9}

Top

Flyer: Crimson Hunter Exarch(135) w/ twin starcannons(26), Pulselaser(0) [161] {9}

Flyer: Hemlock Wraithfighter (200) w/ Spirit Stones (10), Heavy D-Sythe (0) [210] {10}

Psychic Power: Protect/Jinx

Refined strategy (using Craftworld Tactical Objectives): 13, 14, 41, 42, 46, 52

Feels Good Cartel - Matthew Clegg

+++++

Name: **Matthew Clegg**

Faction(s): **Adeptus Custodes**

Team: **Feels Good Cartel**

Command points: 4

Army points: 1999

Army power level: 99

Kill points: 8

Reinforcement points: 0

+++++

Detachment 1: <Adeptus Custodes> Spearhead Detachment +1CP **1103**

HQ: Captain-General Trajann Valoris [185] {10pl}

HQ: Shield-Captain on Dawneagle Jetbike (150) w Hurricane Bolter (10), Misericordia (4) [164] {9pl}

Warlord: Superior Creation

Relic: Auric Aquilis

Elite: Vexillus Praetor (80) w Misericordia (4), Storm Shield (10), Vexilla Magnifica (30) [124] {6pl}

Heavy Support: Caladius Grav-tank (100) w Twin Illiastus Accelerator Cannon (90), Twin Lastrum Bolt Cannon (20) [210] {10}

Heavy Support: Caladius Grav-tank (100) w Twin Illiastus Accelerator Cannon (90), Twin Lastrum Bolt Cannon (20) [210] {10}

Heavy Support: Caladius Grav-tank (100) w Twin Illiastus Accelerator Cannon (90), Twin Lastrum Bolt Cannon (20) [210] {10}

Detachment 2: <Adeptus Custodes> Super-Heavy Auxiliary Detachment +0cp **448**

Lord of War: Orion Assault Dropship (280) w 2x Arachnus Heavy Blaze Cannon (100), 2x Spiculus Heavy Bolt Launcher (28), 2x Twin Lastrum Bolt Cannon (40) [448] {22}

Detachment 3: <Adeptus Custodes> Super-Heavy Auxiliary Detachment +0cp **448**

Lord of War: Orion Assault Dropship (280) w 2x Arachnus Heavy Blaze Cannon (100), 2x Spiculus Heavy Bolt Launcher (28), 2x Twin Lastrum Bolt Cannon (40) [448] {22}

Refined strategy (using Adeptus Custodes Tactical Objectives): 15, 41, 46, 52, 55, 56

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Feels Good Cartel - Nick Bryant

The Feels Good Cartel - Dom Malavisi

Factions: Adeptus Astartes

++ Total: [115 PL, 1,992pts] ++

Spearhead Detachment (Ultramarines)(+1CP)[97PL]

<u>Techmarine (Warlord-Storm of Fire, The Armour Indomitus) [2PL]</u>	45pts
+Frag and Krak Grenades	0pts
+Boltgun	0pts
+Power Axe	5pts
+Servo-Arm	0pts
Total	=50pts

<u>Repulsor Executioner [15PL]</u>	215pts
+Heavy Laser Destroyer	40pts
+Heavy Onslaught Gatling Cannon	30pts
+Twin Heavy Bolter	17pts
+Twin Icarus Ironhail Heavy Stubber	10pts
+Ironhail Heavy Stubber	6pts
+Stormbolter	2pts
+Stormbolter	2pts
+Fragstorm Grenade Launcher	4pts
+Fragstorm Grenade Launcher	4pts
+Auto Launchers	0pts
Total	=330pts

<u>Repulsor Executioner [15PL]</u>	215pts
+Heavy Laser Destroyer	40pts
+Heavy Onslaught Gatling Cannon	30pts
+Twin Heavy Bolter	17pts
+Twin Icarus Ironhail Heavy Stubber	10pts
+Ironhail Heavy Stubber	6pts
+Stormbolter	2pts
+Stormbolter	2pts
+Fragstorm Grenade Launcher	4pts
+Fragstorm Grenade Launcher	4pts
+Auto Launchers	0pts
Total	=330pts

<u>Repulsor Executioner [15PL]</u>	215pts
+Heavy Laser Destroyer	40pts
+Heavy Onslaught Gatling Cannon	30pts
+Twin Heavy Bolter	17pts
+Twin Icarus Ironhail Heavy Stubber	10pts
+Ironhail Heavy Stubber	6pts
+Stormbolter	2pts
+Stormbolter	2pts
+Fragstorm Grenade Launcher	4pts
+Fragstorm Grenade Launcher	4pts
+Auto Launchers	0pts
Total	=330pts

<u>Repulsor [16PL]</u>	185pts
+Heavy Onslaught Gatling Cannon	30pts
+Onslaught Gatling Cannon	16pts
+Twin Heavy Bolter	17pts

Top

+Ironhail Heavy Stubber	6pts
+Stormbolter	2pts
+Stormbolter	2pts
+Stormbolter	2pts
+Fragstorm Grenade Launcher	4pts
+Fragstorm Grenade Launcher	4pts
+Krakstorm Grenade Launcher	4pts
+Krakstorm Grenade Launcher	4pts
+Auto Launchers	0pts
Total	=276pts

Repulsor [16PL] _____ 185pts

+Heavy Onslaught Gatling Cannon	30pts
+Onslaught Gatling Cannon	16pts
+Twin Heavy Bolter	17pts
+Ironhail Heavy Stubber	6pts
+Stormbolter	2pts
+Stormbolter	2pts
+Stormbolter	2pts
+Fragstorm Grenade Launcher	4pts
+Fragstorm Grenade Launcher	4pts
+Krakstorm Grenade Launcher	4pts
+Krakstorm Grenade Launcher	4pts
+Auto Launchers	0pts
Total	=276pts

Total detachment points =1592pts

Super-Heavy Auxiliary Detachment (Ultramarines) (+0CP)[18PL]

<u>Roboute Guilliman [18PL] _____</u>	400pts
Total	=400pts

Total detachment points =400pts
Total Army Points =1992pts

Refined strategy (Adeptus Astartes): Removed 14, 41, 42, 46, 52, 66.

Feelsbadmen - Andrew Hortin

Team: FeelsBadMen

Player: Andrew "Mr Diamond" Hortin

Faction/s Used: Aeldari Craftworlds (Alaitoc- All <CRAFTWORLDS> UNITS), Drukhari (Kabal of the Black Heart- All <KABAL> UNITS)

Army Total: [110PL, 1998pts]

Command Points: 14 (Battalion (5) + Battalion (5) + Battle Forged (3) + Airwing (1))

Maelstrom Cards: Codex Craftworlds

PreGame Stratagems: None

Refined Strategy: 13, 41,43,46,55,52

++ Battalion Detachment +5CP (Aeldari Craftworlds, ALAITOC) (36PL,659pts) ++

+HQ+

[WARLORD] Autarch (4PL,77pts) Plasma grenade (0) Starglaive (6) Forceshield (6) Free Relic- Faolchu's Wing

Warlord Trait- Fate's Messenger

Warlock Skrunner (4PL,67pts) Twin Shuriken Catapult (2) Shuriken pistol (0) Witchblade (0)

Psychic powers- Smite, Protect/Jinx

+TROOPS+

8 Storm Guardians (3PL,48pts) 3xChainsword (0) 5x Aeldari Blade (0) Shuriken Pistol (0) Plasma Grenades (0)

8 Storm Guardians (3PL,48pts) 3xChainsword (0) 5x Aeldari Blade (0) Shuriken Pistol (0) Plasma Grenades (0)

8 Storm Guardians (3PL,48pts) 3xChainsword (0) 5x Aeldari Blade (0) Shuriken Pistol (0) Plasma Grenades (0)

Top

+FLYER+

Hemlock Wraithfighter (10PL,210pts) 2x Heavy D-Scythe (0) Spirit Stones (10)

Psychic powers- Smite, Protect/Jinx

Crimson Hunter Exarch (9PL,161pts) Pulse Laser (0) 2x Starcannons (13)

++ Battalion Detachment +5CP (Aeldari Craftworlds, ALAITOC) (50PL,934pts) ++

+HQ+

Farseer Skyrunner (7PL, 132pts) Twin-Shuriken Catapult (2) shuriken pistol (0) Witchblade (0)

Psychic Powers- Smite, Doom, Executioner

Warlock Skrunner (4PL,67pts) Twin Shuriken Catapult (2) Shuriken pistol (0) Witchblade (0)

Psychic powers- Smite, Conceal/Reveal

+TROOPS+

8 Storm Guardians (3PL,48pts) 3xChainsword (0) 5x Aeldari Blade (0) Shuriken Pistol (0) Plasma Grenades (0)

20 Guardian Defenders, 2 Heavy Weapon Platforms (9PL,190pts) Shuriken Catapult (0) Plasma Grenades (0)
2x Shuriken Cannon (10)

20 Guardian Defenders, 1 Heavy Weapon Platform (9PL,175pts) Shuriken Catapult (0) Plasma Grenades (0)
1x Shuriken Cannon (10)

+FLYER+

Crimson Hunter Exarch (9PL,161pts) Pulse Laser (0) 2x Starcannons (13)

Crimson Hunter Exarch (9PL,161pts) Pulse Laser (0) 2x Starcannons (13)

++ Airwing Detachment +1 CP (Drukhari, KABAL OF THE BLACK HEART) (24PL,405pts)

+FLYER+

Razorwing Jetfighter (8PL,135pts) 2 Disintegrator Cannons (15) Razorwing Missiles (0) Twin Splinter Rifle (0)

Razorwing Jetfighter (8PL,135pts) 2 Disintegrator Cannons (15) Razorwing Missiles (0) Twin Splinter Rifle (0)

Top

Razorwing Jetfighter (8PL,135pts) 2 Disintegrator Cannons (15) Razorwing Missiles (0) Twin Splinter Rifle (0)

[Top](#)

Feelsbadmen - Benjamin Slusarczyk

Team: FeelsBadMen

Player: Benjamin "Mr 100" Slusarczyk

Faction/s Used: Chaos Space Marines (Alpha Legion)

Chaos Daemons

Army Total: [104PL, 2000pts]

Command Points: 13 (Battalion (5) + Battalion (5) + Fortification (0) + Battle Forged (3))

Maelstrom Cards: Codex Chaos Space Marines

Pre-game Stratagems:

(Banner of Blood) on Bloodletters (1) -1cp

(Banner of Blood) on Bloodletters (2) -1cp

(Banner of Blood) on Bloodletters (3) -1cp

Refined Strategy: 55, 51, 41, 46, 12, 64

++ Battalion Detachment +5CP (Chaos - Chaos Space Marines) [64 PL, 1170pts] ++

+ No Force Org Slot [1 PL, 10pts] +

Dark Disciples [1 PL, 10pts]:

Mark of Nurgle

2x Dark Disciple [10pts]

Legion: Alpha Legion

+ HQ [17 PL, 312pts] +

Chaos Lord with Jump Pack [6 PL, 114pts]:

Relic: Blade of the Hydra,

Chainsword (0), Mark of Khorne, Thunder hammer [21pts]

Dark Apostle [5 PL, 100pts]: Mark of Nurgle,

Accursed Crozius (0)

Prayers:

Benediction of Darkness,

Feculent Beseechment

Sorcerer [6 PL, 98pts]: Bolt pistol (0), Force stave [8pts], Mark of Nurgle,

Powers:

Miasma of Pestilence, Warptime

WARLORD, Trait: Reader of Fate

Top

+ Troops [9 PL, 150pts] +
 Chaos Cultists [3 PL, 50pts]:
 9x Chaos Cultist w/ Autogun [45pts], Mark of Nurgle
 Cultist Champion [5pts]: Autogun

Chaos Cultists [3 PL, 50pts]:
 9x Chaos Cultist w/ Autogun [45pts], Mark of Nurgle
 Cultist Champion [5pts]: Autogun

Chaos Cultists [3 PL, 50pts]:
 9x Chaos Cultist w/ Autogun [45pts], Mark of Nurgle
 Cultist Champion [5pts]: Autogun

+ Elites [30 PL, 548pts] +
 Hellforged Contemptor Dreadnought [10 PL, 148pts]: Mark of Nurgle
 Left Arm [30pts]: C-beam cannon [30pts]
 Right Arm [30pts]: C-beam cannon [30pts]

Possessed [20 PL, 400pts]: Mark of Nurgle,
 20x Possessed [400pts]

+ Heavy Support [7 PL, 150pts] +
 Havocs [7 PL, 150pts]: Mark of Slaanesh
 Aspiring Champion [14pts]:
 Boltgun (0), Chainsword (0)
 4x Havoc w/ reaper chaincannon [136pts]:
 4x Reaper chaincannon (80)

++ Fortification Network (Chaos - Daemons) [3 PL, 85pts] ++
 + No Force Org Slot +
 Chaos Allegiance: Nurgle
 + Fortification [3 PL, 85pts] +
 Feculent Gnarlmaaws [3 PL, 85pts]: Feculent Gnarlmaaw [85pts]

++ Battalion Detachment +5CP (Chaos - Daemons) [37 PL, 745pts] ++
 + No Force Org Slot +
 Chaos Allegiance: Chaos Undivided

+ HQ [13 PL, 250pts] +
 Daemon Prince of Chaos [9 PL, 180pts]: Daemonic axe [10pts], One Malefic Talon [0pts], Khorne, Wings [1 PL, 24pts]

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Poxbringer [4 PL, 70pts]:

Powers:

Virulent Blessing

+ Troops [24 PL, 495pts] +

Bloodletters (1) [8 PL, 165pts]:

19x Bloodletter [133pts],

Bloodreaper [7pts],

Daemonic Icon [15pts], Instrument of Chaos [10pts]

Bloodletters (2) [8 PL, 165pts]:

19x Bloodletter [133pts],

Bloodreaper [7pts],

Daemonic Icon [15pts], Instrument of Chaos [10pts]

Bloodletters (3) [8 PL, 165pts]:

19x Bloodletter [133pts],

Bloodreaper [7pts],

Daemonic Icon [15pts], Instrument of Chaos [10pts]

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Feelsbadmen - Jordan Berresford

Player: Jordan Berresford

Team: FeelsBadMen

Factions: Genestealer Cults

CP:5+5+5+3-4=14

Total Pts:2000

Books in use: Genestealer Cults

Detachments: 3 Battalions

Maelstrom Cards: GSC

++ Battalion Detachment +5CP (Tyranids - Genestealer Cults) [24 PL, -1CP, 395pts] ++

Cult Creed: Cult of the Four-Armed Emperor

Stratagem: Broodcoven [-1CP]

HQ

Patriarch [8 PL, 137pts]: Familiar(12), Monstrous rending claws(0), Power: Mass Hypnosis, Power: Mental Onslaught, Power: Might From Beyond, The Crouching, **Warlord**, Warlord Trait: Shadow Stalker

Primus [4 PL, 75pts]: Bonesword(3), needle pistol(0), toxin injector claw(0)

Troops

Brood Brothers Infantry Squad [3 PL, 40pts]:

Brood Brothers Leader (chainsword(0),Laspistol(0),frag grenades(0))

. 9x Brood Brother (Lasgun(0),frag Grenades(0))

Brood Brothers Infantry Squad [3 PL, 40pts]:

Brood Brothers Leader (chainsword(0),Laspistol(0),frag grenades(0))

. 9x Brood Brother (Lasgun(0),Frag Grenades(0))

Brood Brothers Infantry Squad [3 PL, 43pts]:

Brood Brothers Leader (chainsword(0),Laspistol(0),frag grenades(0))

. 8x Brood Brother (Lasgun(0),Frag Grenades(0))

. Brood Brother (special weapon): (Grenade Launcher(3), Frag grenades(0))

Elites

Kelermorph [3 PL, 60pts]:cultist knife(0), 3x Liberator autostub(0)

Battalion Detachment +5CP (Tyranids - Genestealer Cults) [43 PL, -2CP, 760pts]

Cult Creed: Cult of the Four-Armed Emperor

Specialist Detachment: Deliverance Broodsurge [-1CP]

HQ

Acolyte Iconward [3 PL, -1CP, 53pts]:Autopistol(0), Rending Claws(0), **Stratagem:** Field Commander, Warlord Trait: Augur of the Insurgent

Magus [5 PL, 92pts]: Autopistol(0), Force Stave(0), cultist knife(0), **Broodcoven Magus**, Familiar(12), Power: Mass Hypnosis, Power: Mind Control, Warlord Trait: Inscrutable Cunning

Troops

Acolyte Hybrids [9 PL, 165pts]: Cult Icon(10)

. 9x Acolyte Hybrid, Rending Claws(0), Autopistol(0), Cultist Knife(0)

. 5x Acolyte Hybrid (Heavy Weapon): Autopistol(0), Heavy Rock Saw(10)

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. Acolyte Leader: Autopistol(0), Cultist Knife(0), Rending Claws(0)

Acolyte Hybrids [9 PL, 165pts]: Cult Icon(10)

. 9x Acolyte Hybrid, Rending Claws(0), Autopistol(0), Cultist Knife(0)

. 5x Acolyte Hybrid (Heavy Weapon): Autopistol(0), Heavy Rock Saw(10)

. Acolyte Leader: Autopistol(0), Cultist Knife(0), Rending Claws(0)

Acolyte Hybrids [11 PL, 170pts]: Cult Icon(10)

. 19x Acolyte Hybrid (Hand Flamer): 19x Hand Flamer(1), rending claws(0), Cultist Knife(0)

. Acolyte Leader: Cultist Knife(0), Hand Flamer(1), Rending Claws(0),

Elites

Clamavus [3 PL, 55pts]: Autopistol(0)

Kelermorph [3 PL, 60pts]:cultist knife(0), 3x Liberator autostub(0)

Battalion Detachment +5CP (Tyranids - Genestealer Cults) [49 PL, -1CP, 845pts]

Cult Creed: The Twisted Helix

Specialist Detachment: Anointed Throng [-1CP]

HQ

Patriarch [8 PL, 137pts]: Familiar(12), Monstrous rending claws(0), Power: Mass Hypnosis, Power: Psychic Stimulus

Primus [4 PL, 75pts]: Bonesword(3), needle pistol(0), toxin injector claw(0),

Broodcoven Primus, Warlord Trait: Alien Majesty

Troops

Brood Brothers Infantry Squad [3 PL, 43pts]:

Brood Brothers Leader (chainsword(0),Laspistol(0),frag grenades(0))

. 8x Brood Brother (Lasgun(0),Frag Grenades(0))

. Brood Brother (special weapon): (Grenade Launcher(3), Frag grenades(0))

Brood Brothers Infantry Squad [3 PL, 43pts]:

Brood Brothers Leader (chainsword(0),Laspistol(0),frag grenades(0))

. 8x Brood Brother (Lasgun(0),Frag Grenades(0))

. Brood Brother (special weapon): (Grenade Launcher(3), Frag grenades(0))

Brood Brothers Infantry Squad [3 PL, 43pts]:

Brood Brothers Leader (chainsword(0),Laspistol(0),frag grenades(0))

. 8x Brood Brother (Lasgun(0),Frag Grenades(0))

. Brood Brother (special weapon): (Grenade Launcher(3), Frag grenades(0))

Elites

Aberrants [14 PL, 252pts]

. 8x Aberrant (Pick): Power Pick(9), Rending Claws(0)

. 2x Aberrant Hypermorph: Heavy Improvised Weapon(10), Rending Claws(0), Tail(0)

Aberrants [14 PL, 252pts]

. 8x Aberrant (Pick): Power Pick(9), Rending Claws(0)

. 2x Aberrant Hypermorph: Heavy Improvised Weapon(10), Rending Claws(0), Tail(0)

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Refined Strategy:

Phycological Warfare

Spread Fear and Panic (gsc)

Advance

Domination

Defend 5

Defend 6

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Feelsbadmen - Michael Hortin

Player: **Michael Hortin**

Codex Used: **T'au Empire**

Team: **FeelsBadMen**

Vanguard Detachment (T'au Sept)

HQ: XV85 Enforcer Battlesuit [76] - 3 Cyclic Ions [54] ATS [6] = **136** Warlord (Exemplar of Mont'ka)

Elite: Riptide Battlesuit [185] Heavy Burst [35] 2x Smart Missile [30] ATS [18] Velocity Tracker [10] = **278**

Elite: Riptide Battlesuit [185] Heavy Burst [35] 2x Smart Missile [30] ATS [18] Velocity Tracker [10] = **278**

Elite: Riptide Battlesuit [185] Heavy Burst [35] 2x Smart Missile [30] ATS [18] Velocity Tracker [10] = **278**

Outrider Detachment (T'au Sept)

HQ: Commander Shadowsun [110] = **110**

HQ: Ethereal [45] Honour Blade [0] = **45** Puretide Engram Chip

FA: 8 Shield Drones [80] = **80**

FA: 8 Shield Drones [80] = **80**

FA: 8 Shield Drones [80] = **80**

Heavy Support: 3 Broadsides [105] 6 High Yeild M.Pods [150] 6 SMS [90] 3 ATS [18] **6 Shield Drones** [60] = **423**

Vanguard Detachment (Sa'cea Sept)

HQ: XV85 Enforcer Battlesuit [76] - 3 Cyclic Ions [54] ATS [6] = **136**

Elite: Firesight Marksman [21] Markerlight [3] Pulse Pistol [1] = **25**

Elite: Firesight Marksman [21] Markerlight [3] Pulse Pistol [1] = **25**

Elite: Firesight Marksman [21] Markerlight [3] Pulse Pistol [1] = **25**

ARMY TOTAL = 1999

CP = 6

Discard: 41, 42, 46, 52, 55, 66

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Feelsbadmen - Robert Hortin

Team: FeelsBadMen

Player: Robert "Robjective Secured" Hortin

Faction/s Used: Blood Angels, Deathwatch, Officio Assasinorum

Army Total: [147 PL, 1997pts]

Command Points: 13 (Battalion (5) + Battalion (5) + Battle Forged (3))

Maelstrom Cards: Codex Blood Angels

PreGame Stratagems: 1 x Death Visions of Sanguinius (1 CP) on Blood Angels Captain

Refined Strategy: 14, 41, 46, 55

++ All Blood Angels use "Blood Angels" as the chapter keyword unless specified otherwise

++ Battalion Detachment +5CP (Imperium - Blood Angels) [52 PL, 759pts] ++

+ HQ +

[WARLORD] Captain [6 PL, 124pts]: Jump Pack (19), Storm Shield (10), Thunder Hammer (21). Free Relic: Angel's Wing. Warlord Trait: Artisan of War.

Lemartes [7 PL, 100pts]: Jump Pack (0), Bolt Pistol (0), The Blood Crozius (0)

Librarian Dreadnought [9 PL, 142pts]: Psychic Powers: Quickening, Wings of Sanguinus, Furioso fist (30), Furioso Force Halberd (0), Storm bolter (2)

+ Troops +

Scout Squad [4 PL, 55pts]

. Scout: Bolt Pistol (0), Combat Knife (0)

. Scout Sergeant (11): Bolt pistol (0), Combat Knife (0)

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Scout Squad [4 PL, 55pts]

- . Scout: Bolt Pistol (0), Combat Knife (0)
- . Scout: Bolt Pistol (0), Combat Knife (0)
- . Scout: Bolt Pistol (0), Combat Knife (0)
- . Scout: Bolt Pistol (0), Combat Knife (0)
- . Scout Sergeant (11): Bolt pistol (0), Combat Knife (0)

Scout Squad [4 PL, 55pts]

- . Scout (11): Boltgun (0), Bolt Pistol (0)
- . Scout (11): Boltgun (0), Bolt Pistol (0)
- . Scout (11): Boltgun (0), Bolt Pistol (0)
- . Scout (11): Boltgun (0), Bolt Pistol (0)
- . Scout Sergeant (11): Boltgun (0), Bolt Pistol (0)

+ Elites +

Death Company [18 PL, 228pts]:

- . Death Company Marine (17): Jump Pack (3), Thunder hammer (16)
- . Death Company Marine (17): Jump Pack (3), Thunder hammer (16)
- . Death Company Marine (17): Jump Pack (3), Thunder hammer (16)
- . Death Company Marine (17): Jump Pack (3), Boltgun (0), Chainsword (0)
- . Death Company Marine (17): Jump Pack (3), Boltgun (0), Chainsword (0)
- . Death Company Marine (17): Jump Pack (3), Boltgun (0), Chainsword (0)
- . Death Company Marine (17): Jump Pack (3), Boltgun (0), Chainsword (0)
- . Death Company Marine (17): Jump Pack (3), Boltgun (0), Chainsword (0)
- . Death Company Marine (17): Jump Pack (3), Boltgun (0), Chainsword (0)

++ Battalion Detachment +5CP (Imperium - Deathwatch) [75 PL, 898pts] ++

+ HQ +

Librarian with Jump Pack [7 PL, 120pts]: Jump Pack (0), Force stave (8), Bolt Pistol (0). Psychic Powers: Veil of Time, Might of Heroes.

Watch Master [7 PL, 130pts]: Guardian Spear (0).

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+ Troops +

Veterans [21 PL, 221pts]

- . Watch Sergeant (14): Storm Bolter (4), Storm shield (2)
- . Terminator (23): Power Sword (4) and Stormbolter (4)
- . Terminator (23): Power Sword (4) and Stormbolter (4)
- . Vanguard Veteran (17): Jump Pack (0), Bolt Pistol (0), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)

Veterans [21 PL, 221pts]

- . Watch Sergeant (14): Storm Bolter (4), Storm shield (2)
- . Terminator (23): Power Sword (4) and Stormbolter (4)
- . Terminator (23): Power Sword (4) and Stormbolter (4)
- . Vanguard Veteran (17): Jump Pack (0), Bolt Pistol (0), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)

Veterans [19 PL, 206pts]

- . Watch Sergeant (14): Storm Bolter (4), Storm shield (2)
- . Biker (21): Twin boltgun (4), Deathwatch Teleport Homer (0) Chainsword (0)
- . Terminator (23): Power Sword (4) and Stormbolter (4)
- . Terminator (23): Power Sword (4) and Stormbolter (4)
- . Vanguard Veteran (17): Jump Pack (0), Bolt Pistol (0), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)
- . Veteran (14): Storm Bolter (4), Storm shield (2)

Top

. Veteran (14): Storm Bolter (4), Storm shield (2)

. Veteran (14): Storm Bolter (4), Storm shield (2)

++ Vanguard Detachment (Imperium - Officio Assassinorum) [20 PL, 340pts] ++

+ Elites +

Eversor Assassin [5 PL, 85pts] executioner pistol (0), neuro-gauntlet (0), power sword (0), melta bombs (0)

Vindicare Assassin [5 PL, 85pts] exitus pistol (0), exitus rifle (0), blind grenades (0)

Vindicare Assassin [5 PL, 85pts] exitus pistol (0), exitus rifle (0), blind grenades (0)

Vindicare Assassin [5 PL, 85pts] exitus pistol (0), exitus rifle (0), blind grenades (0)

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Feelsbadmen - Timothy Barnard

Player: Tim Barnard

Team: FeelsBadMen

Factions Used: Bestus Custodes

Total Command Points: 4

Imperium - Adeptus Custodes [99 PL, 1999pts] ++

Spearhead Detachment:

+ HQ +

Captain-General Trajann Valoris [10 PL, 185pts]

Shield-Captain on Dawneagle Jetbike [9 PL, 164pts]: Auric Aquilis, Hurricane Bolter (10pts), Misericordia (4 pts), Warlord

+ Elites +

Vexillus Praetor [6 PL, 124pts]: Misericordia (4 pts), Storm Shield (10pts), Vexilla Magnifica (30 pts)

+ Heavy Support +

Caladius Grav-tank (Beta) [10 PL, 210pts]: Twin Illiastus Accelerator Cannon (90 pts), Twin Lastrum Bolt Cannon (20 pts)

Caladius Grav-tank (Beta) [10 PL, 210pts]: Twin Illiastus Accelerator Cannon (90 pts), Twin Lastrum Bolt Cannon (20 pts)

Caladius Grav-tank (Beta) [10 PL, 210pts]: Twin Illiastus Accelerator Cannon (90 pts), Twin Lastrum Bolt Cannon (20 pts)

Super-Heavy Auxillary Detachment:

+ Lord of War +

Orion Assault Dropship (Beta) [22 PL, 448pts]: 2x Arachnus Heavy Blaze Cannon (100 pts), 2x Spiculus Heavy Bolt Launcher (28 pts), 2x Twin Lastrum Bolt Cannon (40 pts)

Super-Heavy Auxillary Detachment:

+ Lord of War +

Orion Assault Dropship (Beta) [22 PL, 448pts]: 2x Arachnus Heavy Blaze Cannon (100 pts), 2x Spiculus Heavy Bolt Launcher (28 pts), 2x Twin Lastrum Bolt Cannon (40 pts)

++ Total: [99 PL, 1999pts] ++

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Refined Strategy:

13 - War Zone Secure (AC)

15 - Crush Their Resistance (AC),

41 - Advance

46 - Domination

55 - Psychological Warfare

56 - Master the Warp

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HobbYakuza - Regan Pannell

Team: Hobbyakuza

Player Name: Regan Pannell

Army Keyword: Chaos

Faction Keywords Used: Renegades and Heretics, Thousand Sons, Questor Traitoris

Detachment 1 Type: Battalion

Detachment1 CP: 5

Detachment 1 Faction Used: Renegade and Heretics

Chaos Covenant: Khorne

HQ 1: Renegade Commander (25pts)

Wargear: Chain Sword (0), Laspistol (0), [Total: 25pts, 3PL]

HQ 2: Renegade Commander (25pts)

Wargear: Chain Sword (0), Laspistol (0), [Total: 25pts, 3PL]

Troop 1: 10x Renegade Militia Squad (40pts), 1x Renegade Militia Champion, 9x Renegade Militia

Wargear: Lasgun x9 (0pts), Frag Grenade x10 (0), Grenade Launcher (3pts), [Total: 43pts, 3PL]

Troop 2: 10x Renegade Militia Squad (40pts), 1x Renegade Militia Champion, 9x Renegade Militia

Wargear: Lasgun x9 (0pts), Frag Grenade x10 (0), Grenade Launcher (3pts), [Total: 43pts, 3PL]

Troop 3: 10x Renegade Militia Squad (40pts), 1x Renegade Militia Champion, 9x Renegade Militia

Wargear: Lasgun x9 (0pts), Frag Grenade x10 (0), Grenade Launcher (3pts), [Total: 43pts, 3PL]

Detachment 2 Type: Super-Heavy Auxiliary Detachment

Detachment 2 CP: 0

Detachment 2 Faction Used: Thousand Sons

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Lord of War 1: Magnus the Red (445pts) [Total: 445pts, 23PL]

Default Spells: Warptime, Glamour of Tzeentch, Weaver of Fates

Detachment 3 Type: Traitoris Lance Detachment

Detachment 3 CP: 6

Detachment 3 Faction Used: Questor Traitoris, Infernal House Hold

Stratagems Used: Tyrannical Court (-1 CP), Corrupted Heirlooms (-1 CP)

Lord of War 1: Knight Rampager (320pts) [**Dreadblade**]

Wargear: Reaper Chainsword (30pts), Thunderstrike Gauntlet (35pts), Heavy Stubber (2pts) [Total: 387pts, 19PL]

Lord of War 2: Knight Despoiler (285 pts) [**WARLORD**]

Default Warlord Trait: Warp-haunted Hull

Default Relic: Helm of Warpsight

Wargear: 2x Avenger Gatling Cannon (170 pts), 2x Heavy Flamer (28 pts), Heavy Stubber (2pts), Ironstorm Missile Pod (16pts), [Total: 501pts, 25PL]

Lord of War 3: Knight Despoiler (285 pts)

Wargear: 2x Avenger Gatling Cannon (170 pts), 2x Heavy Flamer (28 pts), Heavy Stubber (2pts), [Total: 485pts, 25PL]

Total Points: 1997

Total Power Level: 107

Total CP: 12CP

Faction Objective Cards Used: Chaos Knights

Objective Cards Discarded:

Objective Number	Objective Name
13	A Fitting Challenge
41	Advance
46	Domination

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54	Area Denial
55	Psychological Warfare

Top

HobbYakuza - Phil Whitty

Team: Hobbyakuza

Player Name: Phillip Whitty

Army Key words: Daemons

Faction Keywords Used: Chaos Daemons

Detachment 1 Type: Battalion

Detachment 1 CP: 5

Detachment 1 Faction Used: Daemons

Stratagems Used: Warp Surge, Daemonic Possession, Daemonic Incursion, Revolting Regeneration

HQ 1: Poxbringer (70pts) **[WARLORD]**

Wargear: Balesword (0)

Default Warlord Trait: Blessed with Corpulence

[Total 70, 4PL]

HQ 2: Sloppity Bilepiper (60)

Wargear: Marotter (0)

[Total 60, 3 PL]

Troops 1: 3x Nurglings swarms (54pts)

Wargear: Diseased claws and teeth (0)

[Total 54, 3PL]

Troops 2: 30x Plaguebearers (210pts), 1x Plagueridden, 29x Plaguebearers

Wargear: Plaguesword x 30 (0), Daemonic Icon (15pts)

[Total 225, 12PL]

Troops 3: 30x Plaguebearers (210pts), 1x Plagueridden, 29x Plaguebearers

Wargear: Plaguesword x 30 (0), Daemonic Icon (15pts)

[Total 225, 12PL]

Troops 4: 30x Plaguebearers (210pts), 1x Plagueridden, 29x Plaguebearers

Wargear: Plaguesword x 30 (0), Daemonic Icon (15pts)

[Total 225, 12PL]

Fast Attack 1: 6x Plague Drones (240pts), 1x Plaguebringer, 5x Plague Drone

Wargear: 6x Death's Heads (0), 6x Plagueswords (0), 6x Prehensile proboscis (0), Daemonic Icon (15)

[Total 255, 11PL]

Psychic Powers: Smite, Miasma of Pestilence

Detachment 2 Type: Battalion

Detachment 2 CP: 5

Detachment 2 Faction Used: Daemons

Stratagems Used: Denizens of the Wrap, Banner of Wrath, Frenetic Bloodlust

HQ1: Horticultus Slimux (165pts)

Wargear: Lopping shears (0), Mulch's acidic maw (0)

[Total 165, 9PL]

HQ2: Bloodmaster (56pts)

Wargear: Blade of Blood (0)

Default Relic: The Crimson Crown

[Total 56, 3PL]

Troops 1: 30x Bloodletters (210pts), 1x Bloodreaper, 29x Bloodletters

Wargear: Hellblade x 30 (0), Daemonic Icon (15pts), Instrument of Chaos (10pts)

[Total 235, 12PL]

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Troops 2: 30x Bloodletters (210pts), 1x Bloodreaper, 29x Bloodletters

Wargear: Hellblade x 30 (0), Daemonic Icon (15pts), Instrument of Chaos (10pts)

[Total 235, 12PL]

Troops 3: 3x Nurglings swarms (54pts)

Wargear: Diseased claws and teeth (0)

[Total 54, 3PL]

Elite 1: 1x Beasts of Nurgle (34pts)

Wargear: Putrid appendages (0)

[Total 34,2PL]

Elite 2: 1x Beasts of Nurgle (34pts)

Wargear: Putrid appendages (0)

[Total 34,2PL]

Elite 3: 2x Beasts of Nurgle (68pts)

Wargear: 2x Putrid appendages (0)

[Total 34,2PL]

Total Points: 1995

Total Power Level: 104

Total CP: 13

Faction Objective Cards Used: Chaos Daemons

Objective Cards Discarded:

Objective Number	Objective Name
11	Delight in Despair
51	Overwhelming Firepower
55	Psychological Warfare
63	Scouring the Skies
65	Big Game Hunter
66	Priority Orders Received

All points taken from the Chaos Daemons codex and Chapter Approved 2018

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HobbYakuza - Aron Tonkin

Team: Hobbyakuza

Player Name: Aron Tonkin

Army Keyword: Asyurani

Faction Keywords Used: Asyurani and Drukhari

Detachment 1 Type: Battalion

Detachment 1 CP: 5

Detachment 1 Faction Used: Asyurani

Craft World: Alaitoc

HQ 1: Warlock Skyrunner (65 pts)

Wargear: Shuriken Pistol (0), Witchblade (0), Twin Shuriken Catapult (2) [Total: 67 pts, 4 PL]

Default Spells: Conceal/Reveal, Smite

HQ 2: Warlock Skyrunner (65 pts) **[WARLORD]**

Default Warlord Trait: Seer of the Shifting Vector

Wargear: Shuriken Pistol (0), Singing Spear (5), Twin Shuriken Catapult (2) [Total: 72 pts, 4 PL]

Default Spells: Protect/Jinx, Smite

HQ 2: Farseer Skyrunner (130 pts)

Default Relic: The Phoenix Gem

Wargear: Shuriken Pistol (0), Witchblade (0), Twin Shuriken Catapult (2) [Total: 132 pts, 7 PL]

Default Spells: Guide, Doom, Smite

Troop 1: 20x Guardian Defenders (160 pts) 2x Heavy Weapon Platform (10pts)

Wargear: 20x Shuriken Catapult (0), 20x Plasma Grenade (0), 2x Shuriken Cannon (20pts) [Total: 190pts, 10 PL]

Troop 2: 5x Rangers (60 pts)

Wargear: 5x Ranger Long Rifle (0 pts), 5x Shuriken Pistol (0 pts), [Total: 60pts, 3 PL]

Troop 3: 5x Rangers (60 pts)

Wargear: 5x Ranger Long Rifle (0 pts), 5x Shuriken Pistol (0 pts), [Total: 60pts, 3 PL]

Heavy Support 1: 8x Dark Reaper, 1x Dark Reaper Exarch (108 pts)

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Wargear: 8x Reaper Launcher (176), Tempest Launcher (27pts) [Total: 311 pts, 13 PL]

Detachment 2 Type: Airwing

Detachment 2 CP: 1

Detachment 2 Faction Used: Asyurani

Craft World: Alaitoc

Flyer 1: 1x Crimson Hunter Exarch (135 pts)

Wargear: 1x Pulse Laser (0 pts), 2x Starcannons (26 pts) [Total: 161 pts, 9 PL]

Flyer 2: 1x Crimson Hunter Exarch (135 pts)

Wargear: 1x Pulse Laser (0 pts), 2x Starcannons (26 pts) [Total: 161 pts, 9 PL]

Flyer 3: 1x Crimson Hunter Exarch (135 pts)

Wargear: 1x Pulse Laser (0 pts), 2x Starcannons (26 pts) [Total: 161 pts, 9 PL]

Flyer 4: 1x Hemlock Wraithfighter (200 pts)

Wargear: 2x Heavy D-Scythe (0 pts), Spirit Stones (10), [Total: 210 pts, 10 PL]

Default Spells: Protect/Jinx, Smite

Detachment 3 Type: Airwing

Detachment 3 CP: 1

Detachment 3 Faction Used: Drukhari

Obsession: Kabal of the Black Heart

Flyer 1: 1x Razorwing Jetfighter (105 pts)

Wargear: 1x Razorwing Missiles (0 pts), 2x Disintegrator Cannons (30 pts), Twin Splinter Rifle (0 pts) [Total: 135 pts, 8 PL]

Flyer 2: 1x Razorwing Jetfighter (105 pts)

Wargear: 1x Razorwing Missiles (0 pts), 2x Disintegrator Cannons (30 pts), Twin Splinter Rifle (0 pts) [Total: 135 pts, 8 PL]

Flyer 3: 1x Razorwing Jetfighter (105 pts)

Wargear: 1x Razorwing Missiles (0 pts), 2x Disintegrator Cannons (30 pts), Splinter Cannon (10 pts) [Total: 145 pts, 8 PL]

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Total Points: 2000**Total Power Level:** 104**Total CP:** 10 CP**Faction Objective Cards Used:** Craftworld Eldar**Objective Cards Discarded:**

Objective Number	Objective Name
13	Khaine's Wrath
41	Advance
46	Domination
52	Blood and Guts
55	Psychological Warfare
66	Priority Orders Received

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HobbYakuza - Rohan Wegman

Team: Hobbyakuza

Player Name: Rohan Wegman

Army Keyword: Imperium

Faction Keywords Used: Grey Knights

Detachment 1 Type: Battalion

Detachment1 CP: 5

Detachment 1 Faction Used: Grey Knights

HQ 1: Grand Master in Nemesis Dreadknight (170 pts) **[Warlord]**

Default Warlord Trait: First to the Fray

Wargear: Dreadknight teleporter (10), Dreadfist (25), Nemesis Greatsword(10), Heavy Incinerator (19), Heavy Psycannon (24)

[Total: 258pts, 14PL]

Default Spells: Sanctuary

Casts 2, Deny 1, Known Spells 1 and Smite

HQ 2: Grand Master Voldus (153pts)

Wargear: Malleus Argryrum (0), Storm Bolter (0), Frag Grenade (0), Krak Grenade (0), Psyk-out Grenade (0)

[Total: 153pts, 10PL]

Default Spells: Vortex of Doom, Sanctuary, Gate of Infinity

Casts 3, Deny 3, Known Spells 3 and Smite

HQ 3: Lord Kaldor Draigo (180pts)

Wargear: Titansword (0), Storm Shield (0), Storm Bolter (0), Frag Grenade (0), Krak Grenade (0), Psyk-out Grenade (0)

[Total: 180pts, 12PL]

Default Spells: Gate of Infinity, Purge Soul

Casts 2, Deny 2, Known Spells 1 and Smite

Troop 1: 9x Strike Squad (171pts)

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Wargear: Nemesis Force Halberd x3 (0), Nemesis Force Falchions x6 (0), Storm Bolter x9 (18pts), Frag Grenade x9 (0), Krak Grenade x9 (0), Psyk-out Grenade x9 (0)

[Total: 189pts, 14PL]

Default Spells: Gate of Infinity

Casts 2, Deny 2, Known Spells 1 and Smite

Troop 2: 5x Strike Squad (95pts)

Wargear: Nemesis Force Halberd x2 (0), Nemesis Force Falchions x2 (0), Phycannon (7), Storm Bolter x4 (8), Frag Grenade x5 (0), Krak Grenade x5 (0), Psyk-out Grenade x5 (0)

[Total: 110pts, 7PL]

Default Spells: Astral Aim

Casts 1, Deny 1, Known Spells 1 and Smite

Troop 3: 5x Terminator Squad (195pts)

Wargear: Nemesis Force Halberd x5 (0), Storm Bolter x5 (10), Frag Grenade x5 (0), Krak Grenade x5 (0), Psyk-out Grenade x5 (0)

[Total: 205pts, 13PL]

Default Spells: Gate of Infinity

Casts 1, Deny 1, Known Spells 1 and Smite

Elite 1: Paladin Ancient (98 pts)

Wargear: Nemesis Force Falchion (0), Storm Bolter (2), Frag Grenade (0), Krak Grenade (0), Psyk-out Grenade (0)

Default Relic: Fury of Demios

[Total: 100pts, 7PL]

Default Spells: Hammerhand

Casts 1, Deny 1, Known Spells 1 and Smite

Elite 2: 3x Paladin Squad (141pts)

Wargear: Nemesis Daemon Hammer (13), Nemesis Force Halberd (0), Nemesis Force Falchions (0), Storm Bolter x3 (6)

[Total: 160pts, 7PL]

Default Spells: Hammerhand

Casts 1, Deny 1, Known Spells 1 and Smite

Heavy Support 1: Landraider (200 pts)

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Wargear: Twin Heavy Bolter (17), Twin Lascannons x2 (80), Storm Bolter (2), Multi-melta (22)

[Total: 321pts, 19PL]

Heavy Support 2: Landraider (200 pts)

Wargear: Twin Heavy Bolter (17), Twin Lascannons x2 (80), Storm Bolter (2), Multi-melta (22)

[Total: 321pts, 19PL]

Total Points: 1997

Total Power Level: 125

Total CP: 8CP

Faction Objective Cards Used: Grey Knights

Objective Cards Discarded:

Objective Number	Objective Name
16	Rites of Exorcism
41	Advance
46	Domination
54	Area Denial
55	Psychological Warfare
15	Teleport Attack

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HobbYakuza - Sam Mazengarb

Team: Hobbyakuza

Player Name: Sam Mazengarb

Army Keyword: Adeptus Mechanicus

Faction Keywords Used: Adeptus Mechanicus

Detachment 1 Type: Battalion

Detachment 1 CP: 5

Detachment 1 Faction Used: Adeptus Mechanicus

Forge World: Ryza

Stratagems Used: Vigilus Detachment Servitor Maniple (-1 cp)

HQ 1: Tech-priest Dominus (80 pts)

Relic: Weapon XCIX

Wargear: Phosphor Serpenta (4 pts), Volkite Blaster (8 pts) [Total: 92 pts, 7 PL]

HQ 2: Tech-priest Dominus (80 pts) **[WARLORD]**

Default Warlord Trait: Chorister Technis

Wargear: Macrostubber (2 pts), Eradication Ray (10 pts) [Total: 92 pts, 7 PL]

Troop 1: 6x Kataphron Destroyers (90 pts)

Wargear: 6x Plasma Culverins (162 pts), 6x Phosphor Blasters (36 pts) [Total: 288 pts, 20 PL]

Troop 2: 6x Kataphron Destroyers (90 pts)

Wargear: 6x Plasma Culverins (162 pts), 6x Phosphor Blasters (36 pts) [Total: 288 pts, 20 PL]

Troop 3: 10x Skitarii Rangers (70 pts), 1x Skitarii Ranger Alpha, 9x Skitarii Rangers

Wargear: 3x Arc Rifles (12 pts), 6x Galvanic Rifles (0 pts), 1x Arc Maul (5 pts), 1x Arc Pistol (3 pts), 1x Omnispex (7 pts) [Total: 97 pts, 7 PL]

Troop 4: 10x Skitarii Vanguard (80 pts), 1x Skitarii Vanguard Alpha, 9x Skitarii Vanguard

Wargear: 3x Plasma Calivers (33 pts), 6x Radium Rifles (0 pts), 1x Phosphor Blast Pistol (3 pts), **Top** Power Sword (4pts), 1x Enhanced Data-Tether (5 pts) [Total: 125 pts, 7 PL]

Elite 1: 10x Fulgurite Electro-Priests (160 pts)

Wargear: 10x Electroléech Staves (0 pts) [Total: 160 pts, 8 PL]

Heavy Support 1: 1x Onager Dunecrawler (70 pts)

Wargear: 1x Neutron Laser (45 pts), 2x Cognis Heavy Stubber (4 pts), 1x Broad Spectrum Data-Tether (0 pts) [Total: 119 pts, 7 PL]

Heavy Support 2: 1x Skorpius Disintegrator (85 pts)

Wargear: 1x Ferrumite Cannon (25 pts), 3x Cognis Heavy Stubber (6 pts), 1x Broad Spectrum Data-Tether (0 pts) [Total: 116 pts, 6 PL]

Heavy Support 3: 1x Skorpius Disintegrator (85 pts)

Wargear: 1x Ferrumite Cannon (25 pts), 3x Cognis Heavy Stubber (6 pts), 1x Broad Spectrum Data-Tether (0 pts) [Total: 116 pts, 6 PL]

Dedicated Transport 1: 1x Skorpius dunerider (65 pts)

Wargear: 1x Twin Cognis Heavy Stubber (4 pts), 2x Cognis Heavy Stubber (4 pts) [Total: 73 pts, 4 PL]

Detachment 2 Type: Battalion

Detachment 2 CP: 5

Detachment 2 Faction Used: Adeptus Mechanicus

Forge World: Ryza

HQ 1: Tech-Priest Enginseer (30 pts)

Wargear: 1x Laspistol (0 pts), 1x Servo-arm (0 pts), 1x Omnissian Axe (0 pts) [Total: 30 pts, 3 PL]

HQ 2: Tech-Priest Manipulus (90 pts)

Wargear: 1x Omnissian Staff (0 pts), 1x Mechadendrites (0 pts), 1x Transonic Cannon (0 pts) [Total: 90 pts, 5 PL]

Troops 1: 4x Kataphron Breachers (80 pts)

Wargear: 4x Arc Claw (16 pts), 4x Heavy Arc Rifle (24 pts) [Total: 120 pts, 16 PL]

Troops 2: 4x Kataphron Breachers (80 pts)

Wargear: 4x Arc Claw (16 pts), 4x Heavy Arc Rifle (24 pts) [Total: 120 pts, 16 PL]

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Troops 3: 4x Skitarii Rangers (28 pts), 1x Skitarii Ranger Alpha (7 pts)

Wargear: 2x Galvanic Rifles (0 pts), 2x Transuranic Arquebus (30 pts), 1x Omnipex (7 pts) [Total: 72 pts, 4 PL]

Total Points: 1998

Total Power Level: 143

Total CP: 12 CP

Faction Objective Cards Used: Adeptus Mechanicus

Objective Cards Discarded:

Objective Number	Objective Name
41	Advance
42	Behind Enemy Lines
46	Domination
54	Area Denial
55	Psychological Warfare
66	Priority Orders Received

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HobbYakuza - Timothy Hales

Team: Hobbyakuza

Player Name: Timothy Hales

Army Keyword: Imperium

Faction Keywords Used: Astra Militarum, Imperial Knights Questor Mechanicus

Pre-Game Stratagems: Heirlooms of the Household -3CP, Exalted Court -3CP (CODEX Imperial Knights)

Detachment 1 Type: Battalion

Detachment1 CP: 5

Detachment 1 Faction Used: Astra Militarum

Regimental Doctrine: Cadian

HQ 1: Company Commander (30pts)

Wargear: Chainsword (0pts), Laspistol (0pts) Frag Grenade (0pts). [Total: 30pts, 2PL]

HQ 2: Company Commander (30pts)

Wargear: Chainsword (0pts), Laspistol (0pts) Frag Grenade (0pts). [Total: 30pts, 2 PL]

Troop 1: Infantry Squad 9x Guardsman (36pts) Sergeant (4pts)

Wargear: Lasgun x 9 (0pts), Frag Grenade x10 (0), Las Pistol (0pts), Chainsword (0pt). [Total: 40pts, 3PL]

Troop 2: Infantry Squad 9x Guardsman (36pts) Sergeant (4pts)

Wargear: Lasgun x 9 (0pts), Frag Grenade x10 (0), Las Pistol (0pts), Chainsword (0pt). [Total: 40pts, 3PL]

Troop 3: Infantry Squad 9x Guardsman (36pts) Sergeant (4pts)

Wargear: Lasgun x 9 (0pts), Frag Grenade x10 (0), Las Pistol (0pts), Chainsword (0pt). [Total: 40pts, 3PL]

Heavy Support 1: Heavy Weapons Squad, 3x Heavy Weapon Team (18pts)

Wargear: Mortar x3 (5pts). [Total: 33pts, 3 PL]

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Detachment 2 Type: Super-Heavy Auxiliary Detachment

Detachment 2 CP: 0

Detachment 2 Faction Used: Imperial Knights Questor Mechanicus

House: Vulker

Lord of War 1: Knight Gallant (285pts)

Default Warlord Trait (Exalted Court): Adamantium Knight

Default Relic (Heirlooms of the Household): Sanctuary

Wargear: Heavy Stubber (2pts), Reaper Chainsword (30pts), Thunderstrike gauntlet (35pts), [Total: 352pts, 20PL]

Detachment 3 Type: Knight Lance Super Heavy Detachment

Detachment 3 CP: 6

Detachment 3 Faction Used: Imperial Knights Questor Mechanicus

House: Krast

Lord of War 1: Knight Crusader (285)

Default Warlord Trait (Exalted Court): First Knight

Default Relic (Heirlooms of the Household): The Headsman's Mark

Wargear: Heavy Stubber (2pts), Ironstorm Missile Pod (16pts), Avenger Gatling Cannon (75pts) w/ Heavy Flamer (14pts), Rapid-Fire Battle Cannon (100pts) w/ Heavy Stubber (2pts). [Total 494pts, 25PL]

Lord of War 2: Knight Crusader (285) **[WARLORD]**

Default Warlord Trait: Ion Bulkwark

Default Relic: Endless Fury

Wargear: Heavy Stubber (2pts), Ironstorm Missile Pod (16pts), Avenger Gatling Cannon (75pts) w/ Heavy Flamer (14pts), Thermal Cannon (76pts). [Total: 468pts, 25PL]

Lord of War 3: Knight Crusader (285)

Wargear: Heavy Stubber (2pts), Ironstorm Missile Pod (16pts), Avenger Gatling Cannon (75pts) w/ Heavy Flamer (14pts), Thermal Cannon (76pts). [Total: 468pts, 25PL]

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Total Points: 1995**Total Power Level:** 111**Total CP:** 8CP**Faction Objective Cards Used:** Imperial Knights**Objective Cards Discarded:**

Objective Number	Objective Name
16	A Grudge To Settle
41	Advance
42	Behind Enemy Lines
46	Domination
54	Area Denial
66	Priority Orders Received

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Honestly, No idea - John Edward

++ Battalion Detachment +5CP (Imperium - Adeptus Mechanicus) [18 PL, 5CP, 165pts] ++

Detachment CP [5CP]

Forge World Choice

. Forge World: Graia

+ HQ +

Tech-Priest Enginseer [3 PL, 30pts]

Tech-Priest Enginseer [3 PL, 30pts]

+ Troops +

Skitarii Rangers [4 PL, 35pts]

. Ranger Alpha: Galvanic Rifle

. 4x Skitarii Ranger

Skitarii Rangers [4 PL, 35pts]

. Ranger Alpha: Galvanic Rifle

. 4x Skitarii Ranger

Skitarii Rangers [4 PL, 35pts]

. Ranger Alpha: Galvanic Rifle

. 4x Skitarii Ranger

++ Super-Heavy Detachment +6CP (Imperium - Imperial Knights) [97 PL, 9CP, 1,828pts] ++

Battle-forged CP [3CP]

Detachment CP [3CP]

Household Choice: Questor Mechanicus

. House Krast

+ Lord of War +

Armiger Helverins [18 PL, 344pts]

. Armiger Helverin: Heavy Stubber

. Armiger Helverin: Heavy Stubber

Armiger Warglaives [9 PL, 162pts]

. Armiger Warglaive: Heavy Stubber

Knight Crusader [25 PL, 498pts]: Character (Knight Lance), Warlord- First Knight, Relic- Endless Fury, Heavy Stubber, Twin Icarus Autocannon

. Avenger Gatling Cannon w/ Heavy Flamer: Avenger Gatling Cannon, Heavy Flamer

. Rapid-Fire Battle Cannon w/ Heavy Stubber: Heavy Stubber, Rapid-Fire Battle Cannon

Knight Crusader [25 PL, 472pts]: Heavy Stubber, Thermal Cannon, Twin Icarus Autocannon

. Avenger Gatling Cannon w/ Heavy Flamer: Avenger Gatling Cannon, Heavy Flamer

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Knight Gallant [20 PL, 352pts]: Heavy Stubber, Reaper Chainsword, Thunderstrike gauntlet

++ Total: [115 PL, 14CP, 1,993pts] ++

Cards Discarded 12, 16, 15, 62, 56, 46.

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Honestly, No idea - Sebastian Cool

++ Battalion Detachment +5CP (Imperium - Adepta Sororitas) [78 PL, -2CP, 1,502pts] ++

+ No Force Org Slot [4 PL, -2CP, 160pts] +

Arco-Flagellants [4 PL, 75pts]: 5x Arco Flagellant [75pts]

Operative Requisition Sanctioned [-2CP, 85pts]

Order Convictions: Order: Ebon Chalice

+ HQ [11 PL, 209pts] +

Canoness [3 PL, 49pts]: Bolt pistol, Power sword [4pts]

Celestine [8 PL, 160pts]

+ Troops [16 PL, 198pts] +

Battle Sister Squad [4 PL, 45pts]

4x Battle Sister [36pts]

Sister Superior [9pts]: Bolt pistol, Boltgun, Chainsword

Battle Sister Squad [4 PL, 51pts]

2x Battle Sister [18pts]

Battle Sister w/ Special or Heavy Weapon [11pts]: Storm bolter [2pts]

Battle Sister w/ Special Weapon [11pts]: Storm bolter [2pts]

Sister Superior [11pts]: Bolt pistol, Chainsword, Storm bolter [2pts]

Battle Sister Squad [4 PL, 51pts]

2x Battle Sister [18pts]

Battle Sister w/ Special or Heavy Weapon [11pts]: Storm bolter [2pts]

Battle Sister w/ Special Weapon [11pts]: Storm bolter [2pts]

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Sister Superior [11pts]: Bolt pistol, Chainsword, Storm bolter [2pts]

Battle Sister Squad [4 PL, 51pts]

2x Battle Sister [18pts]

Battle Sister w/ Special or Heavy Weapon [11pts]: Storm bolter [2pts]

Battle Sister w/ Special Weapon [11pts]: Storm bolter [2pts]

Sister Superior [11pts]: Bolt pistol, Chainsword, Storm bolter [2pts]

+ Elites [3 PL, 25pts] +

Preacher [3 PL, 25pts]

+ Fast Attack [10 PL, 242pts] +

Dominion Squad [5 PL, 121pts]

Dominion Superior [25pts]: Bolt pistol, Chainsword, Combi-melta [15pts]

Dominion w/ Special Weapon [24pts]: Meltagun [14pts]

Dominion Squad [5 PL, 121pts]

Dominion Superior [25pts]: Bolt pistol, Chainsword, Combi-melta [15pts]

Dominion w/ Special Weapon [24pts]: Meltagun [14pts]

+ Heavy Support [5 PL, 85pts] +

Retributor Squad [5 PL, 85pts]

Retributor Superior [9pts]: Bolt pistol, Boltgun, Chainsword

Retributor w/ Heavy Weapon [19pts]: Heavy bolter [10pts]

Retributor w/ Heavy Weapon [19pts]: Heavy bolter [10pts]

Retributor w/ Heavy Weapon [19pts]: Heavy bolter [10pts]

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Retributor w/ Heavy Weapon [19pts]: Heavy bolter [10pts]

+ Dedicated Transport [29 PL, 583pts] +

Immolator [5 PL, 98pts]: Immolation Flamer [30pts]

Immolator [5 PL, 98pts]: Immolation Flamer [30pts]

Immolator [5 PL, 98pts]: Immolation Flamer [30pts]

Sororitas Repressor [5 PL, 107pts]: Heavy flamer [14pts], Storm bolter [2pts]

Sororitas Repressor [5 PL, 107pts]: Heavy flamer [14pts], Storm bolter [2pts]

Sororitas Rhino [4 PL, 75pts]: Storm bolter [2pts]

++ Spearhead Detachment +1CP (Imperium - Adepta Sororitas) [27 PL, 495pts] ++

+ No Force Org Slot +

Order Convictions: Order: Ebon Chalice

+ HQ [3 PL, 45pts] +

Canoness [3 PL, 45pts]: Bolt pistol, Chainsword, Warlord, Warlord Trait: 5. Indomitable Belief

+ Heavy Support [24 PL, 450pts] +

Exorcist [7 PL, 125pts]

Exorcist [7 PL, 125pts]

Penitent Engines [10 PL, 200pts]

Penitent Engine [5 PL, 100pts]: 2x Heavy Flamer [28pts]

Penitent Engine [5 PL, 100pts]: 2x Heavy Flamer [28pts]

Cards discarded

52 - Blood and guts

Top

55 - Psychological warface

46 - Domination

66 - Priority orders

62 - Witch hunter

63 - Scour the Skies

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Honestly, No idea - Dean Langford

Keywords: Kraken and Genestealer Cult

Refined Strategy (Using Genestealer Cult cards):

12, 14, 41, 46, 55, 66

Battalion (Four Armed Emperor)		Points
Specialist Detachment: Deliverance Broodsurge -1 CP		
HQ	Patriarch (125), Familiar (12), (Warlord) Default: Mass Hypnosis, Might from Beyond. Trait: Shadow Stalker	137
HQ	Iconward (53) Default: Field Commander, Auger of the Insurgent (-1 CP)	53
Elite	Kelermorph (60)	60
Elite	Nexos (50)	50
Elite	Clamavus (55)	55
Troops	20 Acolyte Hybrids (140), 3 heavy rock saws (30), cult icon (10), 17 Auto Pistol, Knife, Claw (0)	180
Troops	20 Acolyte Hybrids (140), 3 heavy rock saws (30), cult icon (10), 17 Auto Pistol, Knife, Claw (0)	180
Troops	20 Acolyte Hybrids (140), cult icon (10), 20 Auto Pistol, Knife, Claw (0)	150
Troops	20 Acolyte Hybrids (140), cult icon (10), 20 Auto Pistol, Knife, Claw (0)	150
Troops	17 Acolyte Hybrids (119), cult icon (10), 17 Auto Pistol, Knife, Claw (0)	129
HS	3 Brood Brothers Heavy Weapons Squad (18), 3 mortars (21)	39
HS	3 Brood Brothers Heavy Weapons Squad (18), 3 mortars (21)	39
HS	3 Brood Brothers Heavy Weapons Squad (18), 3 mortars (21)	39
Battalion (Four Armed Emperor)		
HQ	Primus (72), bonesword (5)	77
HQ	Magus (80), Familiar (12) Relic: The Crouching Default: Mass Hypnosis, Might from Beyond, Mind Control (Crouching)	80
Troops	20 Acolyte Hybrids (140), 15 hand flamers (15), 5 demolition charges (25)	180
Troops	10 Brood Brothers Infantry Squad (40)	40
Troops	10 Brood Brothers Infantry Squad (40)	40
Battalion (Kraken)		
HQ	Neurothrope (90) Default: The Horror	90
HQ	Neurothrope (90) Default: Psychic Scream	90
Troops	14 Termagants (56)	56
Troops	10 Termagants (40)	40
Troops	3 Rippers (33)	33
Total		1997

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Honestly, No idea - Kyle Barrow

++ Spearhead Detachment +1CP (Necrons) [40 PL, 640pts] ++

+ No Force Org Slot +

Dynasty Choice

. Dynasty: Sautekh

+ HQ +

Imotekh the Stormlord [10 PL, 160pts] WARLORD - FIXED TRAIT

+ Heavy Support +

Doomsday Ark [10 PL, 160pts]

Doomsday Ark [10 PL, 160pts]

Doomsday Ark [10 PL, 160pts]

++ Battalion Detachment +5CP (Necrons) [59 PL, 906pts] ++

+ No Force Org Slot +

Dynasty Choice

. Dynasty: Sautekh

Use Beta Rules

+ HQ +

Cryptek [5 PL, 85pts]: Canoptek Cloak, Staff of Light

Destroyer Lord [7 PL, 129pts]: Phylactery, Warscythe, relic - necroscarab casket

+ Troops +

Immortals [4 PL, 75pts]: 5x Immortal, Tesla Carbine

Immortals [4 PL, 75pts]: 5x Immortal, Tesla Carbine

Immortals [4 PL, 75pts]: 5x Immortal, Tesla Carbine

+ Elites +

Triarch Stalker [8 PL, 125pts]: Twin Heavy Gauss Cannon

+ Fast Attack +

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Canoptek Wraiths [18 PL, 192pts]

. 4x Canoptek Wraith

Destroyers [9 PL, 150pts]

. 3x Destroyer: 3x Gauss Cannon

++ Air Wing Detachment +1CP (Necrons) [33 PL, 450pts] ++

+ No Force Org Slot +

Dynasty Choice

. Dynasty: Sautekh

+ Flyer +

Doom Scythe [11 PL, 150pts]

Doom Scythe [11 PL, 150pts]

Doom Scythe [11 PL, 150pts]

Remove cards 46, 41, 52, 55, 66, 62

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Honestly, No idea - Samuel Ahola

Brigade Detachment +12CP

Imperium - Astra Militarum [116 PL, 1,996pts, 14CP]

Battle-forged CP [3CP]

Detachment CP [12CP]

Imperial Commander's Armoury [-1CP]: 1 additional Heirloom of Conquest [-1CP]

Regimental Doctrine: Regiment: Cadian

+ HQ [8 PL, 106pts] +

Company Commander [2 PL, 35pts]: Display Astra Militarum Orders, Old Grudges, Power axe [5pts],

Relic: Kurov's Aquila, Shotgun, Warlord

Company Commander [2 PL, 35pts]: Display Astra Militarum Orders, Power axe [5pts], Relic (Cadia):

Relic of Lost Cadia, Shotgun

Lord Commissar [4 PL, 36pts]: Boltgun [1pts], Power axe [5pts]

+ Troops [18 PL, 252pts] +

Infantry Squad [3 PL, 42pts]

. 8x Guardsman [32pts]

. Guardsman W/ Special Weapon [6pts]: Sniper rifle [2pts]

. Sergeant [4pts]: Laspistol

Infantry Squad [3 PL, 42pts]

. 8x Guardsman [32pts]

. Guardsman W/ Special Weapon [6pts]: Sniper rifle [2pts]

. Sergeant [4pts]: Laspistol

Infantry Squad [3 PL, 42pts]

. 8x Guardsman [32pts]

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. Sergeant [4pts]: Laspistol

Infantry Squad [3 PL, 42pts]

. 8x Guardsman [32pts]

. Guardsman W/ Special Weapon [6pts]: Sniper rifle [2pts]

. Sergeant [4pts]: Laspistol

Infantry Squad [3 PL, 42pts]

. 8x Guardsman [32pts]

Top

. Guardsman W/ Special Weapon [6pts]: Sniper rifle [2pts]

. Sergeant [4pts]: Laspistol

Infantry Squad [3 PL, 42pts]

. 8x Guardsman [32pts]

. Guardsman W/ Special Weapon [6pts]: Sniper rifle [2pts]

. Sergeant [4pts]: Laspistol

+ Elites [9 PL, 270pts] +

Ratlings [3 PL, 90pts]

. 10x Ratling [90pts]: 10x Sniper Rifle [20pts]

Ratlings [3 PL, 90pts]

. 10x Ratling [90pts]: 10x Sniper Rifle [20pts]

Ratlings [3 PL, 90pts]

. 10x Ratling [90pts]: 10x Sniper Rifle [20pts]

+ Fast Attack [18 PL, 240pts] +

Scout Sentinels [6 PL, 80pts]

. Scout Sentinel [40pts]: Autocannon [10pts]

. Scout Sentinel [40pts]: Autocannon [10pts]

Scout Sentinels [6 PL, 80pts]

. Scout Sentinel [40pts]: Autocannon [10pts]

. Scout Sentinel [40pts]: Autocannon [10pts]

Scout Sentinels [6 PL, 80pts]

. Scout Sentinel [40pts]: Autocannon [10pts]

. Scout Sentinel [40pts]: Autocannon [10pts]

+ Heavy Support [63 PL, 1,128pts] +

Basilisks [19 PL, 324pts]

. Basilisk [6 PL, 108pts]: Heavy Bolter [8pts]

. Basilisk [6 PL, 108pts]: Heavy Bolter [8pts]

. Basilisk [6 PL, 108pts]: Heavy Bolter [8pts]

Basilisks [19 PL, 324pts]

. Basilisk [6 PL, 108pts]: Heavy Bolter [8pts]

. Basilisk [6 PL, 108pts]: Heavy Bolter [8pts]

. Basilisk [6 PL, 108pts]: Heavy Bolter [8pts]

Basilisks [19 PL, 324pts]

Samuel Ahola

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. Basilisk [6 PL, 108pts]: Heavy Bolter [8pts]

. Basilisk [6 PL, 108pts]: Heavy Bolter [8pts]

. Basilisk [6 PL, 108pts]: Heavy Bolter [8pts]

Heavy Weapons Squad [3 PL, 78pts]

. Heavy Weapon Team [26pts]: Lascannon [20pts]

. Heavy Weapon Team [26pts]: Lascannon [20pts]

. Heavy Weapon Team [26pts]: Lascannon [20pts]

Heavy Weapons Squad [3 PL, 78pts]

. Heavy Weapon Team [26pts]: Lascannon [20pts]

. Heavy Weapon Team [26pts]: Lascannon [20pts]

. Heavy Weapon Team [26pts]: Lascannon [20pts]

Total: [116 PL, 1,996pts, 14CP]

Cards removed 52:Blood and Guts 56: Master the Warp

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Honestly, No idea - Zeke Flentjar

Battalion detachment

Kabal of the poisoned tongue

HQ

Archon, splinter pistol, venom blade (72)

Archon, splinter pistol, venom blade (72)

Troops

Kabalite warriors, splinter rifles, blaster, agoniser (51)

Kabalite warriors, splinter rifles, blaster, agoniser (51)

Kabalite warriors, splinter rifles, blaster, agoniser(51)

Dedicated transport

1 venom, 2 splinter cannons (75)

Flyers

Razorwing jetfighter, splinter cannon, 2 disintegator cannon, razorwing missiles (145)

Razorwing jetfighter, splinter cannon, 2 disintegator cannon, razorwing missiles (145)

Spearhead detachment

Kabal of the Black Heart

HQ

Archon, splinter pistol, venom blade (72)

Heavy support

Ravager, 3 disintegator cannon (125)

Ravager, 3 disintegator cannon (125)

Ravager, 3 disintegator cannon (125)

Spearhead detachment

The Prophets of the flesh

HQ

Haemonculus, splinter pistol, haemonculus tools, ichor injector (75) Warlord- Diabolical Soothsayer, Relic-Nightmare Doll

Heavy support

2 talos, 2 haywire blaster, micro-scalpel, chain-flail (196)

Top

2 talos, 2 haywire blaster, micro-scalpel, chain-flail (196)

2 talos, 2 haywire blaster, micro-scalpel, chain-flail (196)

Total= 1,997

Cards Discarded- Master the warp, Domination.

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Ineptus Astartes - Richard Owen

Richard "Danger Rod" Owen [93 PL, 1,991pts]

Spearhead Detachment +1CP (Imperium - Adeptus Custodes) [46 PL, 939pts]

HQ

Captain-General Trajann Valoris [10 PL, 185pts]

Elites

Vexillus Praetor [6 PL, 80pts]: Misericordia (4), Storm Shield (10), Vexilla Magnifica (30) WARLORD (Warlord Trait; Superior Creation), (Relic; Raiment of Sorrows) - [124pts]

Heavy Support

Caladius Grav-tank (Beta) [10 PL, 210pts]: Twin Illiastus Accelerator Cannon, Twin Lastrum Bolt Cannon

Caladius Grav-tank (Beta) [10 PL, 210pts]: Twin Illiastus Accelerator Cannon, Twin Lastrum Bolt Cannon

Caladius Grav-tank (Beta) [10 PL, 210pts]: Twin Illiastus Accelerator Cannon, Twin Lastrum Bolt Cannon

Super-Heavy Auxiliary Detachment (Imperium - Adeptus Custodes) [22 PL, 448pts]

Lord of War

Orion Assault Dropship (Beta) [22 PL, 448pts]: 2x Arachnus Heavy Blaze Cannon, 2x Spiculus Heavy Bolt Launcher, 2x Twin Lastrum Bolt Cannon

Air Wing Detachment +1CP (Imperium) [25 PL, 604pts]

Keyword - Adeptus Astartes (Dark Angels & Space Marines)

Chapter Selection: Iron Hands

Flyer

Ravenwing Dark Talon [8 PL, 200pts]: 2x Hurricane bolter

Ravenwing Dark Talon [8 PL, 200pts]: 2x Hurricane bolter

Stormtalon Gunship [9 PL, 204pts]: Twin assault cannon, Two Lascannons

Total = 1991pts

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Power = 93

Command Points = 3 + 1 + 1 = 5

Refined Strategy (Adeptus Custodes) = 44, 55, 52, 46, 41, 15

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Ineptus Astartes - Tyson Linthorne

PLAYER NAME: Tyson Linthorne

Army Name: "The Foxes Own"

Army Key Words Used: Astra Militarum, Imperium

Detachment 1: Astra Militarum Outrider

Regiment: Catachan

HQ: Tank Commander (142), Battle cannon (20), Heavy Bolter (8) **[172pts] (12P)**

FA: Hellhound x2 (146), Heavy Flamer x2 (28), Inferno Cannon x2 (40) **[214pts] (10P)**

FA: Hellhound x2 (146), Heavy Flamer x2 (28), Inferno Cannon x2 (40) **[214pts] (10P)**

FA: Hellhound x1 (73), Heavy Flamer x1 (14), Inferno Cannon x1 (20) **[107pts] (5P)**

FL: Vulture x1 (112), Heavy Bolter (8), Punisher Cannon x2 (40) **[160pts] (11P)**

Detachment 2: Astra Militarum Spearhead

Emperors Fists Tank Company - 1CP

Regiment: Catachan

HQ: Tank Commander (142), Battle cannon (20), Heavy Bolter (8) Aka "The Fox" **WARLORD (Relic; Hammer of Sunderance) (Warlord Trait; Old Grudges) [172pts] (12P)**

HS: Lemn Russ Conqueror x2 (244), Conqueror Battle Cannon x2 (50), Heavy Bolter x2 (16), Coaxial Storm Bolter x2 (0) **[310pts] (22P)**

HS: Lemn Russ Conqueror (122), Conqueror Battle Cannon (25), Heavy Bolter (8), Coaxial Storm Bolter (0) **[155pts] (11P)**

HS: Lemn Russ Conqueror (122), Conqueror Battle Cannon (25), Heavy Bolter (8), Coaxial Storm Bolter (0) **[155pts] (11P)**

Detachment 3: Imperial Assassins Vanguard

E: Evisor Assassin (85) **[85pts] (5P)**

E: Evisor Assassin (85) **[85pts] (5P)**

E: Evisor Assassin (85) **[85pts] (5P)**

E: Cullexus Assassin (85) **[85pts] (5P)**

Total Points – 1999pts

Total Power – 124P

Total Command Points – 3 + 1 + 1 + 0 - 1 = 4

Refined Strategy - 66, 52, 55, 64, 62, 41

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Ineptus Astartes - Dave Horne

WATC DRUKHARI 2000 pts

Player: Dave Horne

Faction: Aeldari – Drukhari

Detachment 1: Battalion Detachment Kabal of the Obsidian Rose (+5CP)

HQ 1: Archon (70) blast pistol (10) Huskblade (6) - 86pts

HQ 2: Archon (70) Splinter pistol (0) Huskblade (6) - 76 pts

Troop 1: 4 Kabalite Warriors (24), Sybarite (6), 4 splinter rifles (0), splinter pistol (0)– 30pts

Troop 2: 4 Kabalite Warriors (24), Sybarite (6), 4 splinter rifles (0), shredder (8) – 38 pts

Troop 3: 4 Kabalite Warriors (24), Sybarite (6), 4 splinter rifles (0)– 30 pts

Flyer: Razorwing Jetfighter (105) 2x Disintegrator cannon (30) Twin splinter rifle (0)
razorwing missiles (0) - 135pts**Total = 395pts****Detachment 2: Spearhead Detachment Kabal of the Black Heart (+1CP)**HQ: Archon (70) Splinter pistol (0) venom blade (2) **Warlord** (warlord Trait: Labyrinth Cunning) (Relic: Writ of the Living Muse) - 72 pts

Heavy Support 1: Ravager (80) 3 Disintegrator Cannon (45), bladevanes (0) - 125pts

Heavy Support 2: Ravager (80) 3 Disintegrator Cannon (45), bladevanes (0) - 125pts

Heavy Support 3: Ravager (80) 3 Disintegrator Cannon (45), bladevanes (0) - 125pts

Heavy Support 4: Reaper (150), Scythevanes (0), Sharpened prow blade (0),
Storm vortex projector (0) -150pts

DT 1: Raider (65) Disintegrator Cannon (15) Bladevanes (0) - 80pts

DT 2: Raider (65) Disintegrator Cannon (15) Bladevanes (0) - 80pts

DT 3: Raider (65) Disintegrator Cannon (15) Bladevanes (0) - 80pts

DT 4: Raider (65) Disintegrator Cannon (15) Bladevanes (0) - 80pts

Flyer 1: Razorwing Jetfighter (105) 2x Disintegrator cannon (30) Twin splinter rifle (0)
razorwing missiles (0) -135ptsFlyer 2: Razorwing Jetfighter (105) 2x Disintegrator cannon (30) Twin splinter rifle (0)
razorwing missiles (0) -135pts**Total – 1187pts****Detachment 3: Battalion Detachment Wych Cult of Strife (+5CP)**

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HQ 1: Succubus (50) Agoniser (4) Archite Glaive (0) (1CP stratagem Warlord trait: Blood dancer) (1CP stratagem relic Tripitych Whip) -54pts

HQ 2: Succubus (50) Archite Glaive (0) shardnet and impaler (5) splinter pistol (0) - 55pts

Troop 1: 4 Wyches (32) Hekatrix (8) 4 splinter pistol (0) 4hekatarii blade (0) 5 plasma grenade (0) 1 shardnet and impaler (5) - 45pts

Troop 2: 4 Wyches (32) Hekatrix (8) 4 splinter pistol (0) 3Hekatarii blade (0) 5 plasma grenade (0) 1 hydra gauntlets (4)agoniser (4) - 48pts

Troop 3: 5 Wyches (40) Hekatrix (8) 5 splinter pistol (0) 4Hekatarii blade (0) 6 plasma grenade (0) Hydra gauntlets (4) 1 agoniser (4) - 56pts

Elite: 4 Mandrakes (64) Nightfiend (16) 5 baleblast (0) Glimmersteel blade (0) -80pts

Elite: 4 Mandrakes (64) Nightfiend (16) 5 baleblast (0) Glimmersteel blade (0) -80pts

Total – 418pts

Grand Total – 2000pts

Total CP – 3+5+5+1 = 14

Refined Strategy – 41, 46, 52, 55, 62, 66

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Ineptus Astartes - Matt A

- 1.
- ++ Vanguard Detachment +1CP (T'au Empire) [7 PL, 137pts] ++
2. T'au Empire Sept Choice: Sa'cea Sept
- 3.
4. + HQ +
5. Cadre Fireblade [2 PL, 42pts]: Markerlight
- 6.
7. + Elites +
8. Dahyak Grekh [2 PL, 20pts]
- 9.
10. Firesight Marksman [1 PL, 25pts]: Markerlight, Pulse pistol
11. Firesight Marksman [1 PL, 25pts]: Markerlight, Pulse pistol
12. Firesight Marksman [1 PL, 25pts]: Markerlight, Pulse pistol
- 13.
14. ++ Battalion Detachment +5CP (T'au Empire) [24 PL, 440pts] ++
15. T'au Empire Sept Choice: T'au Sept
- 16.
17. + HQ +
18. Commander in XV86 Coldstar Battlesuit [8 PL, 151pts]: High-output burst cannon, 3x Missile pod
19. Ethereal [2 PL, 45pts]: 2. Through Unity, Devastation, Honour blade, Puretide engram neurochip, Warlord
- 20.
21. + Troops +
22. Strike Team [2 PL, 38pts]
23. . Fire Warrior Shas'ui: Markerlight, Pulse rifle
24. . 4x Fire Warrior w/ Pulse Rifle
- 25.
26. Strike Team [2 PL, 38pts]
27. . Fire Warrior Shas'ui: Markerlight, Pulse rifle
28. . 4x Fire Warrior w/ Pulse Rifle
- 29.
30. Strike Team [2 PL, 38pts]
31. . Fire Warrior Shas'ui: Markerlight, Pulse rifle
32. . 4x Fire Warrior w/ Pulse Rifle
- 33.
34. + Fast Attack +
35. Tactical Drones [4 PL, 60pts]: 6x MV4 Shield Drone
36. Tactical Drones [4 PL, 70pts]: 7x MV4 Shield Drone
- 37.
38. ++ Vanguard Detachment +1CP (T'au Empire) [77 PL, 1422pts] ++
39. T'au Empire Sept Choice: T'au Sept
40. + HQ +
41. Commander Shadowsun [10 PL, 138pts]: 2x MV52 Shield Drone, MV62 Command-link Drone
- 42.
43. + Elites +
44. XV104 Riptide Battlesuit [14 PL, 278pts]: 2x Smart missile system, Advanced targeting system, Heavy burst cannon, Velocity tracker
45. XV104 Riptide Battlesuit [14 PL, 280pts]: 2x Smart missile system, Advanced targeting system, Heavy burst cannon, Target lock
46. XV104 Riptide Battlesuit [14 PL, 278pts]: 2x Smart missile system, Advanced targeting system, Heavy burst cannon, Velocity tracker
- 47.
48. + Fast Attack +
- 49.

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50. Tactical Drones [4 PL, 70pts]: 7x MV4 Shield Drone
51. + Heavy Support +
- 52.
53. XV88 Broadside Battlesuits [21 PL, 378pts]
54. . Broadside Shas'ui: 2x High-yield missile pod, 2x Smart missile system, Advanced targeting system, Seeker missile
55. . Broadside Shas'ui: 2x High-yield missile pod, 2x Smart missile system, Advanced targeting system, Seeker missile
56. . Broadside Shas'ui: 2x High-yield missile pod, 2x Smart missile system, Advanced targeting system, Seeker missile
- 57.
58. ++ Total: [108 PL, 1999pts] ++
- 59.
60. Refined strategy: Tau Removed 41 42 46 52 54 66

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Ineptus Astartes - Matthew Bell

Alaitoc Battalion

Role	Unit	Upgrades	Points	Power Level
HQ	Farseer		110	6
		Witchblade	0	
	Autarch		71	4
		Star Glaive	6	
Troops	5 Dire Avengers		55	3
		Exarch with two avenger catapults	3	
	5 Dire Avengers		55	3
		Exarch with two avenger catapults	3	
	5 Dire Avengers		55	3
		Exarch with two avenger catapults	3	
	5 Dire Avengers		55	3
		Exarch with two avenger catapults	3	
Transport	Wave Serpent		120	9
		Shuriken Cannon	10	
		Twin Shuriken Cannon	17	
		Spirit Stones	10	
	Wave Serpent		120	9
		Shuriken Cannon	10	
		Twin Shuriken Cannon	17	
		Spirit Stones	10	
Heavy Support	Fire Prism		155	9
		Shuriken Cannon	10	
		Spirit Stones	10	
	Fire Prism		155	9
		Shuriken Cannon	10	
		Spirit Stones	10	
	Fire Prism		155	9
		Shuriken Cannon	10	
		Spirit Stones	10	
			1258	67

Alaitoc Air Wing

Role	Unit	Upgrades	Points	Power Level
Flier	Hemlock Wraithfighter		200	10
		Spirit Stones	10	
	Hemlock Wraithfighter		200	10
		Spirit Stones	10	
	Crimson Hunter Exarch		135	9
		Two Starcannons	26	
	Crimson Hunter Exarch		135	9
		Two Starcannons	26	
			742	38
			2000	105

Default Selections

Warlord Trait	Farseer	Seer of the shifting vector
Psychic Powers	Farseer	Doom, Fortune

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	Hemlock(s)	Jinx
Relic	Farseer	Faolchu's Wing

Asuryani Tactical Objectives Deck - Refined Strategy Discards

Khaine's Wrath

Domination

Blood and guts

Psychological Warfare

Advance

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Ineptus Astartes - Vincent Mateljan

PLAYER NAME: Vincent Mateljan

Army Key Word Used : Tyranids, Genestealer Cult

Objectives removed: Standard tactical objective deck - removing 41, 51, 55, 63, 64, and 66.

Keyword: Tyranids

Detachment: Battalion

Hive Fleet: Kraken

HQ: Malanthrope - [140] **(5P)**

HQ: SwarmLord – [250] **(15P)**

default powers: catalyst, horror

Troop: Genestealers – 18 Genestealers (216), 18 Rending Claws (0), 4 Acid Maws (0) – [216] **(16P)**

Troop: Genestealers – 18 Genestealers (216), 18 Rending Claws (0), 4 Acid Maws (0) – [216] **(16P)**

Troop: Ripper Swarms – 3 Ripper Swarms (33) – [33] **(2P)**

Keyword: Genestealer Cult

Detachment: Brigade

Specialist Detachment: Deliverance Broodsurge (-1CP)

Cult: Mixed

HQ: Magus (80) w Familiar (12) <Cult of The Four-Armed Emperor> [92] **(5P)**

Default Powers: Might from Beyond, Mental Onslaught, Mass Hypnosis

Default Relic: The Crouchling

HQ: Acolyte Iconward <Cult of The Four-Armed Emperor> [53] **(3P)**

HQ: Primus (72) w Bonesword (3) <Cult of The Four-Armed Emperor> [75] **(4P)**

Troops: 15 Acolyte Hybrids (105), Acolyte Leader (7), 6x Heavy Rock Saw (60), Cult Icon (10) <Cult of The Four-Armed Emperor> [182] **(11P)**

Troops: 16 Acolyte Hybrids (112), Acolyte Leader (7), 17x Hand Flamers (17), Cult Icon (10) <Cult of The Four-Armed Emperor> [146] **(11P)**

Troops: 9 Brood brothers (36), Brood Brothers Leader (4) [40] **(3P)**

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Troops: 9 Brood brothers (36), Brood Brothers Leader (4) [40] **(3P)**

Troops: 9 Brood brothers (36), Brood Brothers Leader (4) [40] **(3P)**

Troops: 9 Brood brothers (36), Brood Brothers Leader (4) [40] **(3P)**

Elites: Nexos <Cult of The Four-Armed Emperor> **WARLORD** [50] **(3P)**

Default Trait: Inscrutable Cunning

Elites: Clamavus <Cult of The Four-Armed Emperor> [55] **(3P)**

Elites: Kelermorph <Cult of The Four-Armed Emperor> [60] **(3P)**

Fast Attack: 4 Atalan Jackals (40), Atalan Leader (10), 5x Demolition Charge (25), 5 x Shotguns (0) <The Rusted Claw> [75] **(6P)**

Fast Attack: Cult Armoured Sentinel (30) w Autocannon (10) [40] **(3P)**

Fast Attack: Cult Armoured Sentinel (30) w Autocannon (10) [40] **(3P)**

Heavy Support: 3 Brood Brothers Heavy Weapons Squad (18) w 3x Mortar (21) [39] **(3P)**

Heavy Support: 3 Brood Brothers Heavy Weapons Squad (18) w 3x Mortar (21) [39] **(3P)**

Heavy Support: 3 Brood Brothers Heavy Weapons Squad (18) w 3x Mortar (21) [39] **(3P)**

Total Points – 2000

Total Power – 130

Total Command Points – 5 + 12 + 3 - 1 = 19

Top

Meta Mulisha - Jimmy Rush

James Rush

Thousand sons

Supreme command detachment: 1 cp

Ahriman: 131, powers: infernal gaze, doombolt, tzeenchs firestorm, smite

Demon prince w/wings: 180 malfic talons warlord (relic: crown of the third eye) warlord trait high magister, powers: bolt of change, Weaver of fate, smite

Demon prince w/wings: 180 malific talons, powers: infernal gateway, gaze of fate, smite

Hellforged contempor Dreadnought: 148 2x c-beams

Chaos demons

Nurgle daemons battalion: 5cp

HQ

plaugebringer: 70, powers: miasma of pestilence, smite

slopitty bilepiper:60

Troops

30 plague bearers: 235 demonic icon, instrument of chaos

30 plague bearers: 235 demonic icon, instrument of chaos

3 Nurglings: 54

chaos undivided battalion: 5cp

HQ

demon prince w/wings:180 demonic axe, mark of khorne

change caster:65, powers: smite, flickering flames.

Troops

26x bloodletters: 207 demonic icon, instrument of chaos

30x pink horrors:225 demonic icon, powers: smite, flickering flames.

10x brimstone horrors:30

Tactical objectives removed

area denial

advance

priority orders received

Top

Meta Mulisha - Connor Harvey

++ Battalion Detachment +5CP (Imperium - Space Marines) [64 PL, 2CP, 1,021pts] ++

+ No Force Org Slot +

Chapter Selection: Ultramarines

Battle-forged CP [3CP]

Detachment CP [5CP]

Relics of the Chapter (1 Relic) [-1CP]

Specialist Detachment [-1CP]: Indomitus Crusaders

+ HQ +

Primaris Captain w/Power Fist [6 PL, -1CP, 92pts]: Greyshield, Plasma pistol, Power fist, Stratagem: Field Commander, The Sanctic Halo

Primaris Lieutenants [5 PL, 74pts]

. Primaris Lieutenant: Master-crafted auto bolt rifle

+ Troops +

Intercessor Squad [10 PL, -1CP, 170pts]: Bolt rifle, Veteran Intercessors

. 9x Intercessor

. Intercessor Sergeant

Intercessor Squad [10 PL, -1CP, 170pts]: Stalker Bolt Rifle, Veteran Intercessors

. 9x Intercessor

. Intercessor Sergeant

Intercessor Squad [10 PL, -1CP, 170pts]: Bolt rifle, Veteran Intercessors

. 9x Intercessor

. Intercessor Sergeant

+ Elites +

Primaris Ancient [5 PL, 69pts]: Standard of the Emperor Ascendant

+ Heavy Support +

Thunderfire Cannon [6 PL, 92pts]

. Techmarine Gunner

Top

. . Servo-harness: Flamer, Plasma cutter

Thunderfire Cannon [6 PL, 92pts]

. Techmarine Gunner

. . Servo-harness: Flamer, Plasma cutter

Thunderfire Cannon [6 PL, 92pts]

. Techmarine Gunner

. . Servo-harness: Flamer, Plasma cutter

++ Super-Heavy Auxiliary Detachment (Imperium - Space Marines) [18 PL, 3CP, 400pts] ++

+ No Force Org Slot +

Chapter Selection: Ultramarines

+ Lord of War +

Roboute Guilliman [18 PL, 3CP, 400pts]: Warlord

++ Outrider Detachment +1CP (Imperium - Space Marines) [32 PL, 1CP, 532pts] ++

+ No Force Org Slot +

Chapter Selection: Ultramarines

Detachment CP [1CP]

+ HQ +

Chief Librarian Tigurius [7 PL, 115pts]: 1) Veil of Time, 6) Null Zone

+ Fast Attack +

Inceptor Squad [10 PL, 177pts]: 2x Inceptor, Inceptor Sergeant, Plasma Exterminator x2

Inceptor Squad [10 PL, 135pts]: Assault bolter x2, 2x Inceptor, Inceptor Sergeant

Suppressor Squad [5 PL, 105pts]

. 2x Suppressor: 2x Accelerator autocannon, 2x Grav-chute

. Suppressor Sergeant: Accelerator autocannon, Grav-chute

++ Total: [114 PL, 6CP, 1,953pts] ++

Cards Removed: Big Game Hunter, Lightning Strike, Scour the Skies, Psychological Warfare, Domination, Advance.

Top

Meta Mulisha - Jackson Mctigue

++ Battalion Detachment +5CP (Imperium - Adeptus Mechanicus) [25 PL, 269pts] ++

+ No Force Org Slot +

Forge World Choice

. Forge World: Stygies VIII

+ HQ +

Tech-Priest Dominus [7 PL, 90pts]: Macrostubber, Volkite Blaster

Tech-Priest Enginseer [3 PL, 30pts]

Tech-Priest Enginseer [3 PL, 30pts]

+ Troops +

Skitarii Rangers [4 PL, 42pts]: Omnisplex

. Ranger Alpha: Galvanic Rifle

. 4x Skitarii Ranger

Skitarii Rangers [4 PL, 42pts]: Omnisplex

. Ranger Alpha: Galvanic Rifle

. 4x Skitarii Ranger

Skitarii Rangers [4 PL, 35pts]

. Ranger Alpha: Galvanic Rifle

. 4x Skitarii Ranger

++ Super-Heavy Detachment +6CP (Imperium - Imperial Knights) [91 PL, 1,731pts] ++

+ No Force Org Slot +

Top

Household Choice: Questor Mechanicus

. House Raven

+ Lord of War +

Armiger Warglaives [9 PL, 162pts]

. Armiger Warglaive: Heavy Stubber

Armiger Warglaives [9 PL, 162pts]

. Armiger Warglaive: Heavy Stubber

Knight Crusader [25 PL, 523pts]: Character (Knight Lance), Heavy Stubber, Heirloom: Endless Fury, Stormspear Rocket Pod, Warlord, Warlord Trait: Ion Bulwark

. Avenger Gatling Cannon w/ Heavy Flamer: Avenger Gatling Cannon, Heavy Flamer

. Rapid-Fire Battle Cannon w/ Heavy Stubber: Heavy Stubber, Rapid-Fire Battle Cannon

Knight Crusader [25 PL, 478pts]: Heavy Stubber

. Avenger Gatling Cannon w/ Heavy Flamer: Avenger Gatling Cannon, Heavy Flamer

. Rapid-Fire Battle Cannon w/ Heavy Stubber: Heavy Stubber, Rapid-Fire Battle Cannon

Knight Warden [23 PL, 406pts]: Heavy Stubber, Reaper Chainsword

. Avenger Gatling Cannon w/ Heavy Flamer: Avenger Gatling Cannon, Heavy Flamer

++ Total: [116 PL, 2,000pts] ++

Tactical objectives dropped

master the warp

prioroty orders

Top

Meta Mulisha - Jonathan Vittiglia

Titans' Tears

++ Battalion Detachment +5CP (Imperium - Blood Angels) [24 PL, 416pts, 8CP] ++

Battle-forged CP [3CP]

Detachment CP [5CP]

+ HQ [12 PL, 248pts] +

Captain [6 PL, 124pts]: **Default Warlord Trait:** Artisan of War, Jump Pack [1 PL, 19pts], Storm shield [10pts], Thunder hammer [21pts], Bolt Pistol [0pts], Frag Grenades [0pts], Krak grenades [0pts], **FREE RELIC: The Angel's Wing (replaces jump pack), Warlord**

Captain [6 PL, 124pts]: Jump Pack [1 PL, 19pts], Storm shield [10pts], Thunder hammer [21pts], Bolt Pistol [0pts], Frag Grenades [0pts], Krak grenades [0pts]

+ Troops [12 PL, 168pts] +

Scout Squad [4 PL, 56pts]

- Scout [11pts]: Boltgun [0pts], Bolt Pistol [0pts], Frag Grenades [0pts], Krak grenades [0pts]
- Scout [11pts]: Boltgun [0pts], Bolt Pistol [0pts], Frag Grenades [0pts], Krak grenades [0pts]
- Scout [11pts]: Boltgun [0pts], Bolt Pistol [0pts], Frag Grenades [0pts], Krak grenades [0pts]
- Scout [11pts]: Boltgun [0pts], Bolt Pistol [0pts], Frag Grenades [0pts], Krak grenades [0pts]
- Scout Sergeant [12pts]: Chainsword [0pts], Hand flamer [1pts], Frag Grenades [0pts], Krak grenades [0pts]

Scout Squad [4 PL, 56pts]

- Scout [11pts]: Boltgun [0pts], Bolt Pistol [0pts], Frag Grenades [0pts], Krak grenades [0pts]
- Scout [11pts]: Boltgun [0pts], Bolt Pistol [0pts], Frag Grenades [0pts], Krak grenades [0pts]
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- Scout Sergeant [12pts]: Chainsword [0pts], Hand flamer [1pts], Frag Grenades [0pts], Krak grenades [0pts]

Scout Squad [4 PL, 56pts]

- Scout [11pts]: Boltgun [0pts], Bolt Pistol [0pts], Frag Grenades [0pts], Krak grenades [0pts]
- Scout [11pts]: Boltgun [0pts], Bolt Pistol [0pts], Frag Grenades [0pts], Krak grenades [0pts]
- Scout [11pts]: Boltgun [0pts], Bolt Pistol [0pts], Frag Grenades [0pts], Krak grenades [0pts]
- Scout [11pts]: Boltgun [0pts], Bolt Pistol [0pts], Frag Grenades [0pts], Krak grenades [0pts]
- Scout Sergeant [12pts]: Chainsword [0pts], Hand flamer [1pts], Frag Grenades [0pts], Krak grenades [0pts]

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++ Vanguard Detachment +1CP (Imperium - Grey Knights) [61 PL, 875pts, 1CP] ++

Detachment CP [1CP]

+ HQ [9 PL, 125pts] +

Brother-Captain [9 PL, 125pts]: Nemesis Daemon Hammer [13pts], **Default Power: Sanctuary**, Storm Bolter [2pts], Frag Grenades [0pts], Krak grenades [0pts], Psyk-out grenades [0pts]

+ Elites [52 PL, 750pts] +

Apothecary [5 PL, 88pts]: **Default Power: Gate of Infinity**, Nemesis Daemon Hammer [13pts], Frag Grenades [0pts], Krak grenades [0pts], Psyk-out grenades [0pts]

Apothecary [5 PL, 88pts]: **Default Power: Gate of Infinity**, Nemesis Daemon Hammer [13pts], Frag Grenades [0pts], Krak grenades [0pts], Psyk-out grenades [0pts]

Paladin Ancient [7 PL, 100pts]: **Default Power: Gate of Infinity**, Storm Bolter and Falchion [2pts], Frag Grenades [0pts], Krak grenades [0pts], Psyk-out grenades [0pts]

Paladin Squad [32 PL, 454pts]: **Default Power: Astral Aim**

- 6x Paladin (Halberd) [294pts]: 6x Storm Bolter [12pts], Frag Grenades [0pts], Krak grenades [0pts], Psyk-out grenades [0pts]
- 2x Paladin (Warding Stave) [98pts]: 2x Storm Bolter [4pts], Frag Grenades [0pts], Krak grenades [0pts], Psyk-out grenades [0pts]
- Paragon [62pts]: Nemesis Daemon Hammer [13pts], Storm Bolter [2pts], Frag Grenades [0pts], Krak grenades [0pts], Psyk-out grenades [0pts]

Servitors [3 PL, 20pts]

- Servitor [5pts]
- Servitor [5pts]
- Servitor [5pts]
- Servitor [5pts]

++ Supreme Command Detachment +1CP (Imperium - Grey Knights) [40 PL, 708pts, 1CP] ++

Detachment CP [1CP]

+ HQ [40 PL, 708pts] +

Grand Master in Nemesis Dreadknight [14 PL, 264pts]: Dreadfist [25pts], Dreadknight teleporter [10pts], Gatling Psilencer [20pts], Heavy Pscannon [24pts], Nemesis Daemon Greathammer [15pts], **Default Power: Sanctuary**

Top

Grand Master in Nemesis Dreadknight [14 PL, 264pts]: Dreadfist [25pts], Dreadknight teleporter

[10pts], Gatling Psilencer [20pts], Heavy Psycannon [24pts], Nemesis Daemon Greathammer [15pts],
Default Power: Sanctuary

Lord Kaldor Draigo [12 PL, 180pts]: **Default Power: Hammerhand, Vortex of Doom**

++Pre-Game Stratagems++

Death Visions of Sanguinius on BA Captain [-1CP]

Death Visions of Sanguinius on BA Captain [-1CP]

++ Total: [125 PL, 1,999pts, 8CP] +

++ Refined Strategies [Blood Angels Deck]++

- Domination [46]
- Hold the Line [43]
- Decapitating Strike [14]
- Purity Through Bloodshed [13]
- Swift Advance [15]
- Advance [41]

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Meta Mulisha - Kurgan Kruger

++ Battalion Detachment +5CP (Chaos - Death Guard) [63 PL, 8CP, 1,255pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Detachment CP [5CP]

Gametype: Matched

Use Beta Rules

+ HQ +

Daemon Prince of Nurgle [9 PL, 180pts]: 1. Revoltingly Resilient, 3. Plague Wind, Hellforged sword, The Suppurating Plate, Warlord, Wings

Daemon Prince of Nurgle [9 PL, 180pts]: 2. Gift of Contagion, Malefic talon, Wings

Typhus [9 PL, 175pts]: 1. Miasma of Pestilence, 5. Putrescent Vitality

+ Troops +

Poxwalkers [6 PL, 120pts]: 20x Poxwalker

++ Spearhead Detachment +1CP (Chaos - Chaos Space Marines) [37 PL, 744pts] ++

+ No Force Org Slot +

Legion: Iron Warriors

+ HQ +

Chaos Lord [5 PL, 74pts]: Bolt pistol, Chainsword, Mark of Slaanesh

Dark Apostle [5 PL, 100pts]: Benediction of Darkness, Blissful Devotion, Mark of Slaanesh

Top

+ Troops +

Chaos Cultists [3 PL, 50pts]: Mark of Slaanesh

. 9x Chaos Cultist w/ Autogun

. Cultist Champion: Brutal assault weapon and Autopistol

Chaos Cultists [3 PL, 50pts]: Mark of Slaanesh

. 9x Chaos Cultist w/ Autogun

. Cultist Champion: Brutal assault weapon and Autopistol

+ Heavy Support +

Havocs [7 PL, 150pts]: Mark of Slaanesh

. Aspiring Champion: Boltgun, Chainsword

. 4x Havoc w/ reaper chaincannon: 4x Reaper chaincannon

Havocs [7 PL, 170pts]: Mark of Slaanesh

. Aspiring Champion: Boltgun, Chainsword

. 4x Havoc w/ lascannon: 4x Lascannon

Havocs [7 PL, 150pts]: Mark of Slaanesh

. Aspiring Champion: Boltgun, Chainsword

. 4x Havoc w/ reaper chaincannon: 4x Reaper chaincannon

++ Total: [100 PL, 8CP, 1,999pts] ++

Objectives removed:

Mission Critical Objective

Area Denial

Priority Orders Received

Scour the Skies

Domination

Advance

Top

Meta Mulisha - Thomas Pullen

++ Supreme Command Detachment +1CP (Imperium - Astra Militarum) [36 PL, 557pts, -1CP] ++

+ No Force Org Slot +

Regimental Doctrine: Regiment: Tallarn

Vigilus Defiant [-1CP]: Emperor's Fist Tank Company

+ HQ +

Tank Commander [12 PL, 184pts]: Emperor's Fist, Lascannon, Relic (Emperor's Fist): Hammer of Sunderance, Warlord

. Command Battle Tank: Battle Cannon

Tank Commander [12 PL, 184pts]: Emperor's Fist, Lascannon

. Command Battle Tank: Battle Cannon

Tank Commander [12 PL, 189pts]: Dozer blade, Emperor's Fist, Lascannon

. Command Battle Tank: Battle Cannon

++ Brigade Detachment +12CP (Imperium - Astra Militarum) [61 PL, 940pts, -2CP] ++

+ No Force Org Slot +

Operative Requisition Sanctioned [85pts, -2CP]

Regimental Doctrine: Regiment: Cadian

+ HQ +

Company Commander [2 PL, 34pts]: Laspistol, Power sword

Company Commander [2 PL, 35pts]: Bolt pistol, Power sword

Company Commander [2 PL, 34pts]: Laspistol, Power sword

Lord Castellan Creed [4 PL, 55pts]

+ Troops +

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Chainsword, Laspistol

Top

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Chainsword, Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman

. Sergeant: Chainsword, Laspistol

+ Elites +

Astropath [1 PL, 26pts]: Laspistol

Astropath [1 PL, 26pts]: Laspistol

Astropath [1 PL, 26pts]: Laspistol

+ Fast Attack +

Scout Sentinels [3 PL, 40pts]

. Scout Sentinel: Autocannon

Top

Scout Sentinels [3 PL, 40pts]

. Scout Sentinel: Autocannon

Scout Sentinels [3 PL, 40pts]

. Scout Sentinel: Autocannon

+ Heavy Support +

Heavy Weapons Squad [3 PL, 33pts]

. Heavy Weapon Team: Mortar

. Heavy Weapon Team: Mortar

. Heavy Weapon Team: Mortar

Heavy Weapons Squad [3 PL, 33pts]

. Heavy Weapon Team: Mortar

. Heavy Weapon Team: Mortar

. Heavy Weapon Team: Mortar

Heavy Weapons Squad [3 PL, 33pts]

. Heavy Weapon Team: Mortar

. Heavy Weapon Team: Mortar

. Heavy Weapon Team: Mortar

++ Spearhead Detachment +1CP (Imperium - Astra Militarum) [31 PL, 501pts, -1CP] ++

+ No Force Org Slot +

Regimental Doctrine: Regiment: Catachan

Vigilus Defiant [-1CP]: Emperor's Wrath Artillery Company

+ HQ +

Primaris Psyker [2 PL, 46pts]: Force Stave

+ Elites +

Master of Ordnance [2 PL, 30pts]: Emperor's Wrath

+ Fast Attack +

Hellhounds [6 PL, 101pts]

. Hellhound: Heavy Bolter, Turret-mounted Inferno Cannon

+ Heavy Support +

Basilisks [7 PL, 108pts]: Emperor's Wrath

Top

. Basilisk: Heavy Bolter

Basilisks [7 PL, 108pts]: Emperor's Wrath

. Basilisk: Heavy Bolter

Basilisks [7 PL, 108pts]: Emperor's Wrath

. Basilisk: Heavy Bolter

++ Total: [128 PL, 1,998pts, -4CP] ++

Ditched stratagems

1- Advance

2- Priority order received

3-blood and guys

PSYCHIC POWERS

Primaris Psyker: Psychic barrier, Mental Fortitude

Astropath: Nightshroud

Astropath: Psychic Maelstorm

Astropath: Mental Fortitude

Top

Pheonix's Talons - Aven Taylor

Aven Taylor List- Total CP 13pts (including specialist detachment deduction)

Bad Moon Battalion 1

HQ- **Warlord**- Warboss 65pts, Kustom Shoota 2pts, PowerKlaw 13pts, slugga x 2 stikkbombs (80pts) - **Bad Moons Warlord trait- DA Best Armour Teef Can Buy +4 inv save**

HQ- Kaptin Badrukk- 84pts, Slugga, Choppa, Stikkbombs, Da Rippa. (84pts)

T- Boys 7pts x 10, Big shoota 5pts, shootas x 9, tankbusta bomb x 1, Boss Nob choppa and slugga (75pts)

T- Boys 7pts x 10, Big shoota 5pts, shootas x 9, tankbusta bomb x 1, Boss Nob choppa and slugga (75pts)

T- Boys 7pts x 10, Big shoota 5pts, shootas x 9, tankbusta bomb x 1, Boss Nob choppa and slugga (75pts)

Hvy- Lootas 17pts x 15, deffguns and stikkbombs (255pts)

Hvy- Flashgitz 30pts x 9, kaptin, gitfinda squig, snazzguns, choppa (270pts)

Hvy- Gorkanaught 250pts, twin big shoota 10pts x 2, skorcha 17pts, rokkit launcha 12pts x 2, deffstorm mega-shoota, Klaw of Gork/Mork (311pts)

-Trukk 59pts, Big Shoota 5pts (64pts)

Battalion 2- Bad Moons- Specialist detachment- Dread Waaagh! -1CP

HQ- Big Mek with Shokk Attack Gun 55pts, grot oiler 4 pts, shokk attack gun and stikkbombs (59pts)- **Relic - Da Souped-Up Shokka**

HQ- Big Mek in Mega Armour 77pts, PowerKlaw 13pts, Kustom-Mega Blasta 9pts, Kustom Force Field 20pts (119pts)

T- Gretchin 3pts x 10, grot blastas (30pts)

T- Gretchin 3pts x 11, grot blastas (33pts)

T- Boys 7pts x 10, shootas x 9, tankbusta bomb x 1, Boss Nob choppa and slugga (70pts)

Outrider Detachment- Evil Sunz

HQ- Deff Killa Wartrike- 120pts Killa Jet, snagga Klaw, twin boomsticks x 3 (120pts)

F- Shokkjump Dragsta- 108pts, kustom shokk rifle, rokkit launcha 12pts, saw blades (120pts)

F- Megatrakk Scrapjet- 90pts, rokkit kannon, twin big shootas x 10pts x 2, wing missiles, nose drill (110pts)

F- Storm Boys 9pts x 5, Nob, Big choppa, 5pts, choppas, sluggas, stikkbombs (50pts)

Top

Total 2000pts

As a Team we will drop the following Tactical cards, Supremacy, Domination, Morale, Priority Orders, Advance and Critical Objective

Top

Pheonix's Talons - Jarred Lohse

Jarreds List

HQ

Shield Captain on Dawneagle Jetbike 160 pts - WARLORD, relic is auric aquilas and warlord trait is superior creation

- Hurricane bolter 0pts
- Interceptor lance 0pts
- Misericordia 4 pts

164 pts

Captain – General Trajann Valoris 185 pts

- Watcher's Axe 0 pts
- Misericordia 0 pts

185 pts

Troop

Custodian Guard 3 Models 120 pts

- 2 Guardian spears 12 pts
- 1 Storm shield 10 pts
- 1 Sentinel blade 7 pts
- 2 Misericordia 4 pts

169 pts

Custodian Guard 4 models 160 pts

- 2 Guardian spears 12 pts
- 2 Storm Shield 10 pts
- 2 Sentinel blade 7 pts
- 2 Misericordia 4

226 pts

Custodian Guard 4 models 160 pts

- 2 Guardian spears 12 pts
- 2 Storm Shield 10 pts
- 2 Sentinel blade 7 pts
- 2 Misericordia 4

226 pts

[Top](#)

Elite

Jarred Lohse Adeptus Custodes

Vexilus Praetor 80 pts

- Vexilla Magnifica 30 pts

- Storm shield 10 pts

- Misericordia 4 pts

124 pts

Fast Attack

Pallas Grav-attack 75 pts

- Twin Arachnus blaze cannon 25 pts

100 pts

Pallas Grav-attack 75 pts

- Twin Arachnus blaze cannon 25 pts

100 pts

Heavy Support

Caladius Grav-tank 100 pts

- Twin Iliastus accelerator cannon 90 pts

- Twin Lastrum bolt cannon 20 pts

210 pts

Caladius Grav-tank 100 pts

- Twin Iliastus accelerator cannon 90 pts

- Twin Lastrum bolt cannon 20 pts

210 pts

Telemon Heavy Dreadnought 180 pts

- Arachnus storm cannon 40 pts

- Spiculus bolt launcher 12 pts

- Twin plasma projector 15 pts

- Telemon caestus 30 pts

277 pts

Total Points: 1991

drop the following Tactical cards, Supremacy, Domination, Morale, Priority Orders, Advance and Critical Objective

Top

Pheonix's Talons - Brandon Reid

Brandons List

BATTLE FORGED 3CP

BATTALION DETACHMENT [+5CP] CADIA

HQ

PRIMARIS PSYKER 38 FORCE STAFF 8 46- (Smite and +1 armour, -1 to hit)

TANK COMMANDER 142 PUNISHER GATTLING CANNON 20 LASCANNON 20 TWO HEAVY BOLTERS 16 = 198

TROOP

INFANTRY SQUAD NINE LASGUN'S LAS PISTOL CHAINWORD 40

INFANTRY SQUAD NINE LASGUN'S LAS PISTOL CHAINWORD 40

INFANTRY SQUAD NINE LASGUN'S LAS PISTOL CHAINWORD 40

ELITE

MINISTORUM PRIEST 35

BULLGRYNS 105 THREE BULLGRYN MAULS 21 BRUTE SHEILD TWO SLAB SHEILDS = 126

BULLGRYNS 105 THREE BULLGRYN MAULS 21 BRUTE SHEILD TWO SLAB SHEILDS = 126

BULLGRYNS 105 THREE BULLGRYN MAULS 21 BRUTE SHEILD TWO SLAB SHEILDS = 126

BATTALION DETACHMENT [+5CP] CADIA

[-1CP EMPEROR'S WRATH ARTILLERY COMPANY]

HQ

COMPANY COMMANDER LAS PISTOL 30 [WARLORD][RELIC AGRIPINAA-CLASS ORBITAL CLASS TRACKER] warlord trait is from emperors wrath detachment in vigilus book 1

COMPANY COMMANDER LAS PISTOL 30

TROOP

INFANTRY SQUAD NINE LASGUN'S LAS PISTOL CHAINWORD 40

INFANTRY SQUAD NINE LASGUN'S LAS PISTOL CHAINWORD 40

INFANTRY SQUAD NINE LASGUN'S LAS PISTOL CHAINWORD 40

HEAVY SUPPORT

BASALISK 100 EARTHSHAKER CANNON HEAVY BOLTER 8 = 108

BASALISK 100 EARTHSHAKER CANNON HEAVY BOLTER 8 = 108

Top

WYVERN 95 HEAVY BOLTER 8 103

ASSASSIN = 85 -2CP

SUPREME COMMAND [+1CP] CADIA

[-1CP EMPEROR'S FIST TANK COMPANY]

HQ

TANK COMMANDER 142 BATTLECANNON 22 LASCANNON 20 TWO HEAVY BOLTERS 16 =
200 [-1CP EXTRA RELIC][HAMMER OF SUNDERANCE]

KNIGHT COMMANDER PASK 177 BATTLECANNON 22 LASCANNON 20 TWO HEAVY
BOLTERS 16 = 235

TANK COMMANDER 142 BATTLECANNON 22 LASCANNON 20 TWO HEAVY BOLTERS 16 =
200

drop the following Tactical cards, Supremacy, Domination, Morale, Priority Orders, Advance and Critical
Objective

Top

Pheonix's Talons - Corey Buchanan

Coreys List

++ Battalion Detachment +5CP (**Aeldari - Drukhari**) [69 PL, 8CP, 1,265pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Detachment Attribute

. Kabal of the Black Heart

Detachment CP [5CP]

Gametype: Matched

Use Beta Rules

+ HQ +

Archon [4 PL, 76pts]: Huskblade, Labyrinthine Cunning, Splinter pistol, Warlord (Archon)

. The Writ of the Living Muse

Yvraine [7 PL, 132pts]: 1. Gaze of Ynnead, 2. Storm of Whispers

+ Troops +

Kabalite Warriors [2 PL, 38pts]

. 3x Kabalite Warrior

. Kabalite Warrior with special weapon: Shredder

. Sybarite: Splinter Rifle

Kabalite Warriors [2 PL, 38pts]

. 3x Kabalite Warrior

. Kabalite Warrior with special weapon: Shredder

. Sybarite: Splinter Rifle

Kabalite Warriors [2 PL, 38pts]

. 3x Kabalite Warrior

. Kabalite Warrior with special weapon: Shredder

. Sybarite: Splinter Rifle

+ Fast Attack +

Top

Scourges [5 PL, 84pts]

- . Scourge
- . Scourge with Special / Heavy weapon: Shredder
- . Scourge with Special / Heavy weapon: Shredder
- . Scourge with Special / Heavy weapon: Shredder
- . Solarite: Shardcarbine

Scourges [5 PL, 92pts]

- . Scourge with Special / Heavy weapon: Shredder
- . Scourge with Special / Heavy weapon: Shredder
- . Scourge with Special / Heavy weapon: Shredder
- . Scourge with Special / Heavy weapon: Shredder
- . Solarite: Shardcarbine

Scourges [5 PL, 92pts]

- . Scourge with Special / Heavy weapon: Shredder
- . Scourge with Special / Heavy weapon: Shredder
- . Scourge with Special / Heavy weapon: Shredder
- . Scourge with Special / Heavy weapon: Shredder
- . Solarite: Shardcarbine

+ Heavy Support +

Ravager [7 PL, 125pts]: Disintegrator cannon, Disintegrator cannon, Disintegrator cannon

Ravager [7 PL, 125pts]: Disintegrator cannon, Disintegrator cannon, Disintegrator cannon

Ravager [7 PL, 125pts]: Disintegrator cannon, Disintegrator cannon, Disintegrator cannon

+ Dedicated Transport +

Venom [4 PL, 75pts]: Splinter Cannon, Splinter Cannon

++ Air Wing Detachment +1CP (Aeldari - Drukhari) [42 PL, 1CP, 735pts] ++

+ No Force Org Slot +

Detachment Attribute

- . Kabal of the Black Heart

Detachment CP [1CP]

+ Flyer +

Top

Razorwing Jetfighter [8 PL, 135pts]: Twin splinter rifle
. 2 Disintegrator Cannons: 2x Disintegrator cannon

Razorwing Jetfighter [8 PL, 135pts]: Twin splinter rifle
. 2 Disintegrator Cannons: 2x Disintegrator cannon

Razorwing Jetfighter [8 PL, 135pts]: Twin splinter rifle
. 2 Disintegrator Cannons: 2x Disintegrator cannon

Voidraven [9 PL, 165pts]: Two void lances, Voidraven Missiles

Voidraven [9 PL, 165pts]: Two void lances, Voidraven Missiles

++ Total: [111 PL, 9CP, 2,000pts] ++

drop the following Tactical cards, Psychological Warfare, Blood and Guts, Fear and Terror, Take Them Alive!

Pheonix's Talons - Daniel Dowsett

Daniels List

Chaos Knights- Super Heavy Detachment- Infernal Household

LOW- Warlord- Castigator Knight 350pts, Tempest Warblade 30pts, Castigator Bolt Cannon 50pts (430pts) -
Relic Khornate Target, warlord trait knight Diabolus +1 attack

LOW- Tyrant- 500pts Conflagration cannon, Thundercoil Harpoon, twin melta guns x 2, twin siege- breaker
cannon 35pts x 2, shield breaker missile 15pts x 2 (600pts)

LOW- Despoiler- 285pts, Avenger Gatling Cannon 85pts, Rapid Fire Battle Cannon 90pts, Melta fun 14pts,
Heavy Stbber 2pts, Heavy Flamer 14pts, Twin Icarus Auto cannon 20pts (510pts)

LOW- WarDogs- 160pts x 2, Wardog Autocannon 5pts x 4, Meltagun 14pts x 2 (184pts + 184pts)

Total 1908pts

drop the following Tactical cards, Supremacy, Domination, Morale, Priority Orders, Advance and Critical
Objective

Top

Pheonix's Talons - Karl George

++ Battalion Detachment +5CP (Chaos - Chaos Space Marines) [74 PL, 10CP, 1,325pts] ++

+ No Force Org Slot [8CP] +

Battle-forged CP [3CP]

Detachment CP [5CP]

Legion: Black Legion

+ HQ [25 PL, 2CP, 468pts] +

Abaddon the Despoiler [12 PL, 2CP, 240pts]: Warlord

Sorcerer [6 PL, 100pts]: Bolt pistol, Force axe [10pts], Mark of Nurgle, Miasma of Pestilence, Prescience

Sorcerer with Jump Pack [7 PL, 128pts]: Death Hex, Force stave [8pts], Lightning Claw [8pts], Mark of Tzeentch, The Eye of Night, Warptime

+ Troops [18 PL, 265pts] +

Chaos Cultists [6 PL, 100pts]: Mark of Slaanesh

. 19x Chaos Cultist w/ Autogun [95pts]

. Cultist Champion [5pts]: Autogun

Chaos Cultists [6 PL, 85pts]: Mark of Slaanesh

. 16x Chaos Cultist w/ Autogun [80pts]

. Cultist Champion [5pts]: Autogun

Chaos Cultists [6 PL, 80pts]: Mark of Slaanesh

. 15x Chaos Cultist w/ autopistol and brutal assault weapon [75pts]

Top

. Cultist Champion [5pts]: Autogun

+ Elites [8 PL, 164pts] +

Plague Marines [8 PL, 164pts]

. Plague Champion [30pts]: Plague knife, Plasma pistol [5pts], Power fist [9pts]

. 3x Plague Marine w/ boltgun [48pts]

. Plague Marine w/ melee weapons [26pts]: Flail of Corruption [10pts]

. Plague Marine w/ melee weapons [31pts]: Great plague cleaver [15pts]

. Plague Marine w/ melee weapons [29pts]: Mace of Contagion and bubotic axe [13pts]

+ Heavy Support [23 PL, 428pts] +

Chaos Land Raider [16 PL, 297pts]: Mark of Nurgle, Twin heavy bolter [17pts], 2x Twin lascannon [80pts]

Havocs [7 PL, 131pts]: Mark of Slaanesh

. Aspiring Champion [25pts]: Chainsword, Plasma gun [11pts]

. 3x Havoc w/ autocannon [72pts]: 3x Autocannon [30pts]

. Havoc w/ reaper chaincannon [34pts]: Reaper chaincannon [20pts]

++ Spearhead Detachment +1CP (Chaos - Chaos Space Marines) [36 PL, -1CP, 674pts] ++

+ No Force Org Slot [-1CP] +

Detachment CP [1CP]

Field Commander [-1CP]

Legion: Black Legion

Specialist Detachment [-1CP]: Soulforged Pack [-1CP]

+ HQ [15 PL, 278pts] +

Lord Discordant on Helstalker [9 PL, 180pts]: Baleflamer [30pts], Mark of Tzeentch, Master of the Soulforges

Top

. Helstalker: Techno-virus injector

Sorcerer [6 PL, 98pts]: Bolt pistol, Diabolic Strength, Force sword [8pts], Mark of Tzeentch, Weaver of Fates

+ Heavy Support [21 PL, 396pts] +

Maulerfiend [7 PL, 132pts]: Lasher tendrils [12pts], Mark of Tzeentch

Maulerfiend [7 PL, 132pts]: Lasher tendrils [12pts], Mark of Tzeentch

Maulerfiend [7 PL, 132pts]: Lasher tendrils [12pts], Mark of Tzeentch

++ Total: [110 PL, 9CP, 1,999pts] ++

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Snake Eyes Squad - Matthew Smith

WATC 2019 TEAM NAME: Snake Eyes Squad

PLAYER NAME: Matthew Smith Keyword Used: Genestealer Cults CP -

2 x Battalion (+10CP)

1 x Vanguard (+1CP)

Battleforged (+3CP)

Pregame Stratagems:

BroodCoven -1CP

Specialist Detachment: Anointed Throng [-1CP] Field Commander (Abominant) -1CP

=11CP At Match start

Discarded Maelstrom Cards:

Domination, Priority Orders Recieved, Advance, Area Denial, Supremacy, Assassinate.

++ Battalion Detachmen? +5CP (Tyranids - Genestealer Cults) [24 PL, 446pts, 8CP] ++ Battle-forged CP [3CP]

Cult Creed: The Bladed Cog

Detachment CP [5CP]

+? HQ? +

Jackal Alphas [4 PL, 70pts]

Magus [4 PL, 80pts]: Power: Mass Hypnosis, Power: Mind Control Warlord Trait: single minded obsession

+ ?Troops? +

Neophyte Hybrids [4 PL, 74pts]: 7x Neophyte Hybrid . 2x Neophyte Hybrid (Mining): 2x Mining Laser
. Neophyte Leader: Autogun, Autopistol

Neophyte Hybrids [4 PL, 74pts]: 7x Neophyte Hybrid . 2x Neophyte Hybrid (Mining): 2x Mining Laser
. Neophyte Leader: Autogun, Autopistol

Neophyte Hybrids [4 PL, 74pts]: 7x Neophyte Hybrid . 2x Neophyte Hybrid (Mining): 2x Mining Laser
. Neophyte Leader: Autogun, Autopistol

Neophyte Hybrids [4 PL, 74pts]: 7x Neophyte Hybrid . 2x Neophyte Hybrid (Mining): 2x Mining Laser
. Neophyte Leader: Autogun, Autopistol

++ Battalion Detachment? +5CP (Tyranids - Genestealer Cults) [57 PL, 885pts, 4CP] ++

Cult Creed: Cult of the Four-Armed Emperor Detachment CP [5CP]

Stratagem: Broodcoven [-1CP]

+? HQ? +

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Patriarch [8 PL, 137pts]: Familiar, Power: Mental Onslaught, Power: Might From Beyond, Warlord, Warlord
Trait: Shadow Stalker

Primus [4 PL, 75pts]: Bonesword, Broodcoven Primus, Warlord Trait: Alien Majesty

+ ?Troops ?+

Acolyte Hybrids [9 PL, 97pts]

. 6x Acolyte Hybrid

. 6x Acolyte Hybrid (Hand Flamer): 6x Hand Flamer . Acolyte Leader: Autopistol, Cultist Knife

Brood Brothers Infantry Squad [3 PL, 40pts]: 9x Brood Brother, Brood Brothers Leader
Brood Brothers Infantry Squad [3 PL, 40pts]: 9x Brood Brother, Brood Brothers Leader

+ ?Fast Attack ?+

Cult Armoured Sentinels [6 PL, 80pts]

. Cult Armoured Sentinel: Plasma Cannon . Cult Armoured Sentinel: Autocannon

Cult Armoured Sentinels [6 PL, 80pts]

. Cult Armoured Sentinel: Autocannon

. Cult Armoured Sentinel: Plasma Cannon

+ ?Heavy Support ?+

Cult Leman Russ [9 PL, 168pts]: 2x Heavy Bolter, Battle Cannon, Heavy Bolter
Cult Leman Russ [9 PL, 168pts]: 2x Heavy Bolter, Battle Cannon, Heavy Bolter

++ ?Vanguard Detachment ?+1CP (Tyranids - Genestealer Cults) [37 PL, 668pts, -1CP] ++ Cult Creed: Cult of the Four-Armed Emperor

Detachment CP [1CP]

Specialist Detachment: Anointed Throng [-1CP]

+ ?HQ? +

Abominant [6 PL, 105pts, -1CP]: Blessed Sledgehammer, Stratagem: Field Commander, Warlord Trait:
Insidious Mindwurm

+ ?Elites? +

Aberrants [14 PL, 282pts]

. 8x Aberrant (Hammer): 8x Heavy Power Hammer

. Aberrant Hypermorph (Improvised): Heavy Improvised Weapon

Aberrants [14 PL, 226pts]

. 8x Aberrant (Pick): 8x Power Pick

. Aberrant Hypermorph (Improvised): Heavy Improvised Weapon

Clamavus [3 PL, 55pts]

++ Total: [118 PL, 11CP, 1999pts] ++

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Snake Eyes Squad - Paul Monaco

WATC 2019

Name: Paul Monaco

Team: Snake Eyes Squad

Brigade

Keyword Used: **Astra Militarum**

Regimental Doctrine: **Catachan**

Emperors Wrath Vigilus Detachment (-1cp)

HQ: Company Commander (30), Laspistol (0), Chainsword (0) – [30] **(2P) WARLORD**, Trait: Old Grudges

HQ: Company Commander (30), Laspistol (0), Chainsword (0) – [30] **(2P)**

HQ: Company Commander (30), Laspistol (0), Chainsword (0) – [30] **(2P)**

Troops: Infantry Squad – 9 Guardsmen, 1 Sargeant (40), 9 Lasguns (0), 1 Laspistol (0), 1 Chainsword (0) – [40] **(3P)**

Troops: Infantry Squad – 9 Guardsmen, 1 Sargeant (40), 9 Lasguns (0), 1 Laspistol (0), 1 Chainsword (0) – [40] **(3P)**

Troops: Infantry Squad – 9 Guardsmen, 1 Sargeant (40), 9 Lasguns (0), 1 Laspistol (0), 1 Chainsword (0) – [40] **(3P)**

Troops: Infantry Squad – 9 Guardsmen, 1 Sargeant (40), 9 Lasguns (0), 1 Laspistol (0), 1 Chainsword (0) – [40] **(3P)**

Troops: Infantry Squad – 9 Guardsmen, 1 Sargeant (40), 9 Lasguns (0), 1 Laspistol (0), 1 Chainsword (0) – [40] **(3P)**

Troops: Infantry Squad – 9 Guardsmen, 1 Sargeant (40), 9 Lasguns (0), 1 Laspistol (0), 1 Chainsword (0) – [40] **(3P)**

Troops: Militarum Tempestus Scions – 4 Tempestus Scions, 1 Tempestor (45), 2 Hot-Shot Lasguns (0), 2 Plasma Guns (22), 1 Plasma Pistol (5), 1 Chainsword (0) – [72] **(3P)**

Troops: Militarum Tempestus Scions – 4 Tempestus Scions, 1 Tempestor (45), 2 Hot-Shot Lasguns (0), 2 Plasma Guns (22), 1 Plasma Pistol (5), 1 Chainsword (0) – [72] **(3P)**

Elites: Sargeant Harker – [52] **(3P)**

Elites: Astropath (26), Laspistol (0) – [26] **(1P)**

Powers: Smite, Nightshroud

Elites: Tech-Priest Engineeer (30), Laspistol (0), Omissionian axe (0), Servo-Arm (0) – [30] **(2P)**

Fast Attack: Hellhound (73), Inferno Cannon (20), Heavy Bolter (8) – [101] **(6P)**

Fast Attack: Hellhound (73), Inferno Cannon (20), Heavy Bolter (8) – [101] **(6P)**

Fast Attack: Hellhound (73), Inferno Cannon (20), Heavy Bolter (8) – [101] **(6P)**

Heavy Support: Basilisk (100), Earthshaker Cannon (0), Heavy Bolter (8) – [108] **(7P)**

Heavy Support: Basilisk (100), Earthshaker Cannon (0), Heavy Bolter (8) – [108] **(7P)**

Heavy Support: Basilisk (100), Earthshaker Cannon (0), Heavy Bolter (8) – [108] **(7P)**

Heavy Support: Wyvern (95), Wyvern Quad Stormshard Mortar (0), Heavy Bolter (8) – [103] **(6P)**

Top

Supreme CommandKeyword Used: **Astra Militarum**Regimental Doctrine: **Cadian**

Emperors Fist Vigilus detachment (-1CP)

HQ: Tank Commander (142), Battle Cannon (22), Heavy Bolter (8) – [172] **(12P)**, Relic: Hammer of SunderanceHQ: Tempstor Prime (40), Tempestus Command Rod (5), Chainsword (0) – [45] **(3P)**HQ: Primaris Psyker (38), Force Stave (8), Laspistol (0) – [46] **(2P)****Powers: Smite, Psychic Barrier, Nightshroud**Lord of War: Shadow Sword (410), Volcanno Cannon (0), Twin Heavy Bolter (14), Adamantium Tracks (0) – [424] **(26P)****Total Points – 1999****Total Power – 124****Total Command Points – 3+12+1= 16****Discarded Maelstrom Cards – 12 Regimental Pride, 14 Troops on the Ground, 41 Advance, 46 Domination, 52 Blood and Guts, 66 Priority Orders Received.**

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Snake Eyes Squad - Alex Benjamin

TEAM NAME: Snake Eyes Squad

PLAYER NAME: Alex Benjamin

Keyword used: Orks

Garmek Oil Guzler's Killa Waaagh

Battalion

Clan Kultur: Evil Sunz (Kult of Speed Detachment -1CP)

HQ

Deffkilla Wartrike(120): Killa Jet (0), Snagga Klaw(0), 3x Twin Boomstick(0) *Relic (Skargrim's Snazztrike) PL6* 120

Zhadsnark Da Ripper(110): Da Beast (0), 2x big shoota (10), Da Pain Klaw (0), Slugga (0), Stickkbombs(0) PL7 120

TROOPS

Boyz: Boss Nob (7), Big Choppa (5pts), Slugga(0)
29x Ork Boys(203) Slugga(0) & Choppa(0), 3xTank Busta Bombs(0), stickkbombs PL11 215

Boyz: Boss Nob (7), Big Choppa (5pts), Slugga(0)
29x Ork Boys(203) Slugga(0) & Choppa(0), 3xTank Busta Bombs(0), Stickkbombs PL11 215

Boyz: Boss Nob, Big Choppa(5), Slugga(0)
18x Ork Boyz(126), Shoota(0), Stickkbombs(0), 1xTank Busta bombs(0) PL7 138

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ELITES

Meganobz: Boss Meganob (20) Kustom Shoota (2), Power Klaw (13) Stickkbomnbs(0)
 6X Meganob (20) Kustom Shoota (2), Power Klaw (13) Stickkbomnbs(0) PL14
 245

FAST ATTACK

Warbikers: Boss Nob (23), Big Choppa (5), Slugga (0), Stickkbomnbs(0).
 7x Warbiker Choppa(0), Slugga(0), Stickkbomnbs(0) PL11
 189

Battalion**Clan Kultur: Evil Sunz**

-

HQ

Big Mek in Mega Armor- (**WARLORD** trait: Follow me Ladz) Power Klaw(13), Kustom shoota(2), Kustom Force Field(20) PL6
 112

Weirdboy- (62) Weird boy staff (0) WARPHEAD (-1CP) PL3 Psychic Powers, Da Jump, Warpath
 62

TROOPS

Gretchin: 10x Gretchin, 10x Grot Blasta (0) PL 1
 30

Gretchin: 10x Gretchin, 10x Grot Blasta (0) PL 1
 30

Gretchin: 10x Gretchin, 10x Grot Blasta (0) PL 1
 30

-

-

Battalion**Clan Kultur: Bad Moons (Dread Waaagh detachment -1CP)**

-

HQ

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Big Mek W/ Shokk Attack Gun 55: Shokk Attack Gun (*Relic Suped up Shokka*) (25) PL4
80

Weirdboy_ (62) Weird boy staff (0) PL3 Psychic power- Fist of Gork
62

TROOPS

Gretchin: 11x Gretchin, 10x Grot Blasta (0) PL2 33

Gretchin: 10x Gretchin, 10x Grot Blasta (0) PL1 30

Gretchin: 10x Gretchin, 10x Grot Blasta (0) PL1 30

-

HEAVY SUPPORT

Lootas: 15x Lootas Deffgun (0), Stickkbombs (0) PL13 255

Total 2000

Power level: 103

Total CP = 3 + 5 + 5 + 5 + 1 = 19. Starting CP: 19 - 4 = 15

Objective cards removed: 12, 41, 36, 55, 66, 62

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Snake Eyes Squad - Bree Bowen

WATC 2019

Team name: Snake Eyes Squad

Player Name: Bree Bowen

DETACHMENT 1:

Battalion Detachment +5CP (Chaos - Daemons) [59 PL, 1110pts]

+ No Force Org Slot +

Chaos Allegiance: Nurgle

+ HQ +

Poxbringer 70pts. balesword 0 pts.

[4 PL, 70pts]

Sloppity Bilepiper 60pts. marotter 0 pts.

[3 PL, 60pts]

Spoilpox Scrivener 95pts. disgusting sneezes 0 pts. Plaugesword 0 pts.

Distended maw 0 pts. [4 PL, 95pts]

+ Troops +

29x Plaguebearer 203 pts Plaugesword 0 pts. Plageridden 7pts plaugesword 0pts. Daemonic Icon 15 pts.,
Instrument of Chaos 10 pts.,

[12 PL, 235pts total]

29x Plaguebearer 203 pts Plaugesword 0 pts. Plageridden 7pts plaugesword 0pts. Daemonic Icon 15 pts.,
Instrument of Chaos 10 pts.,

[12 PL, 235pts total]

29x Plaguebearer 203 pts Plaugesword 0 pts. Plageridden 7pts plaugesword 0pts. Daemonic Icon 15 pts.,
Instrument of Chaos 10 pts.,

[12 PL, 235pts total]

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+ Heavy Support +

Soul Grinder 180pts. Mark of Nurgle, Warpsword 0pts. [12 PL, 180pts]

DETACHMENT 2:

Spearhead Detachment +1CP (Chaos - Death Guard) [48 PL, 888pts]

+ HQ +

Daemon Prince of Nurgle 156pts.

6. (Warlord trait) Arch-Contaminator, Fugaris' Helm (free artifact), Malefic talon 0 pts. Warlord
[8 PL, 156pts]

+ Elites +

Foul Blightspawn [4 PL, 77pts]

Plauge Sprayer 0 pts.

Foul Blightspawn [4 PL, 77pts]

Plauge Sprayer 0 pts.

+ Fast Attack +

Foetid Bloat-drone 99pts

2x Plaguespitters 34pts ,

Plague probe 25pts

[8 PL, 158pts]

+ Heavy Support +

Plagueburst Crawler 100pts

2x Plaguespitter 34pts

Heavy slugger 6pts

[8 PL, 140pts]

Top

Plagueburst Crawler 100pts

2x Plaguespitter 34pts

Heavy slugger 6pts

[8 PL, 140pts]

Plagueburst Crawler 100pts

2x Plaguespitter 34pts

Heavy slugger 6pts

[8 PL, 140pts]

Total power level: 107 PL

Total points: 1998pts

Total Command Points: $5+1+3=9$

DISCARDED MAELSTORM CARDS: 6 cards

41 advance, 46 Domination, 52 blood and guts, 54 area denial, 55 psychological warfare, 66 priority orders received.

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Snake Eyes Squad - James Casey

1991pts

Battleforged (+3 CP) = 14 CP TOTAL

HOUSE KRAST Super-Heavy Detachment (+6 CP)

Knight Gallant (352), heavy stubber WARLORD

Default Warlord Trait: Knight Seneschal Default Relic: Sanctuary

Knight Gallant (352), heavy stubber

Knight Crusader (523), heavy stubber x2, Rapid Fire Battlecannon, stormspear rocket pod

Armiger Helverin (172), heavy stubber

Armiger Helverin (172), heavy stubber

FORGEWORLD STYGIES VII Battalion Detachment (+5 CP)

Techpriest Enginseer (30)

Techpriest Enginseer (30)

5x Skitarii Rangers (35), 5x Galvanic Rifles

5x Skitarii Rangers (35), 5x Galvanic Rifles

5x Skitarii Rangers (35), 5x Galvanic Rifles

OFFICIO ASSASSINORUM Vanguard Detachment (0 CP)

Callidus Assassin (85 points)

Culexus Assassin (85 points)

Vindicare Assassin (85 points)

Discarded Cards:

Mission Critical Objective 44

Domination 46

Advance 41

A Grudge to Settle 16

Honour of the House 15

Priority Orders Received 66

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Snake Eyes Squad - Steve Dundas

WATC 2019

TEAM NAME: Snake Eyes Squad

PLAYER NAME: Steve Dundas

Keyword Used: Adeptus Custodes

Detachment: Battalion Detachment

HQ: Captain-General Trajann Valoris – [185] **(10P)**

HQ: Shield-Captain on Dawneagle Jetbike (150), Hurricane Bolters (10), Interceptor Lance (0) – [160] **(9P) WARLORD**, Trait: Superior Creation, Relic: Auric Aquilas

Elites: Aquilon Custodians – 5 Aquilon Custodians (300), 5 Solerite Power Gauntlets (65), 5 Lastrum Storm Bolters (25), 4 Misericordia (16) – [406] **(21P)**

Troops: Custodian Guard – 4 Custodian Guard (160), 4 Guardian Spears (48) – [208] **(11P)**

Troops: Custodian Guard – 4 Custodian Guard (160), 4 Guardian Spears (48) – [208] **(11P)**

Troops: Custodian Guard – 4 Custodian Guard (160), 4 Guardian Spears (48) – [208] **(11P)**

Fast Attack: Vertus Praetors – 4 Vertus Praetors (320), 4 Hurricane Bolters (40), 4 Interceptor Lances (0) – [360] **(20P)**

Heavy Support: Telemon Heavy Dreadnought (180), two Telemon Caestus (40), two twin Proteus Plasma Projectors (30), Spiculus Heavy Bolt Launcher (12) – [262] **(13P)**

Total Points – 1997

Total Power – 104

Total Command Points – 3 + 5 = 8

Discarded Maelstrom Cards: 13 War Zone Secure, 14 Keep them at Spear's Length, 15 Crush Their Resistance, 43 Hold the Line, 46 Domination, 56 Master the Warp

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Tabletop Mafia - Anthony Ellison

T'au Empire

Player: Anthony Ellison (Captain)

Faction Keywords: T'au Empire

Points: 2000

Power Level: 112

Command Points: 14

Refined Strategy:

1. Domination (46)
2. Psychological Warfare (55)
3. Blood and Guts
4. Advance (41)

Battalion 1: T'au Sept

+ HQ +

Commander Shadowsun [9 PL, 110pts]

Darkstrider [3 PL, 45pts]

+ Troops +

Strike Team [2 PL, 38pts]

- . Fire Warrior Shas'ui: Markerlight, Pulse rifle
- . 4x Fire Warrior w/ Pulse Rifle

Strike Team [2 PL, 38pts]

- . Fire Warrior Shas'ui: Markerlight, Pulse rifle
- . 4x Fire Warrior w/ Pulse Rifle

Strike Team [2 PL, 35pts]

- . Fire Warrior Shas'ui: Pulse rifle
- . 4x Fire Warrior w/ Pulse Rifle

+ Elites +

XV104 Riptide Battlesuit [14 PL, 280pts]: 2x Smart missile system, Advanced targeting system, Heavy burst cannon, Target lock

XV104 Riptide Battlesuit [14 PL, 278pts]: 2x Smart missile system, Advanced targeting system, Heavy burst cannon, Velocity tracker

+ Heavy Support +

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XV88 Broadside Battlesuits [21 PL, 363pts] . Broadside Shas'ui: 2x High-yield missile pod, 2x Smart missile system, Advanced targeting system . Broadside Shas'ui: 2x High-yield missile pod, 2x Smart missile system, Advanced targeting system . Broadside Shas'vre: 2x High-yield missile pod, 2x Smart missile system, Advanced targeting system

Battalion 2: T'au Sept

+ HQ +

Cadre Fireblade [2 PL, 42pts]: Markerlight

Cadre Fireblade [2 PL, 42pts]: Markerlight

Commander in XV86 Coldstar Battlesuit [8 PL, 152pts]: 3x Fusion blaster, Shield generator, **Warlord, Vectored manoeuvring thrusters, Exemplar of the Mont'ka.**

+ Troops +

Strike Team [2 PL, 35pts]

. Fire Warrior Shas'ui: Pulse rifle

. 4x Fire Warrior w/ Pulse Rifle

Strike Team [2 PL, 35pts]

. Fire Warrior Shas'ui: Pulse rifle

. 4x Fire Warrior w/ Pulse Rifle

Strike Team [2 PL, 35pts]

. Fire Warrior Shas'ui: Pulse rifle

. 4x Fire Warrior w/ Pulse Rifle

+ Elites +

Dahyak Grekh [2 PL, 20pts]

+ Fast Attack +

Tactical Drones [4 PL, 60pts]

. 6x MV4 Shield Drone

Tactical Drones [4 PL, 60pts]

. 6x MV4 Shield Drone

Tactical Drones [4 PL, 60pts]

. 6x MV4 Shield Drone

Vanguard: Sa'cea Sept

+ HQ +

Commander in XV86 Coldstar Battlesuit [8 PL, 152pts]: 3x Fusion blaster, Shield generator

Ethereal [2 PL, 45pts]: Honour blade

Top

+ Elites +

Firesight Marksman [1 PL, 25pts]: Markerlight, Pulse pistol

Firesight Marksman [1 PL, 25pts]: Markerlight, Pulse pistol

Firesight Marksman [1 PL, 25pts]: Markerlight, Pulse pistol

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Tabletop Mafia - Ben Congdon

Adeptus Astartes

Player: Ben Concord

Faction Keywords: Space Marines: Ultramarines / Index Assassins

Points: 1996

Power Level: 100PL

Command Points: 6CP

Refined Strategy:

1. For the Emperor (14)
2. Honour your Chapter (12)
3. Psychological Warfare (55)
4. Domination (46)
5. Advance (41)
6. Priority Orders Received (66)

Spearhead Detachment: Ultramarines

Operative Requisition Sanctioned [85pts, -2CP]

+ HQ +

Chief Librarian Tigurius [7 PL, 115pts]

+ Heavy Support +

Repulsor Executioner [15 PL, 336pts]: 2x Fragstorm Grenade Launcher, Heavy Laser Destroyer, Heavy Onslaught Gatling Cannon, Icarus Rocket Pod, Ironhail Heavy Stubber, 2x Storm bolter, Twin Heavy Bolter, Twin Icarus Ironhail Heavy Stubber

Repulsor Executioner [15 PL, 336pts]: 2x Fragstorm Grenade Launcher, Heavy Laser Destroyer, Heavy Onslaught Gatling Cannon, Icarus Rocket Pod, Ironhail Heavy Stubber, 2x Storm bolter, Twin Heavy Bolter, Twin Icarus Ironhail Heavy Stubber

Repulsor Executioner [15 PL, 336pts]: 2x Fragstorm Grenade Launcher, Heavy Laser Destroyer, Heavy Onslaught Gatling Cannon, Icarus Rocket Pod, Ironhail Heavy Stubber, 2x Storm bolter, Twin Heavy Bolter, Twin Icarus Ironhail Heavy Stubber

Super-Heavy Auxiliary Detachment: Ultramarines

+ Lord of War +

Top

Roboute Guilliman [18 PL, 400pts] WARLORD, Adept of the Codex

Vanguard Detachment: Ultramarines

+ HQ +

Techmarine [4 PL, 71pts]: Plasma pistol, Servo-arm, Thunder hammer, The Armour Indomitus

+ Troops +

Scout Squad [6 PL, 55pts]

. Scout Sergeant: Bolt pistol, Boltgun

. 4x Scout w/Boltgun

+ Elites +

Relic Deredeo Dreadnought [14 PL, 222pts]: Anvillus autocannon battery, Atomantic pavaise, Twin heavy bolter

Servitors [3 PL, 20pts]: 4x Servitor, 4x Servo-arm

Servitors [3 PL, 20pts]: 4x Servitor, 4x Servo-arm

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Tabletop Mafia - Aaron Jorre De St Jorre

Imperium of Man

Player: Aaron Jorre De st Jaws 3D

Faction Keywords: Astra Militarium/Imperial Knights

Points: 1997

Power Level: 121PL

Command Points: 15CP

Refined Strategy:

1. Advance (41)
2. Behind Enemy Lines (42)
3. Psychological Warfare (55)
4. Domination (46)
5. Defend Objective 6 (36)
6. Priority Orders Received (66)

Battalion Detachment

Regimental Doctrine: Regiment: Cadian

Vigilus Defiant [-1CP]: Emperor's Fist Tank Company [-1CP]

+ HQ +

Company Commander [2 PL, 30pts]: Chainsword, Laspistol **WARLORD, Grand Strategist**

Tank Commander [12 PL, 172pts]: Emperor's Fist, Heavy Bolter [8pts]

. Command Battle Tank [22pts]: Battle Cannon [22pts] **RELIC, Hammer of Sunderance**

Tank Commander [12 PL, 186pts]: Emperor's Fist, Heavy Bolter [8pts], Heavy Bolters [16pts]

. Command Punisher [20pts]: Turret-mounted Punisher Gatling Cannon [20pts]

+ Troops +

Infantry Squad [3 PL, 45pts]

. 7x Guardsman [28pts]

. Heavy Weapon Team [13pts]: Mortar [5pts]

Top

. Sergeant [4pts]: Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman [36pts]

. Sergeant [4pts]: Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman [36pts]

. Sergeant [4pts]: Laspistol

+ ~~Elites~~ +

Bullgryns [19 PL, 336pts]

4x Bullgryn [42pts]: Bullgryn Maul [7pts], Slabshield

3x Bullgryn [42pts]: Brute Shield, Bullgryn Maul [7pts]

1x. Bullgryn Bone 'ead [42pts]: Bullgryn Maul [7pts], Slabshield

Ministorum Priest [2 PL, 35pts]: Laspistol

Imperium of Man Page 2

Battalion Detachment

Regimental Doctrine: Regiment: Cadian

+ HQ +

Company Commander [2 PL, 30pts]: Chainsword, Laspistol

Primaris Psyker [2 PL, 46pts]: Force Stave [8pts] **1. Psychic Barrier, 2. Night Shroud**

+ Troops +

Infantry Squad [3 PL, 40pts]

. 9x Guardsman [36pts]

. Sergeant [4pts]: Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman [36pts]

. Sergeant [4pts]: Laspistol

Infantry Squad [3 PL, 40pts]

. 9x Guardsman [36pts]

. Sergeant [4pts]: Laspistol

+ Heavy Support +

Heavy Weapons Squad [3 PL, 33pts]

3x Heavy Weapon Team [33pts]: Mortars [15pts]

Heavy Weapons Squad [3 PL, 33pts]

3x Heavy Weapon Team [33pts]: Mortars [15pts]

Top

Heavy Weapons Squad [3 PL, 33pts]

3x Heavy Weapon Team [33pts]: Mortars [15pts]

++ Super-Heavy Detachment ++

Household Choice: Questor Mechanicus House Krast

+ Lord of War +

. Armiger Warglaive [9 PL, 162pts]: Heavy Stubber [2pts]

. Armiger Warglaive [9 PL, 162pts]: Heavy Stubber [2pts]

Knight Crusader [25 PL, 494pts]: Character (Knight Lance), Heavy Stubber [2pts], Ironstorm Missile Pod [16pts]

. Avenger Gatling Cannon w/ Heavy Flamer [89pts]: Avenger Gatling Cannon [75pts], Heavy Flamer [14pts]

. Rapid-Fire Battle Cannon w/ Heavy Stubber [102pts]: Heavy Stubber [2pts], Rapid-Fire Battle Cannon [100pts]

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Tabletop Mafia - Aaron King

Drukhari

Player: Aaron King

Faction Keywords: Drukhari

Points: 2000

Power Level: 116PL

Command Points: 13CP

Refined Strategy:

1. Domination (46)
2. Psychological Warfare (55)
3. Master the Warp (56)
4. Witch Hunter (62)
5. Assassinate (64)
6. Advance (41)

Kabal of the Black Heart - Battalion Detachment

Alliance of Agony (1CP)

Prizes from the Dark City (1/3CP)

HQ

Archon (70) with Blast Pistol (10pts) and Husk Blade (6) = 4 PL, 86pts.

Archon (70) with Splinter Pistol and Venom Blade (2), Warlord (trait-Labyrinthine Cunning, Relic-Writ of the living muse) = 4 PL, 72pts.

Troops

5 man Kabalite Warriors Squad, 1 x blaster, 4 x Splinter Rifles = 2 PL, 47pts.

5 man Kabalite Warriors Squad, 1 x blaster, 4 x Splinter Rifles = 2 PL, 47pts.

5 man Kabalite Warriors Squad, 1 x blaster, 4 x Splinter Rifles = 2 PL, 47pts.

5 man Kabalite Warriors Squad, 1 x blaster, 4 x Splinter Rifles = 2 PL, 47pts.

Elites

Unit of 6 Mandrakes = 4 PL, 96pts.

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Heavy Support

Ravager with 3 x Disintegrator cannon and shock prow = 7 PL, 126pts.

Ravager with 3 x Disintegrator cannon and shock prow = 7 PL, 126pts.

Ravager with 3 x Disintegrator cannon and shock prow = 7 PL, 126pts.

Flyer

Razorwing Jetfighter with Twin splinter rifle, 2x Disintegrator cannon and missiles = 8 PL, 135pts.

Dedicated Transport

Venom with Splinter Cannon and Twin Splinter rifle = 4 PL, 65pts.

Venom with Splinter Cannon and Twin Splinter rifle = 4 PL, 65pts.

Venom with Splinter Cannon and Twin Splinter rifle = 4 PL, 65pts.

Venom with Splinter Cannon and Twin Splinter rifle = 4 PL, 65pts.

Prophets of Flesh - Battalion Detachment**HQ**

Haemonculus (70) with Electrocorrosive Whip (6) and Hex Rifle (5), Warlord trait from Alliance of Agony - Diabolical Soothsayer = 5 PL, 81pts.

Urien Rakarth = 5 PL, 90pts

Troops

Unit of 5 Wracks with Haemonculus tools and one Hex Rifle = 3 PL, 50pts.

Unit of 5 Wracks with Haemonculus tools and one Hex Rifle = 3 PL, 50pts.

Unit of 5 Wracks with Haemonculus tools = 3 PL, 45pts.

Elites

Unit of 5 Grotesques with Monstrous Cleavers and Flesh Gauntlets = 10 PL, 175pts.

Heavy Support

Unit of 3 Talos, each Talos has Chain-Flails, Macro-Scalpel and two Haywire Blasters = 18 PL, 294pts

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Tabletop Mafia - Jared Fischer-Rasmussen

++ Battalion Detachment +5CP (Tyranids) [57 PL, 8CP, 866pts] ++

Battle-forged CP [3CP]

Hive Fleet: Kraken

+ HQ +

Broodlord [8 PL, 115pts]

The Swarmlord [15 PL, 250pts]

+ Troops +

Genestealers [16 PL, 228pts]

. 19x Genestealer: 19x Rending Claws

Genestealers [16 PL, 240pts]

. 20x Genestealer: 20x Rending Claws

Ripper Swarms [2 PL, 33pts]: 3x Ripper Swarm

++ Battalion Detachment +5CP (Tyranids) [25 PL, 5CP, 478pts] ++

Hive Fleet: Kraken

+ HQ +

Hive Tyrant [11 PL, 218pts]: 2x Two Devourers with Brainleech Worms, Wings

Malanthropes [5 PL, 140pts]

. Malanthrope

+ Troops +

Termagants [3 PL, 40pts]

. 10x Termagant (Fleshborer)

Termagants [3 PL, 40pts]

. 10x Termagant (Fleshborer)

Termagants [3 PL, 40pts]

. 10x Termagant (Fleshborer)

++ Battalion Detachment +5CP (Tyranids - Genestealer Cults) [36 PL, 4CP, 655pts] ++

+ No Force Org Slot +

Cult Creed: Cult of the Four-Armed Emperor

Specialist Detachment: Deliverance Broodsurge [-1CP]

+ HQ +

Acolyte Iconward [3 PL, 53pts]

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Patriarch [8 PL, 137pts]: Familiar, Power: Mass Hypnosis, Power: Mental Onslaught, Power: Might From Beyond, The Crouching, Warlord, Warlord Trait: Inscrutable Cunning

Primus [4 PL, 75pts]: Bonesword

+ Troops +

Acolyte Hybrids [6 PL, 120pts]: Cult Icon

- . 5x Acolyte Hybrid
- . Acolyte Hybrid (Heavy Weapon): Autopistol, Heavy Rock Saw
- . Acolyte Hybrid (Heavy Weapon): Autopistol, Heavy Rock Saw
- . Acolyte Hybrid (Heavy Weapon): Autopistol, Heavy Rock Saw
- . Acolyte Hybrid (Heavy Weapon): Autopistol, Heavy Rock Saw
- . Acolyte Leader: Autopistol, Cultist Knife

Acolyte Hybrids [6 PL, 120pts]: Cult Icon

- . 5x Acolyte Hybrid
- . Acolyte Hybrid (Heavy Weapon): Autopistol, Heavy Rock Saw
- . Acolyte Hybrid (Heavy Weapon): Autopistol, Heavy Rock Saw
- . Acolyte Hybrid (Heavy Weapon): Autopistol, Heavy Rock Saw
- . Acolyte Hybrid (Heavy Weapon): Autopistol, Heavy Rock Saw
- . Acolyte Leader: Autopistol, Cultist Knife

Acolyte Hybrids [3 PL, 35pts]

- . 4x Acolyte Hybrid
- . Acolyte Leader: Autopistol, Cultist Knife

+ Elites +

Clamavus [3 PL, 55pts]

Sanctus [3 PL, 60pts]: Silencer Sniper Rifle

++ Total: [118 PL, 17CP, 1,999pts] ++

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WITCH HUNTER 62

DOMINATION 46

ADVANCE 41

PRORITY ORDERS RECIEVED 66

PSYCHOLOGICAL WARFARE 55

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Tabletop Mafia - Jason Stevenson

Orks (aka space Jasons)

Player: Jason Stevenson (Vice Captain)

Faction Keywords: Orks

Points: 1994

Power Level: 92PL

Command Points: 16CP

Refined Strategy:

1. Advance (41)
2. Mission Critical Objective (44)
3. Psychological Warfare (55)
4. Witch Hunter (62)
5. Score the Skies (63)
6. Big Game Hunter (65)

Battalion Detachment: Evil Sunz

Extra Gubbins (1/3 CP) [-1CP]: 1 Extra Shiny Gubbins

+ HQ +

Warboss [4 PL, 80pts]: Attack Squig, Da Killa Klaw, Kustom Shoota, Power Klaw

Weirdboy [3 PL, 62pts]: 2. Warpath

+ Troops +

Gretchin [1 PL, 30pts]. 10x Gretchin

Gretchin [1 PL, 30pts]. 10x Gretchin

Gretchin [1 PL, 30pts]. 10x Gretchin

+ Elites +

Meganobz [14 PL, 245pts]

. Boss Meganob w/ PK: Kustom Shoota, Power Klaw

. Meganob W/ PK: Kustom Shoota, Power Klaw

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Orks Pages 2

Battalion Detachment: Bad Moons

+ HQ +

Weirdboy [3 PL, 62pts]: 3. Da Jump

Weirdboy [3 PL, 62pts]: 4. Fists of Gork

+ Troops +

Gretchin [1 PL, 30pts]. 10x Gretchin

Gretchin [1 PL, 30pts]. 10x Gretchin

Gretchin [1 PL, 30pts]. 10x Gretchin

+ Elites +

Tankbustas [13 PL, 315pts]: 6x Bomb Squig

. Boss Nob: Rokkit Launcha

. 14x Tankbusta: 14x Rokkit Launcha

+ Heavy Support +

Lootas [13 PL, 255pts]. 15x Loota

+ Flyer +

Dakkajet [7 PL, 148pts]: 6x Supa Shoota

Dakkajet [7 PL, 148pts]: 6x Supa Shoota

Battalion Detachment: Deathskulls

Specialist Detachment [-1CP]: Dread Waaaagh!

+ HQ +

Big Mek W/ Shokk Attack Gun [4 PL, 84pts]: Grot Oiler, Shokk Attack Gun

Big Mek W/ Shokk Attack Gun [4 PL, 84pts]: Big Killa Boss, Da Souped-up Shokka, Grot Oiler, Shokk Attack Gun, Warlord

+ Troops +

Gretchin [1 PL, 30pts]. 10x Gretchin

Gretchin [1 PL, 30pts]. 10x Gretchin

Gretchin [1 PL, 30pts]. 10x Gretchin

+ Flyer +

Wazbom Blastajet [8 PL, 179pts]: 2x Wazbom Mega-Kannons, Kustom Force Field, Smasha Gun, 2x Supa Shoota

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The Hooligans - Evan Eakin

Eldrad's Renegades

Player Name: Evan Eakin

Army Keyword Used: Aeldari

Detachment: Battalion. Ulthwe

HQ: Autarch (100), Shuriken Pistol (0), Star Glaive (6), Forceshield (6) – [77] **(4PL) WARLORD: Fate Reader Trait**

HQ: Farseer on Skyrunner (132), Singing Spear (5) – [137] **(6PL) RELIC: Ghosthelm of Alishazier**
Psychic Powers: Smite, Executioner, Mind War

Troops: Guardian Defenders – 14x Guardian Defenders (112) – (112) **(9PL)**

Troops: Guardian Defenders – 14x Guardian Defenders (112) – (112) **(9PL)**

Troops: Guardian Defenders – 14x Guardian Defenders (112) – (112) **(9PL)**

Detachment: Spearhead. Ulthwe

HQ: Eldrad Ulthran (135) - [135] **(8PL)**

Psychic Powers: Smite, Guide, Doom, Will of Asuryan

Heavy Support: Dark Reapers – 6x Dark Reapers (204), Dark Reaper Exarch w/reaper launcher (34) – (238) **(13PL)**

Heavy Support: Fire Prism – Fire Prism (160) – (157) **(9PL)**

Heavy Support: Fire Prism – Fire Prism (160) – (157) **(9PL)**

Heavy Support: Fire Prism – Fire Prism (160) – (157) **(9PL)**

Detachment: Air Wing Detachment. Alaitoc

Flyer: Hemlock Wraithfighter (200), Spirit Stones (10) – (210) **(10PL)**

Flyer: Hemlock Wraithfighter (200), Spirit Stones (10) – (210) **(10PL)**

Flyer: Crimson Hunter Exarch (135), 2x Bright Lances (40) – (175) **(9PL)**

Total Points – 1989

Total Power – 115

Total Command Points – 3 + 5 + 1 + 1 = 10

Refined Strategy Tactical Objectives Dropped;

Priority Order Received

Domination

Blood and Guts

Advance

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The Hooligans - Alexander Danaford

Player Name: Alex Danaford

Factions Used:

Heretic Astartes (Legion: Red Corsairs)

Questor Traitoris

Detachment 1:

Battalion Detachment (Red Corsairs) +5CP + 3CP + 1CP

HQ:

Huron Blackheart (105)

– **WARLORD: Reaver Lord (+1CP)**

- **Psychic Power (Warptime)**

Chaos Lord with Jump Pack (98), Combi-melta (15), Thunder Hammer (21): 129

– **RELIC: Maelstroms Bite**

– **(Mark Of Slaanesh)**

Troops:

Chaos Space Marines x5 (65), Boltgun x3 (0), Autocannon x1 (10), Combi-bolter x1 (2): 77

– **(Mark Of Slaanesh)**

Chaos Space Marines x5 (65), Boltgun x3 (0), Autocannon x1 (10), Combi-bolter x1 (2): 77

– **(Mark Of Slaanesh)**

Chaos Space Marines x5 (65), Boltgun x3 (0), Autocannon x1 (10), Combi-bolter x1 (2): 77

– **(Mark Of Slaanesh)**

Fast Attack:

Chaos Bikers x9 (189), Combi-bolter x9 (18), Meltagun x2 (28), Combi-melta x1 (15): 250

– **(Mark Of Slaanesh)**

Total: 715

Detachment 2:

Super Heavy Detachment (Iconclast Household) +6CP

LOW:

Knight Rampager (320), Heavy Stubber (2), Reaper Chainsword (30), Thunderstrike Gauntlet (35): 387

Knight Despoiler (285), Avenger Gatling Cannon x2 (170), Heavy Stubber (2), Heavy Flamer x2 (28), Iron Storm Missile Pod (16): 501

Knight Despoiler (285), Thermal Cannon x2 (110), Heavy Stubber (2): 397

Total: 1285

Total CP: 18

Refined Strategies:

Priority Orders Received

Domination

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The Hooligans - Alasdair Galtiatius

++ Spearhead Detachment +1CP (Imperium - Space Marines) [49 PL, 838pts] ++

Chapter Selection: Minotaurs (SALAMANDERS)

+ HQ [11 PL, 174pts] +

Chaplain Venerable Dreadnought [11 PL, 174pts]: The Imperium's Sword, Assault cannon [22pts], Warlord
 . . Melee weapon [32pts]: Dreadnought combat weapon [30pts], Storm bolter [2pts]

+ Heavy Support [38 PL, 664pts] +

Contemptor Mortis Dreadnought [9 PL, 176pts]: Cyclone missile launcher [38pts]
 . . Two Kheres assault cannons [50pts]: 2x Kheres assault cannon [50pts]

Contemptor Mortis Dreadnought [9 PL, 176pts]: Cyclone missile launcher [38pts]
 . . Two Kheres assault cannons [50pts]: 2x Kheres assault cannon [50pts]

Siege Dreadnought [10 PL, 156pts]: Multi-melta [22pts]
 . . Seismic hammer and meltagun [54pts]: Meltagun [14pts], Seismic hammer [40pts]

Siege Dreadnought [10 PL, 156pts]: Multi-melta [22pts]
 . . Seismic hammer and meltagun [54pts]: Meltagun [14pts], Seismic hammer [40pts]

++ Vanguard Detachment +1CP (Imperium - Space Marines) [69 PL, 1,153pts] ++

Chapter Selection: Minotaurs

+ HQ [15 PL, 268pts] +

Hecaton Aiakos [15 PL, 268pts]: Dreadnought combat weapon [30pts], Heavy plasma cannon [16pts], Storm bolter [2pts],

+ Elites [54 PL, 885pts] +

Ironclad Dreadnought [8 PL, 149pts]: Dreadnought chainfist [38pts], 2x Hunter-killer missile [12pts], Hurricane bolter [10pts], Ironclad Assault Launchers [5pts], Meltagun [14pts]

Ironclad Dreadnought [8 PL, 141pts]: Dreadnought chainfist [38pts], 2x Hunter-killer missile [12pts], Ironclad Assault Launchers [5pts], Meltagun [14pts]
 . . Dreadnought combat weapon w/Storm Bolter [2pts]: Storm bolter [2pts]

Redemptor Dreadnought [10 PL, 161pts]: 2x Storm Bolters [4pts], Heavy Onslaught Gatling Cannon [30pts], Icarus Rocket Pod [6pts], Onslaught Gatling Cannon [16pts]

Relic Deredeo Dreadnought [14 PL, 217pts]: Aiolos missile launcher [30pts], Anvillus autocannon battery [50pts], Twin heavy bolter [17pts]

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Relic Deredeo Dreadnought [14 PL, 217pts]: Aiolos missile launcher [30pts], Anvillus autocannon battery [50pts], Twin heavy bolter [17pts]

Objective cards dropped:

Death from Above

For the Emperor

Advance

Domination

Master the Warp

Priority Orders Recieved

Top

The Hooligans - Jared Denis

Adeptus Custodes 2000pts

Outirider Detachment

HQ:

Shield Captain, Castellan Axe 118pts

Relic – Eagles Eye

Elite:

Aquilon Custodians x 5 514pts

Lastrum Storm Bolter & Solarite Power Gauntlet

Vexillus Praetor 124pts

Micericordia, Vexilla Magnifica, Storm Shield

Fast Attack:

Pallas Grav Tank 100pts

Pallas Grav Tank 100pts

Pallas Grav Tank 100pts

Spearhead Detachment

HQ:

Captain General Trajann Valoris 185pts

Warlord: Trait Champion of the Imperium

Heavy Support

Caladius Grav Tank 210pts

Accelerator Cannon

Caladius Grav Tank 210pts

Accelerator Cannon

Caladius Grav Tank 210pts

Accelerator Cannon

Dedicated Transport

Coronus Grav Carrier 245pts

Total Points:1992

CP:5

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Refined Strategy Cards Removed;
Master The Warp
Domination
Scour the Skies
Witch Hunter
Psychological Warfare
Crush Their Resistance

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The Hooligans - Richard Oliver

++ Battalion Detachment +5CP (T'au Empire) [78 PL, 8CP, 1,470pts] ++

+ No Force Org Slot +

Battle-forged CP [3CP]

Detachment CP [5CP]

T'au Empire Sept Choice: T'au Sept

+ HQ +

Commander Shadowsun [9 PL, 110pts]

Ethereal [2 PL, 45pts]: Honour blade, Warlord - trait (Devastation through unity), relic - puretide chip

+ Troops +

Strike Team [2 PL, 35pts]

. 5x Fire Warrior w/ Pulse Rifle

2xMk4 Shield Drones (20pts)

Strike Team [2 PL, 35pts]

. 5x Fire Warrior w/ Pulse Rifle

2xMk4 Shield Drones (20pts)

Strike Team [2 PL, 35pts]

. 5x Fire Warrior w/ Pulse Rifle

2xMk4 Shield Drones (20pts)

+ Elites +

XV104 Riptide Battlesuit [14 PL, 273pts]: 2x Smart missile system, Advanced targeting system, Drone controller, Heavy burst cannon

. T'au Empire Sept Choice: T'au Sept

. T'au Empire Sept Choice: T'au Sept

XV104 Riptide Battlesuit [14 PL, 278pts]: 2x Smart missile system, Advanced targeting system, Heavy burst cannon, Velocity tracker

+ Heavy Support +

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XV88 Broadside Battlesuits [21 PL, 378pts]

. Broadside Shas'ui: 2x High-yield missile pod, 2x Smart missile system, Advanced targeting system, Seeker missile

. Broadside Shas'ui: 2x High-yield missile pod, 2x Smart missile system, Advanced targeting system, Seeker missile

. Broadside Shas'ui: 2x High-yield missile pod, 2x Smart missile system, Advanced targeting system, Seeker missile

2xMk4 Shield Drones (20pts)

+ Flyer +

Barracuda AX-5-2 [12 PL, 281pts]: 2x Cyclic ion blaster, Ion cannon, 2x Missile pod, 4x Seeker missile

++ Battalion Detachment +5CP (T'au Empire) [23 PL, 8CP, 342pts] ++

+ No Force Org Slot +

Detachment CP [5CP]

T'au Empire Sept Choice: T'au Sept

+ HQ +

Cadre Fireblade [2 PL, 42pts]: Markerlight

1xMk4 Shield Drones (10pts)

Darkstrider [3 PL, 45pts]

+ Troops +

Strike Team [2 PL, 35pts]

. 5x Fire Warrior w/ Pulse Rifle

2xMk4 Shield Drones (20pts)

Strike Team [2 PL, 35pts]

. 5x Fire Warrior w/ Pulse Rifle

2xMk4 Shield Drones (20pts)

Strike Team [2 PL, 35pts]

. 5x Fire Warrior w/ Pulse Rifle

2xMk4 Shield Drones (20pts)

++ Outrider Detachment +1CP (T'au Empire) [9 PL, 1CP, 187pts] ++

+ No Force Org Slot +

Detachment CP [1CP]

T'au Empire Sept Choice: Sa'cea Sept

Top

+ HQ +

Cadre Fireblade [2 PL, 42pts]: Markerlight

+ Elites +

Firesight Marksman [1 PL, 25pts]: Markerlight, Pulse pistol

+ Fast Attack +

Tactical Drones [2 PL, 40pts]

. 4x MV7 Marker Drone

Tactical Drones [2 PL, 40pts]

. 4x MV7 Marker Drone

Tactical Drones [2 PL, 40pts]

. 4x MV7 Marker Drone

++ Total: [110 PL, 17CP, 1,999pts] ++

Remove Cards; 55, 52, 46, 15, 14, 11

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The Hooligans - Sheldon Chambers

WATC Necrons - 2000 pts

Player: Sheldon Chambers

Supreme Command Detachment	Command Points	+1	
Novokh Dynasty			
HQ			
	Cryptek (<i>Warlord</i>)	70	
		Staff of light	10
		Canoptek cloak	5
	<i>Warlord trait:</i>	<i>Crimson Haze</i>	0
	<i>Relic:</i>	<i>Veil of Darkness</i>	0
			85
	Cryptek	70	
		Staff of light	10
		Canoptek cloak	5
			85
	Cryptek	70	
		Staff of light	10
		Canoptek cloak	5
			85
Super Heavy Detachment	Command Points	+3	
Novokh Dynasty			
Lord of War			
	Gauss Pylon	485	
		Gauss annihilator	0
		Tesla arc	0
			485
	Seraptek Heavy Construct	625	
		x2 synaptic obliterators	0
		x2 transdimensional projectors	0
			625
	Seraptek Heavy Construct	625	
		x2 synaptic obliterators	0
		x2 transdimensional projectors	0
			625
	TOTAL POINTS		1990
	TOTAL COMMAND POINTS		7

Refined Strategy Sideboard

- 16: Code of Combat
- 41: Advance
- 46: Domination
- 66: Priority Orders

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The Maelstrom Cabal - Simon Main

Player: Simon "Mainy" Main

Faction- Imperium – Astra Militarum & Blood Angels

- **Battalion Detachment +5CP (Imperium - Astra Militarum) [-1CP, 524pts]**
Regimental Doctrine - Catachan

Vigilus Defiant [-1CP] Emperor's Wrath Artillery Company

+HQ+ [77pts]

#1 Company Commander [2 PL, 31pts]

Company Commander [30] Boltgun [1], Chainsword, Emperor's Wrath, 'Default Warlord Trait Old Grudges', 'Default Relic: Kurov's Aquila', **Warlord**

#2 Primaris Psyker [2 PL, 46pts]

Primaris Psyker [38] Force Stave [8], Psychic Barrier 'Default Psychic Barrier'

+Troops+ [121pts]

#1 Infantry Squad [3 PL, 40pts]

9x Guardsman [36] Sergeant [5] Chainsword

#2 Infantry Squad [3 PL, 41pts]

9x Guardsman [36] Sergeant [5] Bolt pistol [1pts], Chainsword

#3 Infantry Squad [3 PL, 40pts]

9x Guardsman [36] Sergeant [5] Chainsword

+Elites+ [329pts]

#1 Bullgryns [19 PL, 294pts]

Bullgryn Bone 'ead [42] Bullgryn Maul [7pts], Slabshield

3x Bullgryn [126] Bullgryn Maul [21], Slabshield

3x Bullgryn [126] Brute Shield, Bullgryn Maul [21]

#2 Ministorum Priest [2 PL, 35pts]

Ministorum Priest [35] Autogun, Chainsword, laspistol

+Heavy Support+ [241pts]

#1 Basilisks [7 PL, 108pts]

Basilisk [100] Heavy Bolter [8] Emperor's Wrath

#2 Manticore [8 PL, 133pts]

Manticore [125] Heavy Bolter [8]

- **Battalion Detachment +5CP (Imperium - Astra Militarum) [1,104pts]**
Regimental Doctrine – Cadian

+HQ+ [366pts]

#1 Tank Commander [12 PL, 184pts]

Leman Russ [142] Lascannon [20], Punisher Gatling Cannon [20] Storm Bolter [2pt]

#2 Tank Commander [12 PL, 182pts]

Leman Russ [142] Lascannon [20], Punisher Gatling Cannon [20]

+Troops+ [144pts]

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#1 Militarum Tempestus Scions [3 PL, 54pts]

5x Scion [45] Tempestor [9] Chainsword, Hot-shot Laspistol

#2 Militarum Tempestus Scions [3 PL, 45pts]

4x Scion [36] Tempestor [9] Chainsword, Hot-shot Laspistol

#3 Militarum Tempestus Scions [3 PL, 45pts]

4x Scion [36] Tempestor [9] Chainsword, Hot-shot Laspistol

+Heavy Support+ [99pts]**#1 Heavy Weapons Squad [3 PL, 33pts]**

3x Heavy Weapon Team [18] Selections: 3x Mortar [15]

#2 Heavy Weapons Squad [3 PL, 33pts]

3x Heavy Weapon Team [18] Selections: 3x Mortar [15]

#3 Heavy Weapons Squad [3 PL, 33pts]

3x Heavy Weapon Team [18] Selections: 3x Mortar [15]

+Flyer+ [320pts]**#1 Vulture Gunship [11 PL, 160pts]**

Vulture Gunship [112] Heavy bolter [8], Twin Punisher Gatling Cannons [40]

#2 Vulture Gunship [11 PL, 160pts]

Vulture Gunship [112] Heavy bolter [8], Twin Punisher Gatling Cannons [40]

- Patrol Detachment (Imperium - Blood Angels) [303pts]**

+HQ+ [372pts]**#1 Captain [6 PL, 124pts]**

Captain [74] Jump Pack [19], Storm shield [10], Thunder hammer [21]

#2 Captain [6 PL, 124pts]

Captain [74] Jump Pack [19], Storm shield [10], Thunder hammer [21]

+Troops+ [55pts]**#1 Scout Squad [4PL, 55pts]**

4x Scouts [44] Combat knife Bolt pistol Scout Sergeant [11] Combat knife Bolt pistol

*Refined Strategies – Astra Militarum Pack**Regimental Pride(12) Advance(41) Domination(46) Area Denial(54) Psychological Warfare(55) Priority Orders Received(66)*

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The Maelstrom Cabal - Doug Bowen

Player: Doug "Other Doug" Bowen

Factions: Chaos Space Marines, Chaos Knights

Spearhead Detachment +1CP (Chaos - Chaos Space Marines)

Legion: The Purge

+ HQ +

Sorcerer with Jump Pack [7 PL, 135pts]: Combi-melta (15), Force stave(8), Spells: Death Hex, Diabolic Strength, Mark of Nurgle, Relic: Orb of Unlife, Warlord: Devoured of Magic - (removed bike in exchange for jump pack as index options are not allowed)

+ Heavy Support +

Hellforged Deredeo Dreadnought [14 PL, 198pts]: Butcher cannon array(40), Greater havoc launcher (21), Twin heavy bolter (17), Mark of Nurgle.

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Hellforged Deredeo Dreadnought [14 PL, 198pts]: Butcher cannon array (40), Greater havoc launcher (21), Twin heavy bolter (17), Mark of Nurgle.

Battalion Detachment +5CP (Chaos - Chaos Space Marines)

Legion: Red Corsairs +3CP

Specialist Detachment -1CP Soulforged Pack

+ HQ +

Lord Discordant on Helstalker [9 PL, 180pts]: Baleflamer (30), Impaler Chainglaive (0), Bolt pistol (0), Mechatendrils (0), Frag & Krak Grenades (0), Techno-virus injector (0) Mark of Nurgle.

Lord Discordant on Helstalker [9 PL, 180pts]: Baleflamer (30), Impaler Chainglaive (0), Bolt pistol (0), Mechatendrils (0), Frag & Krak Grenades (0), Techno-virus injector (0) Mark of Nurgle.

Lord Discordant on Helstalker [9 PL, 180pts]: Baleflamer (30), Impaler Chainglaive (0), Bolt pistol (0), Mechatendrils (0), Frag & Krak Grenades (0), Techno-virus injector (0) Mark of Nurgle.

+ Troops +

Chaos Space Marines [4 PL, 65pts]: Mark of Nurgle
Aspiring Champion: Bolt pistol (0), Boltgun (0)
4x Marine w/ Boltgun

Chaos Space Marines [4 PL, 65pts]: Mark of Nurgle
Aspiring Champion: Bolt pistol (0), Boltgun (0)
4x Marine w/ Boltgun

Chaos Space Marines [4 PL, 65pts]: Mark of Nurgle
Aspiring Champion: Bolt pistol (0), Boltgun (0)
4x Marine w/ Boltgun

Super-Heavy Auxiliary Detachment (Chaos - Chaos Knights)

+ Lord of War +

Knight Despoiler [25 PL, 530pts]: Iconoclast Household
Heavy stubber (2), Stormspear Rocket Pod (45),

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Avenger gatling cannon and heavy flamer (99),
Avenger gatling cannon and heavy flamer (99).

++ Total: [113 PL, 11CP, 1,994pts] ++

Refined Strategies

Domination (46), Priority Orders Received (66), Psychological Warfare (55), Advance (41)

The Maelstrom Cabal - Alan Tham

Player: Alan "Airborne Syphilis" Tham

Faction: Thousand Sons

Spearhead Detachment +1CP (Thousand Sons)

+HQ+

Exalted Sorcerer [7 PL, 123pts]

Inferno Bolt Pistol (1), Force Staff (8), Frag Grenade (0), Krak Grenade (0)

Temporal Manipulation and Presience, , *Smite* **Warlord:** *High Magister*

+Heavy+

Chaos Predator [9PL, 182pts]

Predator Autocannon (40), 2 Lascannons (50), Combi-bolter (2)

Chaos Predator [9PL, 182pts]

Predator Autocannon (40), 2 Lascannons (50), Combi-bolter (2)

Chaos Predator [9PL, 180pts]

Predator Autocannon (40), 2 Lascannons (50)

Battalion Detachment +5CP (Thousand Sons)

+HQ+

Ahriman on Disc of Tzeentch [9 PL, 166pts]:

Inferno Bolt Pistol (0), Black Staff of Ahriman (0), Frag Grenade (0), Krak Grenade (0)

Death Hex, Doombolt, Glamour of Tzeentch

Daemon Prince of Tzeentch with Wings [9PL , 180pts]

Malefic Talons 2 sets (10)

Gaze of Fate, Diabolic Strength, Smite

Relic: Dark Matter Crystal

+Troops+

Tzaangors [10 PL, 220pts]:

Twistbray: Tzaangor Blades

29 Tzaangors: 29 Tzaangor Blades (0), Brayhorn (10)

Tzaangors [10 PL, 185pts]:

Twistbray: Tzaangor Blades

24 Tzaangors: 24 Tzaangor Blades (0), Brayhorn (10)

Chaos Cultists [3PL, 50pts]

Cultist Champion: Autopistol (0), Brutal Assault Weapon (0)

9 Chaos Cultists: 9 Autopistols (0), 9 Brutal Assault Weapons (0)

+Elite+

Tzaangor Shaman [5 PL, 9pts]

Force Staff (8) *Weaver of Fates*

Super-Heavy Auxiliary Detachment (Thousand Sons)

+Lord of War+

Magnus the Red [23 PL, 445pts]

The Blade of Magnus (0)

Bolt of Change, Infernal Gateway, Warptime, Smite

++ Total: [103 PL, 9CP, 2000pts]

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Refined Strategies

Defend Objective 6 (36), Advance (41), Mission Critical Objective (44), Domination (46), Psychological Warfare (55), Priority Orders Received (66)

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The Maelstrom Cabal - Douglas Todd

Player: Doug "Over Commitment" Todd

Factions: Death Guard

Spearhead Detachment +1CP (Death Guard)

+ HQ +

Daemon Prince of Nurgle [9 PL, 195pts]: Hellforged Sword(10), Plague Spewer(15), Wings (1PL, 24pts), *Miasma of Pestilence* **Warlord:** *Arch Contaminator*

+ Heavy Support +

Plagueburst Crawler [8 PL, 140pts]: 2 x Plaguespitters(34), Heavy Slugger (6)

Plagueburst Crawler [8 PL, 140pts]: 2 x Plaguespitters(34), Heavy Slugger (6)

Plagueburst Crawler [8 PL, 140pts]: 2 x Plaguespitters(34), Heavy Slugger (6)

Outrider Detachment +1CP (Death Guard)

+ HQ +

Daemon Prince of Nurgle [9 PL, 180pts]: Malefic Talons(10), Wings (1PL, 24pts), *Plague Wind* **Relic:** *The Suppurating Plate*

+ Elite +

Deathshroud Terminators [22PL, 260pts]: Deathshroud Champion (52) with Manreaper (17), 2 x Plaguespurt Gauntlets (0), 4 x Deathshroud Terminators (208) with Manreapers (68)

+ Fast Attack +

Foetid Bloat Drone [8 PL, 158pts]: 2 x Plaguespitters(34), Plague Probe (25)

Foetid Bloat Drone [8 PL, 158pts]: 2 x Plaguespitters(34), Plague Probe (25)

Foetid Bloat Drone [8 PL, 158pts]: 2 x Plaguespitters(34), Plague Probe (25)

Super-Heavy Auxiliary Detachment (Death Guard)

+ Lord of War +

Mortarion [24PL, 470pts], *Miasma of Pestilence*, *Blades of Putrefication*, *Curse of the Leper*

++ Total: [112 PL, 5CP, 1,999pts] ++

Refined Strategies – Death Guard Data Cards

Domination (46), Priority Orders Received (66), Psychological Warfare (55), Death March (11), Advance (41), Mission Critical Objective (44).

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The Maelstrom Cabal - John Gill

Player :John "Gilly" Gill
Faction: Imperial Knights

Super-Heavy Detachment +6CP (Imperium - Imperial Knights)

Exalted Court [-1CP]: 1 Extra Warlord Trait
 Heirlooms of the Household [-1CP]: 1 Extra Heirloom
 Household Choice: Questor Mechanicus
 .House Raven

+ Lord of War +

Knight Crusader [25 PL, 468pts]: Character (Knight Lance), Heavy Stubber(2), Heirloom: *Armour of the Sainted Ion*, Ironstorm Missile Pod(16), Thermal Cannon(76), Avenger Gatling Cannon with Heavy Flamer (89) **Warlord**, Warlord Trait: *Landstrider*.

Knight Crusader [25 PL, 494pts]: Character (Exalted Court), Heavy Stubber(2), Ironstorm Missile Pod (16), Warlord Trait: *Ion Bulwark*. Avenger Gatling Cannon w/ Heavy Flamer (89), Rapid-Fire Battle Cannon with Heavy Stubber (102).

Knight Crusader [25 PL, 498pts]: Character (Heirloom of the House), Heavy Stubber (2), Heirloom: *Skyshield*, Twin Icarus Autocannon (20), Avenger Gatling Cannon with Heavy Flamer (89), Rapid-Fire Battle Cannon with Heavy Stubber (102).

Knight Gallant [20 PL, 368pts]: Heavy Stubber (2), Ironstorm Missile Pod (16), Reaper Chainsword (30), Thunderstrike gauntlet (35)

Battalion Detachment +5CP (Imperium - Adeptus Mechanicus)

Forge World: Stygies VIII

+ HQ +

Tech-Priest Enginseer, Laspistol (0), Servo-arm (0), Ommissian Axe (0) [3 PL, 30pts]

Tech-Priest Enginseer, Laspistol (0), Servo-arm (0), Ommissian Axe (0) 3 PL, 30pts]

+ Troops +

Skitarii Rangers [4 PL, 35pts]
 Ranger Alpha: Galvanic Rifle (0)
 4x Skitarii Ranger

Skitarii Rangers [4 PL, 35pts]
 Ranger Alpha: Galvanic Rifle (0)
 4x Skitarii Ranger

Skitarii Vanguards [4 PL, 40pts]
 4x Skitarii Vanguard
 Vanguard Alpha: Radium Carbine (0)

++ Total: [113 PL, -2CP, 1,998pts] ++

Refined Strategies – Imperial Knight Cards

Honour the House (15), Defend Objective 1(31), Domination(46), Psychological Warfare(55), Priority Orders Received (66)

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The Maelstrom Cabal - Zane Elsegood

Player: Zane "Logan" Elsegood

Factions: Adeptus Custodes, Officio Assassinorium

Spearhead Detachment +1CP (Imperium - Adeptus Custodes)

+ **HQ** +

Captain-General Trajann Valoris [10 PL, 185pts]: Watcher's Axe (0), **Warlord:** Champion of the Imperium

+ **Elites** +

Vexillus Praetor in Allarus Terminator Armor [7 PL, 134pts]: Misericordia (4), Ballistus Grenade Launcher (0), Vexilla Magnifica (30)

+ **Heavy Support** +

Caladius Grav-tank (Beta) [10 PL, 210pts]: Twin Illiastus Accelerator Cannon (90) Twin Lastrum Bolt Cannon (20)

Caladius Grav-tank (Beta) [10 PL, 210pts]: Twin Illiastus Accelerator Cannon (90), Twin Lastrum Bolt Cannon (20)

Telemon Heavy Dreadnought (Beta) [13 PL, 272pts]: Arachnus Storm Cannon (40), Arachnus Storm Cannon (40), Spiculus Bolt Launcher (12)

Battalion Detachment +5CP (Imperium - Adeptus Custodes)

+ **HQ** +

Shield-Captain [7 PL, 116pts]: Guardian Spear (12), Misericordia (4)

Shield-Captain on Dawneagle Jetbike [9 PL, 164pts]: Hurricane Bolter (10) Misericordia (4)
Relic: *Auric Aquilis*

+ **Troops** +

Custodian Guard Squad [8 PL, 161pts]

-Custodian: Sentinel Blade (7), Storm Shield (10)

-Custodian: Guardian Spear (12)

-Custodian: Guardian Spear (12)

Custodian Guard Squad [8 PL, 161pts]

-Custodian: Sentinel Blade (7), Storm Shield (10)

-Custodian: Guardian Spear (12)

-Custodian: Guardian Spear (12)

Custodian Guard Squad [8 PL, 161pts]

-Custodian: Sentinel Blade (7), Storm Shield (10)

-Custodian: Guardian Spear (12)

-Custodian: Guardian Spear (12)

+ **Elites** +

Contemptor-Achillus Dreadnought (Beta) [8 PL, 140pts]: Achillus Dreadspear (0), 2x Lastrum Storm Bolter (10)

Operative Requisition Sanctioned [-2CP, 85pts]

++ Total: [98 PL, -2CP, 1,999pts] ++

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The Razzle Dazzlers of Fantazzmagaggles - Jarrod Nicholson

TEAM NAME: The Razzle Dazzlers of Fantazzmagaggles

PLAYER : Jarrod Nicholson

Army Key Word Used: Imperium

Detachment: Vanguard

Faction: Grey Knights

HQ: Brother Captain (110) Halberd (0) Stormbolter (2) RELIC *Fury of Deimos* – [112], **(9P) WARLORD**

Psychic Power – Vortex of Doom

HQ: Lord Kaldor Draigo (180) – [180], **(12P)** Psychic Power – Gate of infinity, Sanctuary

Elite: Apothecary (75) Daemon Hammer (13) – [88], **(5)** Psychic Power – Sanctuary

Elite: Apothecary (75) Halberd (0) – [75], **(5)** Psychic Power – Astral Aim

Elite: Paladin Squad – 9 Paladins (423) Paragon (47) 6 storm bolters (12) 4 Psilencer (32) 10 Halberds (0) – [514], **(32)** Psychic Power – Hammerhand

Elite: Purifier Squad – 9 Purifier (171) Knight of the Flame (19) 6 storm bolters (12) 4 incinerators (36) 12 falchion (0), [238], **(18)** Psychic Power – Purge Soul

Fast Attack: Interceptor Squad – 9 Interceptors (189) Justicar (21) 10 halberds (0) 10 storm bolters (20), [230], **(16P)** Psychic Power – Astral Aim

Heavy Support: Land Raider (260) storm bolter (2) hunter-killer missile (6) twin heavy bolter (17) 2 twin lascannon (80), [305], **(19)**

Detachment total: 1748 **(116P)**

Detachment: Vanguard

Faction: Officio Assassinorium

Elite: Eversor Assassin [85], **(5P)**

Elite: Vindicare Assassin, [85], **(5P)**

Elite: Vindicare Assassin, [85], **(5P)**

Detachment total: 225 **(15P)**

Army Total: 1997 (131P)

Command Points – 3+1+0=4

Refined Strategy Removals;

Domination, Advance, Destroy the Daemon, Rites of Exorcism, No Witnesses!, Teleport Attack, (Grey Knight tactical objectives)

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The Razzle Dazzlers of Fantazzmagaggles - Denis Vukasinovic

TEAM NAME: The Razzle Dazzlers of Fantazmagaggles

PLAYER: **DENIS VUKASINOVIC**

Army Key Word Used: Astra Militarum

Detachment #1: Battalion

Regiment: Cadian

HQ Primaris Psyker [2 PL, 46pts]: Force Stave [8pts], Psychic Barrier, Psychic Maelstrom

HQ: Lord Castellan Creed [4 PL, 55pts] **WARLORD**

TROOPS: Infantry Squad, missile launcher [3 PL, 55pts]

TROOPS: Infantry Squad, missile launcher [3 PL, 55pts]

TROOPS Infantry Squad [3 PL, 40pts]

ELITE Tech-Priest Enginseer [2 PL, 30pts]

DEDICATED TRANSPORT Trojan Support Vehicle [5 PL, 98pts]: Heavy Bolter [8pts]

DEDICATED TRANSPORT Trojan Support Vehicle [5 PL, 98pts]: Heavy Bolter [8pts]

Detachment #2: Battalion

Regiment: Catachan

Imperial Commander's Armoury [-1CP]: 1 additional Heirloom of Conquest [-1CP]

Vigilus Defiant [-1CP]: Emperor's Conclave Infantry Company [-1CP]

HQ: Company Commander [2 PL, 34pts]: Laspistol, Power sword [4pts] Blade of Conquest

HQ Company Commander [2 PL, 30pts] Chainsword

TROOPS Infantry Squad, Bolter for sarge [3 PL, 41pts]

TROOPS Infantry Squad, Bolter for sarge [3 PL, 41pts]

TROOPS Infantry Squad, Bolter for sarge [3 PL, 41pts]

TROOPS Infantry Squad, Bolter for sarge [3 PL, 41pts]

Detachment #3: Super-Heavy Detachment

Regiment: Cadian

Lord of War: Arkurian Pattern Stormhammer [27 PL, 494pts]: 6x Heavy Flamer [84pts], Lascannon [20pts]

Shadowsword [26 PL, 424pts]: Heavy Stubber [2pts], Twin heavy bolter [14pts], PLAYERS NOTE - THIS MODEL HAS NO SPONSONS AND THEY SHOULD BE IGNORED DESPITE BEING ON THE MODEL

Lord of War Macharius Vulcan [24 PL, 375pts]: 2 Heavy Bolters [16pts], Heavy Stubber [2pts], Twin Heavy Stubber [7pts]

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Army Total: 2000 (119PL)

Command Points : $5+5+3+3+2-1-1= 16$

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The Razzle Dazzlers of Fantazzmagaggles - Jayden McGarry

TEAM NAME: The Razzle Dazzlers of Fantazzmagaggles

PLAYER : Jayden McGarry

POINT/PL/CP: 1984pt/119PL/4CP

FACTION KEYWORD/CODEX: Chaos Space Marines

DETACHMENT 1: Spearhead Detachment +1 CP

LEGION: Purge

HQ

Sorceror with Jump Pack, (112) Bolt Pistol (0) Force Sword (8) 120pt(**7PL**)
Frag/Krak Grenade (0) Mark of Nurgle, Default powers – Death Hex, Prescience

HEAVY SUPPORT

Hellforged Deredeo Dreadnought (120) Butcher Cannon Array (40) 198pt(**14PL**)
Greater Havoc Launcher (21) Twin Heavy Bolter (17) Mark of Nurgle

Hellforged Deredeo Dreadnought (120) Butcher Cannon Array (40) 198pt(**14PL**)
Greater Havoc Launcher (21) Twin Heavy Bolter (17) Mark of Nurgle

Hellforged Deredeo Dreadnought (120) Butcher Cannon Array (40) 198pt(**14PL**)
Greater Havoc Launcher (21) Twin Heavy Bolter (17) Mark of Nurgle

Hellforged Leviathan Dreadnought (175) 2x Hellflamer (34) 289pt(**16PL**)
2x Butcher Cannon Array (80) Mark of Nurgle

DETACHMENT 2: Supreme Command +1CP

LEGION: Flawless host

SPECIALIST DETACHMENT: Soulforged Pack -1CP, Field Commander -1CP

HQ

Lord Discordant on Helstalker (150) Autocannon (10) Impaler Chainglaive (0) 160pt(**9PL**)
Techno-virus Injector (0) Frag/Krak Grenades (0) Bolt Pistol (0) Mechatendrils (0)
WARLORD, Trait – Ultimate Confidence, RELIC – Intoxicating Elixir, Mark of Slaanesh

Lord Discordant on Helstalker (150) Autocannon (10) Impaler Chainglaive (0) 160pt(**9PL**)
Techno-virus Injector (0) Frag/Krak Grenades (0) Bolt Pistol (0) Mechatendrils (0)
Mark of Slaanesh, Field Commander – Master of the Soulforges

Lord Discordant on Helstalker (150) Autocannon (10) Impaler Chainglaive (0) 160pt(**9PL**)
Techno-virus Injector (0) Frag/Krak Grenades (0) Bolt Pistol (0) Mechatendrils (0)
Mark of Slaanesh

DETACHMENT 2: Air Wing Detachment +1CP

LEGION: Brazen Beasts

FLYER

Heldrake (120) Heldrake Claws (17) Baleflamer (20) Mark of Khorne 167pt(**9PL**)

Heldrake (120) Heldrake Claws (17) Baleflamer (20) Mark of Khorne 167pt(**9PL**)

Heldrake (120) Heldrake Claws (17) Baleflamer (20) Mark of Khorne

167pt(9PL)

Refined Strategy Removals - Advance (standard tactical objectives)

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The Razzle Dazzlers of Fantazzmagaggles - Scott Nicholson

TEAM NAME: The Razzle Dazzlers of Fantazzmagaggles

Player : Scott Nicholson

Army Key Word Used: T'au Empire

Detachment: Battalion

Sept: T'au

HQ: Cadre Fireblade (39) Pulse Rifle (0) Markerlight (3) RELIC Purity Engram Neurochip (0) - [42], **(2P)**
WARLORD

HQ: Darkstrider (45) Pulse Carbine (0) Markerlight (0) - [45], **(3P)**

Troop: Strike Team - 4 Fire warriors (28) 1 Shas'ui (7) 5 Pulse Rifle (0) Markerlight (3) - [38], **(2P)**

Troop: Strike Team - 6 Fire warriors (42) 1 Shas'ui (7) 7 Pulse Rifle (0) Markerlight (3) - [52], **(4P)**

Troop: Strike Team - 7 Fire warriors (49) 1 Shas'ui (7) 8 Pulse Rifle (0) Markerlight (3) - [59], **(4P)**

Elite: XV25 Stealth Battlesuits - 3 Stealth Shas'ui (60) 1 Shas'vre (20) 4 Burst Cannon (32) - [112], **(12P)**

Detachment: Battalion

Sept: T'au

HQ: Commander in XV86 Coldstar Battlesuit (90) Burst Cannon (8) High-output burst cannon (16) Missile Pod (15) Advanced targeting system (6) - [135], **(8P)**

HQ: Ethereal (45) Honour Blade (0) - [45], **(2P)**

Troop: Strike Team - 4 Fire warriors (28) 1 Shas'ui (7) 5 Pulse Rifle (0) Markerlight (3) - [38], **(2P)**

Troop: Strike Team - 6 Fire warriors (42) 1 Shas'ui (7) 7 Pulse Rifle (0) Markerlight (3) - [52], **(4P)**

Troop: Strike Team - 7 Fire warriors (49) 1 Shas'ui (7) 8 Pulse Rifle (0) Markerlight (3) - [59], **(4P)**

Elite: XV104 Riptide Battlesuit (185) 2 Smart missile system (30) Heavy Burst Cannon (35) Advanced targeting system (18) - [268], **(14P)**

Elite: XV104 Riptide Battlesuit (185) 2 Plasma Rifle (16) Ion Accelerator (50) Target Lock (12) - [263], **(14P)**

Elite: XV104 Riptide Battlesuit (185) 2 Plasma Rifle (16) Ion Accelerator (50) Target Lock (12) - [263], **(14P)**

Fast Attack: Tactical Drones - 5 MV4 Shield Drone (50) - [50], **(4P)**

Fast Attack: Tactical Drones - 5 MV4 Shield Drone (50) - [50], **(4P)**

Heavy Support: XV88 Broadside Battlesuits - 2 Shas'ui (70) 1 Shas'vre (35) 6 High-yield missile pod (150) 6 Smart missile system (90) 3 Seeker Missile (15) 3 Advanced targeting system (18) 5 MV4 Shield Drone (50) - [428], **(24P)**

Army Total: 1999 (121P)

Command Points - 3+5+5 = 13

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Refined Strategy Card Removal - 14, 41, 46, 52, 55, 66 (T'au tactical Objectives)

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The Razzle Dazzlers of Fantazzmagaggles - Sebastian Zalek

PLAYER 3: Sebastian Zalek

POINT/PL/CP: 2000pts/105PL/4CP

FACTION KEYWORD/CODEX: Necrons

DETACHMENT 1: Outrider Detachment +1 CP

Dynasty: Sautekh

HQ:

Destroyer Lord [7 PL, 129pts]: Phylactery [10pts], Warscythe [9pts]

Warlord: Warlord Trait (Codex 5): Implacable Conqueror

Artefact: The Nanoscarab Casket

Categories: Warlord

Elite:

Triarch Stalker [8 PL, 125pts]: Twin Heavy Gauss Cannon [40pts]

Triarch Stalker [8 PL, 125pts]: Twin Heavy Gauss Cannon [40pts]

Fast Attack:

Canoptek Wraiths [18 PL, 372pts]: 6x Canoptek Wraith [288pts]: 6x Transdimensional Beamer [84pts]

Canoptek Wraiths [18 PL, 372pts]: 6x Canoptek Wraith [288pts]: 6x Transdimensional Beamer [84pts]

Tomb Blades [14 PL, 252pts]: 9x Tomb Blade [14pts]Two Gauss Blasters [14pts]

DETACHMENT 2: Super-Heavy Auxiliary Detachment 0 CP

Dynasty: Sautekh

Lord Of War:

Seraptek Heavy Construct [32 PL, 625pts]: Two Synaptic Obliterators and Two Transdimensional Projectors

Refined Strategy Cards removed – Cards 31-36 (Necron tactical objectives)

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The Razzle Dazzlers of Fantazzmagaggles - Simon Taylor

TEAM NAME: The Razzle Dazzlers of Fantazmagaggles

PLAYER: **Simon Taylor**

Army Key Word Used: Orks

Detachment #1: Battalion

Clan: Goffs

HQ: Big Mek in Mega Armour (77) Kustom Shoota (2) Power Klaw (13) Kustom Force Field (20) – **[112], (6PL) WARLORD**

HQ: Weirdboy (62) Weirdboy Staff (0) Scorched Gitbonez (0) – **[62], (3PL)** - Psychic Powers - Da Jump

TROOPS: Boyz – Boss Nob w/ Power Klaw and Slugga (20) 27 Boys w/ shoota (189) 2 Boys with Big Shoota (24) – **[233], (11PL)**

TROOPS: Boyz – Boss Nob w/ Power Klaw and Slugga (20) 26 Boys w/ shoota (182) 1 Boys with Big Shoota (12) – **[214], (11PL)**

TROOPS: Boyz – Boss Nob w/ Power Klaw and Slugga (20) 26 Boys w/ shoota (182) 1 Boys with Big Shoota (12) – **[214], (11PL)**

HEAVY SUPPORT: Gorkanaut (250) Deffstorm Mega Shoota (0) Klaw of Gork (0) 2 Rokkit Launcha (24) Skorcha (17) 2 Twin Big Shoota (20) – **[311], (15PL)**

Detachment #2: Spearhead

Clan: Goffs

HQ: Weirdboy (62) Weirdboy Staff (0) – **[62], (3PL)** - Psychic Powers - Da Jump

HEAVY SUPPORT: 6 Killa Kans (240) 6 Rokkit Launchas (72) 6 Kan Klaws (0) – **[312], (14PL)**

HEAVY SUPPORT: 4 Mek Gunz (60) 4 Kustom Mega Kannons (180) – **[240], (8PL)**

HEAVY SUPPORT: 4 Mek Gunz (60) 4 Kustom Mega Kannons (180) – **[240], (8PL)**

Army Total: 2000 (90P)

Command Points – 3+5+1=9

Refined strategy card removals - Cards 31, 33 ,35 43 ,55 ,66 (Ork tactical objectives)

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They came from Beyond... - Matt Denham

WATC 2019 – They Came From Beyond! –

Matt Denham Team Captain -

123 PL, 1,997pts

Discarded Maelstrom Objectives

Super-Heavy Detachment +3CP (Aeldari - Craftworlds)

Craftworld Attribute: Alaitoc: Fieldcraft

Lord of War

Wraithknight (315) 2x Scatter Laser (7) 2x Heavy Wraithcannons (50)

Wraithknight (315) 2x Shuriken Cannon (10), Titanic Ghostglaive (30) Scattershield (30)

Wraithknight (315) 2x Starcannon (13) Suncannon (60) Scattershield (30)

Patrol Detachment +1CP (Aeldari - Drukhari)

Detachment Attribute: Kabal of the Flayed Skull

HQ

WARLORD The Yncarne (337) Vilith-zhar the Sword of Souls (0)

Psychic Powers: Gaze of Ynnead, Ancestors' Grace

Warlord Trait: Warden of Souls

Troops

Kabalite Warriors 4x Kabalite Warrior (6) Splinter Rifle (0) Sybarite (6) Splinter Rifle (0)

Kabalite Warriors 4x Kabalite Warrior (6) Splinter Rifle (0) Sybarite (6) Splinter Rifle (0)

Heavy Support

Reaper (150) Scythevanes (0) Sharpened prow blade (0) Storm Vortex Projector (0) Nightshield

Dedicated Transport

Venom (55) Splinter Cannon (10) Twin splinter rifle (0) Bladevanes (0) Flickerfield (0) Nightshield (0)

Venom (55) Splinter Cannon (10) Twin splinter rifle (0) Bladevanes (0) Flickerfield (0) Nightshield (0)

Venom (55) Splinter Cannon (10) Twin splinter rifle (0) Bladevanes (0) Flickerfield (0) Nightshield (0)

Discard 41, 46, 56

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They came from Beyond... - Mark Moore

Mark Moore WATC 2019 [115 PL, 11CP,
1,999pts]

Chaos Knights/Thousand Sons

Battalion Detachment (+5CP) + Super Heavy Detachment (+3CP) + Battleforged (+3CP)

Battalion Detachment +5CP (Chaos - Thousand Sons) [47 PL, 8CP, 798pts]

Rules: Bolter Discipline, Brotherhood of Sorcerors, Daemonic Ritual, Disciples of Tzeentch

HQ [18 PL, 360pts]

Daemon Prince of Tzeentch [9 PL, 180pts]

Selections: Gaze of Fate, Malefic talon [10pts], Temporal Manipulation, Wings [1 PL, 24pts]

Categories: HQ, Character, Daemon, Monster, Faction: Heretic Astartes, Psyker, Faction: Thousand Sons,

Faction: Tzeentch, Daemon Prince, Faction: Chaos, Fly

Daemon Prince of Tzeentch [9 PL, 180pts]

Selections: Death Hex, Infernal Gaze, Malefic talon [10pts], Wings [1 PL, 24pts]

Categories: HQ, Character, Daemon, Monster, Faction: Heretic Astartes, Psyker, Faction: Thousand Sons,

Faction: Tzeentch, Daemon Prince, Faction: Chaos, Fly

Troops [9 PL, 150pts]

Chaos Cultists [3 PL, 50pts]

Categories: Troops, Faction: Heretic Astartes, Infantry, Faction: Thousand Sons, Faction: Tzeentch,

Faction: Chaos, Chaos Cultists

9x Chaos Cultist w/ Autogun [45pts] autoguns[0pts]

Cultist Champion [5pts]

Selections: Brutal assault weapon and Autopistol

Chaos Cultists [3 PL, 50pts]

Categories: Troops, Faction: Heretic Astartes, Infantry, Faction: Thousand Sons, Faction: Tzeentch,

Faction: Chaos, Chaos Cultists

9x Chaos Cultist w/ Autogun [45pts] autoguns[0pts]

Cultist Champion [5pts]

Selections: Shotgun [0pts]

Chaos Cultists [3 PL, 50pts]

Categories: Troops, Faction: Heretic Astartes, Infantry, Faction: Thousand Sons, Faction: Tzeentch,

Faction: Chaos, Chaos Cultists

9x Chaos Cultist w/ autopistol and brutal assault weapon [45pts]

Cultist Champion [5pts]

Selections: Brutal assault weapon and Autopistol [0pts]

Elites [20 PL, 288pts]

Hellforged Contemptor Dreadnought [10 PL, 144pts]

Selections: 2x Butcher cannon [50pts], Havoc launcher [6pts], Tzeentch

Categories: Faction: <Legion>, Faction: Chaos, Faction: Heretic Astartes, Vehicle, Elites, Hellforged,

Dreadnought, Helbrute, Tzeentch

Rules: Explodes

Hellforged Contemptor Dreadnought [10 PL, 144pts]

Selections: 2x Butcher cannon [50pts], Havoc launcher [6pts], Tzeentch

Categories: Faction: <Legion>, Faction: Chaos, Faction: Heretic Astartes, Vehicle, Elites, Hellforged,

Dreadnought, Helbrute, Tzeentch

Rules: Explodes

Super-Heavy Detachment +3CP (Chaos - Chaos Knights) [68 PL, 3CP, 1,201pts]

Corrupted Heirlooms [-1CP]

Tyrannical Court [-1CP]

Vow of Beastslayer [-1CP]

Vow of Carnage [-1CP]

Knight Despoiler [25 PL, 485pts] Warlord

Selections: 3. Knight Diabolus, Character (Traitoris Lance), Dreadblade, Titanic feet [0pts] Heavy stubber

[2pts], Helm of Warpsight, Iconoclast Household, Warlord

Categories: Lord of War, Faction: Chaos, Faction: Chaos Knights, Titanic, Vehicle, Knight Despoiler,

Faction: Iconoclast Household, Faction: Dreadblade, Warlord, Character, Vow of Carnage

Avenger gatling cannon and heavy flamer [99pts]

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Selections: Avenger gatling cannon [85pts], Heavy flamer [14pts]
Avenger gatling cannon and heavy flamer [99pts]
Selections: Avenger gatling cannon [85pts], Heavy flamer [14pts]

Knight Despoiler [25 PL, 372pts]

Selections: 5. Eager for the Kill, Character (Tyrannical Court), Corrupted Heirloom, Titanic feet [0pts], Heavy stubber [2pts], Iconoclast Household, Reaper chainsword [30pts], Thermal cannon [55pts], Veil of Medrengard

Categories: Lord of War, Faction: Chaos, Faction: Chaos Knights, Titanic, Vehicle, Knight Despoiler, Faction: Iconoclast Household, Character, Vow of Beastslayer

War Dogs [18 PL, 344pts]

Categories: Lord of War

War Dog [9 PL, 172pts]

Selections: Heavy stubber [2pts], Iconoclast Household, Two War Dog autocannons [10pts]

Categories: Faction: Chaos, Faction: Chaos Knights, Vehicle, War Dog, Faction: Iconoclast Household

War Dog [9 PL, 172pts]

Selections: Heavy stubber [2pts], Iconoclast Household, Two War Dog autocannons [10pts]

Categories: Faction: Chaos, Faction: Chaos Knights, Vehicle, War Dog, Faction: Iconoclast Household

TOTAL POINTS 1999

TOTAL POWER 115

TOTAL CP 11-4 =7CP (Spending CP pregame on Tyrannical Court, Corrupted Heirlooms, and 2 Vows – Carnage and Beastslayer))

TACTIC CARDS DISCARDED: Priority orders, Domination, Psychological Warfare, Area Denial, Mission Critical Objective.

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They came from Beyond... - David Tubbs

+++ Watc van (Warhammer 40,000 8th Edition) [107 PL, 2,000pts] +++

Discarde Maelstrom Cards: Advance, Grandfather's Gift, Death March, Priority Orders Received, Domination, Area Denial

++ Vanguard Detachment +1CP (Chaos - Death Guard) [25 PL, 466pts] ++

+ HQ [9 PL, 180pts] +

Daemon Prince of Nurgle [9 PL, 180pts]: Malefic talon, Malefic talon [10pts], Smite, Wings [1 PL, 24pts]

. . Categories: HQ, Character, Daemon, Monster, Faction: Heretic Astartes, Faction: Death Guard, Faction: Nurgle, Faction: Chaos, Daemon Prince, Psyker, Fly

+ Elites [16 PL, 286pts] +

Foul Blightspawn [4 PL, 77pts]: Blight Grenades, Krak grenades, Plague sprayer

. . Categories: Faction: Chaos, Character, Faction: Death Guard, Elites, Faction: Heretic Astartes, Infantry, Faction: Nurgle, Foul Blightspawn

Foul Blightspawn [4 PL, 77pts]: Blight Grenades, Krak grenades, Plague sprayer

. . Categories: Faction: Chaos, Character, Faction: Death Guard, Elites, Faction: Heretic Astartes, Infantry, Faction: Nurgle, Foul Blightspawn

Foul Blightspawn [4 PL, 77pts]: Blight Grenades, Krak grenades, Plague sprayer

. . Categories: Faction: Chaos, Character, Faction: Death Guard, Elites, Faction: Heretic Astartes, Infantry, Faction: Nurgle, Foul Blightspawn

Tallyman [4 PL, 55pts]: Blight Grenades, Krak grenades, Plasma pistol [5pts]

. . Categories: Faction: Chaos, Character, Faction: Death Guard, Elites, Faction: Heretic Astartes, Infantry, Faction: Nurgle, Tallyman

++ Battalion Detachment +5CP (Chaos - Death Guard) [49 PL, 934pts] ++

+ HQ [15 PL, 282pts] +

Chaos Lord with Jump Pack [6 PL, 107pts]: 6. Arch-Contaminator, Frag & Krak grenades, Fugaris' Helm, Plasma pistol [5pts], Power fist [9pts], Warlord

. . Categories: HQ, Chaos Lord, Character, Fly, Infantry, Jump Pack, Faction: Death Guard, Faction: Nurgle, Faction: Chaos, Faction: Heretic Astartes, Warlord

Typhus [9 PL, 175pts]: 1. Miasma of Pestilence, 5. Putrescent Vitality, Blight Grenades, Master-crafted manreaper, Smite, The Destroyer Hive

. . Categories: HQ, Character, Infantry, Psyker, Terminator, Faction: Death Guard, Faction: Nurgle, Faction: Heretic Astartes, Faction: Chaos, Lord of Contagion, Typhus

+ Troops [18 PL, 336pts] +

Poxwalkers [6 PL, 120pts]

. . Categories: Troops, Infantry, Faction: Nurgle, Faction: Death Guard, Faction: Chaos, Faction: Heretic Astartes, Poxwalkers

. . 20x Poxwalker [120pts]: 20x Improvised weapon

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Poxwalkers [6 PL, 120pts]

. . Categories: Troops, Infantry, Faction: Nurgle, Faction: Death Guard, Faction: Chaos, Faction: Heretic Astartes, Poxwalkers
 . . 20x Poxwalker [120pts]: 20x Improvised weapon

Poxwalkers [6 PL, 96pts]

. . Categories: Troops, Infantry, Faction: Nurgle, Faction: Death Guard, Faction: Chaos, Faction: Heretic Astartes, Poxwalkers
 . . 16x Poxwalker [96pts]: 16x Improvised weapon

+ Fast Attack [16 PL, 316pts] +

Foetid Bloat-drone [8 PL, 158pts]: 2x Plaguespitters [34pts], Plague probe [25pts]

. . Categories: Fast Attack, Faction: Nurgle, Faction: Heretic Astartes, Faction: Death Guard, Vehicle, Daemon Engine, Daemon, Fly, Faction: Chaos, Foetid Bloat-drone

Foetid Bloat-drone [8 PL, 158pts]: 2x Plaguespitters [34pts], Plague probe [25pts]

. . Categories: Fast Attack, Faction: Nurgle, Faction: Heretic Astartes, Faction: Death Guard, Vehicle, Daemon Engine, Daemon, Fly, Faction: Chaos, Foetid Bloat-drone

++ Spearhead Detachment +1CP (Chaos - Death Guard) [33 PL, 600pts] ++

+ HQ [9 PL, 180pts] +

Daemon Prince of Nurgle [9 PL, 180pts]: 4. Blades of Putrefaction, Malefic talon, Malefic talon [10pts], Smite, The Suppurating Plate, Wings [1 PL, 24pts]

. . Categories: HQ, Character, Daemon, Monster, Faction: Heretic Astartes, Faction: Death Guard, Faction: Nurgle, Faction: Chaos, Daemon Prince, Psyker, Fly

+ Heavy Support [24 PL, 420pts] +

Plagueburst Crawler [8 PL, 140pts]: 2x Plaguespitter [34pts], Heavy slugger [6pts], Plagueburst Mortar

. . Categories: Faction: Chaos, Daemon, Faction: Death Guard, Heavy Support, Faction: Heretic Astartes, Faction: Nurgle, Vehicle, Daemon Engine, Plagueburst Crawler

Plagueburst Crawler [8 PL, 140pts]: 2x Plaguespitter [34pts], Heavy slugger [6pts], Plagueburst Mortar

. . Categories: Faction: Chaos, Daemon, Faction: Death Guard, Heavy Support, Faction: Heretic Astartes, Faction: Nurgle, Vehicle, Daemon Engine, Plagueburst Crawler

Plagueburst Crawler [8 PL, 140pts]: 2x Plaguespitter [34pts], Heavy slugger [6pts], Plagueburst Mortar

. . Categories: Faction: Chaos, Daemon, Faction: Death Guard, Heavy Support, Faction: Heretic Astartes, Faction: Nurgle, Vehicle, Daemon Engine, Plagueburst Crawler

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They came from Beyond... - Jackson Parris

Jackson Parris, CODEX SPACE MARINES, INDEX ASSASSINS 9CP 1998pts

Vanguard Detachment +1CP (Imperium - Officio Assassinorum) 1CP, 340pts

Maelstrom Cards Discarded: Domination, Advance, Psychological warfare, Priority Orders Received, Death from above

HQ: Execution Force

Elites [20 PL, 340pts]

Callidus Assassin [5 PL, 85pts]: Neural Shredder, Phase Sword, Poison Blades

Culexus Assassin [5 PL, 85pts]: Animus Speculum, Psyk-out Grenades

Eversor Assassin [5 PL, 85pts]: Executioner Pistol, Melta bombs, Neuro-gauntlet, Power Sword

Vindicare Assassin [5 PL, 85pts]: Blind Grenades, Exitus Pistol, Exitus Rifle

Super-Heavy Auxiliary Detachment (Imperium - Space Marines) 3CP, 400pts

Chapter Selection: Ultramarines

Lord of War

WARLORD Roboute Guilliman [18 PL, 3CP, 400pts]: Hand of Dominion, The Emperor's Sword,

Warlord Trait : Adept of the codex

Battalion Detachment +5CP (Imperium - Space Marines) 5CP, 1,258pts

Chapter Selection: Ultramarines

Detachment CP [5CP]

Specialist Detachment: Indomitus Crusaders [-1CP]

HQ [11 PL, 180pts]

Chief Librarian Tigurius [7 PL, 115pts]: 1) Veil of Time, 2) Might of Heroes, 6) Null Zone,

Bolt pistol, Frag & Krak grenades, Rod of Tigurius

Sergeant Telion [4 PL, 65pts]: Bolt pistol, Camo cloak, Frag & Krak grenades, Quietus

Troops [30 PL, -2CP, 457pts]

Intercessor Squad [10 PL, -1CP, 174pts]: Auxiliary Grenade Launcher, Bolt rifle, Veteran

Intercessors [-1CP]

9x Intercessor [153pts]: 9x Bolt pistol, 9x Frag & Krak grenades

Intercessor Sergeant [21pts]: Bolt pistol, Frag & Krak grenades, Power sword [4pts]

Intercessor Squad [10 PL, -1CP, 179pts]: Auxiliary Grenade Launcher, Bolt rifle, Veteran

Intercessors [-1CP]

9x Intercessor [153pts]: 9x Bolt pistol, 9x Frag & Krak grenades

Intercessor Sergeant [26pts]: Bolt pistol, Frag & Krak grenades, Power fist [9pts]

Scout Squad [10 PL, 104pts]

Scout Sergeant [13pts]: Bolt pistol, Frag & Krak grenades, Sniper rifle [2pts]

7x Scout w/Sniper Rifle [91pts]: 7x Bolt pistol, 7x Frag & Krak grenades, 7x Sniper rifle

[14pts]

Elites 346pts

Aggressor Squad [12 PL, 222pts]: 5x Aggressor [105pts], Aggressor Sergeant [21pts]

. . Auto Boltstorm Gauntlets/Fragstorm Grenade Launcher [96pts]: Auto Boltstorm

Gauntlets, Fragstorm Grenade Launcher

Apothecary [3 PL, 55pts]: Bolt pistol, Chainsword, Frag & Krak grenades

Primaris Ancient [5 PL, 69pts]: Bolt pistol, Bolt rifle, Frag & Krak grenades,

RELIC: Standard of the Emperor Ascendant

Heavy Support 275pts

Devastator Squad [8 PL, 125pts]: Armorium Cherub [5pts]

. . Space Marine [13pts]: Bolt pistol, Boltgun, Frag & Krak grenades

. . Space Marine Sergeant [13pts]: Bolt pistol, Boltgun, Frag & Krak grenades

. . Space Marine w/Heavy Weapon [33pts]: Bolt pistol, Frag & Krak grenades, Missile launcher [20pts]

. . Space Marine w/Heavy Weapon [38pts]: Bolt pistol, Frag & Krak grenades, Lascannon [25pts]

. . Space Marine w/Heavy Weapon [23pts]: Bolt pistol, Frag & Krak grenades, Heavy bolter [10pts]

Devastator Squad [8 PL, 150pts]: Armorium Cherub [5pts]

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- . . Space Marine Sergeant [13pts]: Bolt pistol, Boltgun, Frag & Krak grenades
- . . Space Marine w/Heavy Weapon [38pts]: Bolt pistol, Frag & Krak grenades, Lascannon [25pts]
- . . Space Marine w/Heavy Weapon [23pts]: Bolt pistol, Frag & Krak grenades, Heavy bolter [10pts]
- . . Space Marine w/Heavy Weapon [33pts]: Bolt pistol, Frag & Krak grenades, Missile launcher [20pts]
- . . Space Marine w/Heavy Weapon [38pts]: Bolt pistol, Frag & Krak grenades, Lascannon [25pts]

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They came from Beyond... - Mitchell Gardiner

Mitch Gardiner – Boys, Boys, Boys CODEX ORKS 8CPs 2,000pts

Maelstrom Cards Discarded: Witch Hunter, Priority Orders, Advance, Domination, Get 'em Boss and Psychological Warfare.

Battalion Detachment +5CP 916pts

Clan Kultur: Evil Sunz

HQ

Big Mek in Mega Armour [6 PL, 119pts]: Kustom Force Field, Kustom Mega-blasta, Power Klaw

Warboss [4 PL, 90pts]: Attack Squig, Kombi-Rokkit, Power Klaw

Weirdboy [3 PL, 62pts] Psychic Power: Da Jump

Troops

Boyz [11 PL, 215pts]: 3x Tankbusta Bombs

. Boss Nob: Big Choppa, Slugga

. 29x Ork Boy W/ Slugga & Choppa

Boyz [11 PL, 215pts]: 3x Tankbusta Bombs

. Boss Nob: Big Choppa, Slugga

. 29x Ork Boy W/ Slugga & Choppa

Boyz [11 PL, 215pts]: 3x Tankbusta Bombs

. Boss Nob: Big Choppa, Slugga

. 29x Ork Boy W/ Slugga & Choppa

Spearhead Detachment +1CP 1,084pts, -1CP

Clan Kultur: Bad Moons

Runtherd [2 PL, 35pts]: Grabba Stikk

Specialist Detachment -1CP: Dread Waaaagh!

HQ

Big Mek W/ Shokk Attack Gun [4 PL, 84pts]: Grot Oiler, Shokk Attack Gun

WARLORD Big Mek W/ shokk attack gun [4 PL, 84pts]: Big Killa Boss, Da Souped-up Shokka, Grot Oiler, Shokk Attack Gun, Warlord Trait: Bigkilla Boss

Troops

Gretchin [2 PL, 45pts]

. 15x Gretchin

Elites

Tankbustas [4 PL, 85pts]

. Boss Nob: Rokkit Launcha

. 4x Tankbusta: 4x Rokkit Launcha

Tankbustas [4 PL, 85pts]

. Boss Nob: Rokkit Launcha

. 4x Tankbusta: 4x Rokkit Launcha

Heavy Support

Battlewagon [8 PL, 186pts]: 3x Big Shoota, Deff Rolla, Grot Riggers, Killkannon, Rokkit Launcha (Index)

Lootas [8 PL, 170pts]

. 10x Loota

Morkanaut [15 PL, 310pts]: Kustom Force Field, Kustom Mega-blasta, Kustom Mega-zappa, 2x Rokkit Launcha, 2x Twin Big Shoota

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They came from Beyond... - Simeon Noonan

Simeon Noonan 52nd "Cadia's Leftovers" Combined-Arms Battle Group 18CP, 2,000pts
 Maelstrom Cards Discarded: Blood and Guts, Advance, Domination, Behind Enemy Lines, Psychological Warfare, Area Denial

Brigade Detachment +12CP (Imperium - Astra Militarum) 1,820pts

Imperial Commander's Armoury: -1CP

Vigilus Defiant, Emperor's Fist Tank Company: -1CP

Regimental Doctrine: Regiment: Cadian

HQ

WARLORD Company Commander [2 PL, 30pts]: Chainsword (0), Laspistol (0), Frag Grenades (0), Warlord,

Trait: Grand Strategist

Knight Commander Pask [13 PL, 227pts]: Emperor's Fist, Heavy Bolter (8), Plasma Cannons (20)

Command Battle Tank: Battle Cannon (22)

Tank Commander [12 PL, 192pts]: Emperor's Fist, Heavy Bolter (8), Plasma Cannons (20), Relic (Emperor's Fist): Hammer of Sunderance

Command Battle Tank: Battle Cannon (22)

Tank Commander [12 PL, 192pts]: Emperor's Fist, Heavy Bolter (8), Plasma Cannons (20), Relic (Cadia): Relic of Lost Cadia

Command Battle Tank: Battle Cannon (22)

Troops

Infantry Squad [3 PL, 40pts]

. 9x Guardsman: 9x Lasgun (0), 9x Frag Grenades (0)

. Sergeant: Chainsword (0), Laspistol (0), Frag Grenades (0)

Infantry Squad [3 PL, 40pts]

. 9x Guardsman: 9x Lasgun (0), 9x Frag Grenades (0)

. Sergeant: Chainsword (0), Laspistol (0), Frag Grenades (0)

Infantry Squad [3 PL, 40pts]

. 9x Guardsman: 9x Lasgun (0), 9x Frag Grenades (0)

. Sergeant: Chainsword (0), Laspistol (0), Frag Grenades (0)

Infantry Squad [3 PL, 40pts]

. 9x Guardsman: 9x Lasgun (0), 9x Frag Grenades (0)

. Sergeant: Chainsword (0), Laspistol (0), Frag Grenades (0)

Infantry Squad [3 PL, 40pts]

. 9x Guardsman: 9x Lasgun (0), 9x Frag Grenades (0)

. Sergeant: Chainsword (0), Laspistol (0), Frag Grenades (0)

Infantry Squad [3 PL, 40pts]

. 9x Guardsman: 9x Lasgun (0), 9x Frag Grenades (0)

. Sergeant: Chainsword (0), Laspistol (0), Frag Grenades (0)

Infantry Squad [3 PL, 40pts]

. 9x Guardsman: 9x Lasgun (0), 9x Frag Grenades (0)

. Sergeant: Chainsword (0), Laspistol (0), Frag Grenades (0)

Elites

Astropath [1 PL, 26pts]: Laspistol (0), Nightshroud, Smite

Astropath [1 PL, 26pts]: Laspistol (0), Psychic Barrier, Smite

Tech-Priest Enginseer [2 PL, 30pts]: Omnissian Axe (0), Laspistol (0), Servo-Arm (0)

Fast Attack

Hellhounds [6 PL, 101pts]

. Hellhound: Heavy Bolter (8), Turret-mounted Inferno Cannon (0)

Hellhounds [6 PL, 101pts]

. Hellhound: Heavy Bolter (8), Turret-mounted Inferno Cannon (0)

Scout Sentinels [3 PL, 44pts]

. Scout Sentinel: Heavy Flamer (14)

Heavy Support

Leman Russ Battle Tanks [10 PL, 172pts]: Emperor's Fist

. Leman Russ Battle Tank: Battle Cannon (22), Heavy Bolter (8), Plasma Cannons (20)

Manticore [8 PL, 133pts]: Heavy Bolter (8), Storm Eagle Rockets (0)

Manticore [8 PL, 133pts]: Heavy Bolter (8), Storm Eagle Rockets (0)

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Manticore [8 PL, 133pts]: Heavy Bolter (8), Storm Eagle Rockets (0)

Battalion Detachment +5CP (Imperium - Astra Militarum) 180pts

Regimental Doctrine: Regiment: Cadian

HQ

Company Commander [2 PL, 30pts]: Chainsword (0), Laspistol (0), Frag Grenades (0)

Company Commander [2 PL, 30pts]: Chainsword (0), Laspistol (0), Frag Grenades (0)

Troops

Infantry Squad [3 PL, 40pts]

. 9x Guardsman: 9x Lasgun (0), 9x Frag Grenades (0)

. Sergeant: Chainsword (0), Laspistol (0), Frag Grenades (0)

Infantry Squad [3 PL, 40pts]

. 9x Guardsman: 9x Lasgun (0), 9x Frag Grenades (0)

. Sergeant: Chainsword (0), Laspistol (0), Frag Grenades (0)

Infantry Squad [3 PL, 40pts]

. 9x Guardsman: 9x Lasgun (0), 9x Frag Grenades (0)

. Sergeant: Chainsword (0), Laspistol (0), Frag Grenades (0)

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Toy Soldier Cartel - Alan Oliver

Team: Toy Soldier Cartel

Player: Alan Oliver

Faction used: Tyranids (hive fleet)

Refined strategy: 41, 43, 51, 55, 66

Starting CP after mandatory pregame expenditure: 18

Battalion: Leviathan

HQ: **WARLORD** Malenthrope(140pts) – 140 points (synaptic lynchpin warlord trait)

HQ: Malenthrope(140pts) – 140 points

Troops: termagant brood – 120 points

30x termagants w/ fleshborers(120pts)

Troops: termagant brood – 120 points

30x termagants w/ fleshborers(120pts)

Troops: termagant brood – 120 points

30x termagants w/ fleshborers(120pts)

Sub- total: 640 points, 8cp

Battalion: Leviathan

HQ: Neurothrope(90pts) – 90 points (psychic scream)

HQ: Neurothrope(90pts) – 90 points (the horror)

HQ: Neurothrope(90pts) – 90 points (onslaught)

Troops: termagant brood – 120 points

30x termagants w/ fleshborers(120pts)

Troops: termagant brood – 120 points

30x termagants w/ fleshborers(120pts)

Troops: Ripper Swarms – 55 points

5x rippers(55pts)

Sub-total: 565 points, 5cp

Top

Battalion: leviathan

HQ: Broodlord(115pts) – 115 points (psychic scream) (maw claws of thyrax relic)

HQ: Broodlord(115pts) – 115 points (paroxysm)

HQ: Broodlord(115pts) – 115 points (catalyst)

Troops: Hormagaunt brood – 150 points

30x hormagaunts(150pts)

Troops: Hormagaunt brood – 150 points

30x hormagaunts(150pts)

Troops: Hormagaunt brood – 150 points

30x hormagaunts(150pts)

Sub- total: 795 points, 5cp

Total: 2000 points, 18cp

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Toy Soldier Cartel - Courtney Hill

Team: Toy Soldier Cartel

Player: Courtney (captain)

Faction used: Orks

Points: 2000

Refined Strategy: 12, 15, 16, 41, 46, 66

Starting CP after mandatory pregame expenditure: 17

Battalion: Deathskulls (Dread WAAAGH! -1cp)

HQ: **WARLORD** Big Mek(55pts), Shokk attack gun(25pts), grot oiler(4pts) – 84 points (big killa boss warlord trait, suped up shokka relic)

HQ: Big Mek(55pts), Shokk attack gun(25pts), grot oiler(4pts) – 84 points

Troops: Gretchin mob – 30 points

10 x gretchin

Troops: Gretchin mob – 30 points

10 x gretchin

Troops: Gretchin mob – 30 points

10 x gretchin

Heavy Support: Mek Gunz – 124 points

4x smasha gun

Heavy Support: Mek Gunz – 124 points

4x smasha gun

Heavy Support: Mek Gunz – 93 points

3x smasha gun

Sub-total: 599 points, 7cp

Battalion: Evil Sunz

HQ: Warboss(65pts), power klaw(13pts), kombi-rokkit(12pts), attack squig(0pts) – 90 points

HQ: Weirdboy(62pts) – 62 points

Top

Troops: Gretchin mob – 30 points

10 x gretchin

Troops: Gretchin mob – 30 points

10 x gretchin

Troops: Gretchin mob – 30 points

10 x gretchin

Elites: Meganob Mob – 350 points

Boss meganob w/ power klaw and kustom shoota(35pts)

9x meganob w/ power klaw and kustom shoota(315pts)

Sub- total: 592 points, 5cp

Battalion: Bad Moons

HQ: Big Mek(55pts), shokk attack gun(25pts), grot oiler(4pts) – 84 points

HQ: Weirdboy(62pts) – 62 points (Da Jump)

Troops: Gretchin mob – 30 points

10 x gretchin

Troops: Gretchin mob – 30 points

10 x gretchin

Troops: Gretchin mob – 33 points

11 x gretchin

Elites: Tankbusta mob – 315 points

15x tankbustas w/ rokkits(255pts)

6x bomb squigs(60pts)

Heavy support: Loota mob – 255 points

15x lootas(255pts)

Sub- total: 809 points, 5cp

Total: 2000 points, 17Cp

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Toy Soldier Cartel - Jayden Capps

Team: Toy Soldier Cartel

Player: Jayden Capps

Factions used: Aeldari (Craftworlds)

Points: 1998

Starting CP after mandatory pregame expenditure: 5

Spearhead: Alitoc fieldcraft

HQ: **WARLORD** Farseer(110pts), shuriken pistol(0pts), witchblade(0pts) – 110 points (shift of the searing vector warlord trait, faolchu's wing relic, doom, guide,)

Heavy Support: Fire prism(155pts), twin shuriken catapult(2pts), spirit stones(10pts) – 167 points

Heavy Support: Fire prism(155pts), twin shuriken catapult(2pts) – 157 points

Heavy Support: Fire prism(155pts), twin shuriken catapult(2pts) – 157 points

Heavy Support: Night spinner(110pts), twin shuriken catapult(2pts) – 112 points

Heavy Support: Night spinner(110pts), twin shuriken catapult(2pts) – 112 points

Heavy Support: Night spinner(110pts), twin shuriken catapult(2pts) – 112 points

Dedicated Transport: Wave Serpent(120pts), shuriken cannon(10pts), twin shuriken cannon(17pts) – 147 points

Dedicated Transport: Wave Serpent(120pts), shuriken cannon(10pts), twin shuriken cannon(17pts) – 147 points

Dedicated Transport: Wave Serpent(120pts), shuriken cannon(10pts), twin shuriken cannon(17pts) – 147 points

Dedicated Transport: Wave Serpent(120pts), shuriken cannon(10pts), twin shuriken cannon(17pts) – 147 points

Sub- total: 1515 points, 4cp

Airwing: Alitoc fieldcraft

Flyer: Crimson Hunter Exarch(135pts), two starcannons(26pts), pulse laser(0pts) – 161 points

Flyer: Crimson Hunter Exarch(135pts), two starcannons(26pts), pulse laser(0pts) – 161 points

Flyer: Crimson Hunter Exarch(135pts), two starcannons(26pts), pulse laser(0pts) – 161 points

Sub- total: 483 points, 1cp

Total: 1998 points, 5cp

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Toy Soldier Cartel - Rory Clune

Team: Toy Soldier Cartel

Player: Rory Clune

Factions used: Imperial Knights and Custodes

Points: 1995

Refined Strategy: 41, 44, 46, 55, 56, 66

Starting CP after mandatory pregame expenditure: 10

Spearhead: Custodes

HQ: Captain-General Trajann Valoris(185pts) – 185 points

Elites: Vexillus Praetor(80pts), storm shield(10pts), vexihilla magna(30pts), misericordia(4pts) – 124 points

Heavy Support: Caladius grav-tank(100pts), twin illisastus accelerator cannon(90pts), twin lastrum bolt cannon(20pts) – 210 points

Heavy Support: Caladius grav-tank(100pts), twin illisastus accelerator cannon(90pts), twin lastrum bolt cannon(20pts) – 210 points

Heavy Support: Caladius grav-tank(100pts), twin illisastus accelerator cannon(90pts), twin lastrum bolt cannon(20pts) – 210 points

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Sub- total: 939 points, 4cp

Superheavy: House Hawkshroud

Lord of War: **WARLORD** Knight Gallant(285pts), thunderstrike gauntlet(35pts), reaper chainsword(30pts), heavy stubber(2pts) – 352 points (Ion bulwark warlord trait, Armour of the sainted ion relic)

Lord of war: Knight Gallant(285pts), thunderstrike gauntlet(35pts), reaper chainsword(30pts), heavy stubber(2pts) – 352 points

Lord of war: Knight Gallant(285pts), thunderstrike gauntlet(35pts), reaper chainsword(30pts), heavy stubber(2pts) – 352 points

Sub-total: 1056 points, 6cp

Total: 1995 points, 10cp

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Toy Soldier Cartel - Ryan Buck

Team: Toy Soldier Cartel

Player: Ryan Buck

Faction Used: Táu Empire

Points: 1998

Refined Strategy: 41, 46, 52, 55

Starting CP after mandatory pregame expenditure: 13

Battalion: Táu Sept

HQ: **WARLORD** Ethereal(45pts) – 45 points (inspiring leader warlord trait, puretide engram neurochip relic)

HQ: Commander Shadowsun(110pts) – 110 points

Troops: Strike Team – 38 points

Shas'ui w/ markerlight(10pts)

4x Fire Warriors(28pts)

Troops: Strike Team – 38 points

Shas'ui w/ markerlight(10pts)

4x Fire Warriors(28pts)

Troops: Strike Team – 38 points

Shas'ui w/ markerlight(10pts)

4x Fire Warriors(28pts)

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Elites: XV104 Riptide(185pts), heavy burst cannon(35pts), 2x smart missile system(30pts) advanced targeting system(18pts), early warning override(10pts) – 278 points

Elites: XV104 Riptide(185pts), heavy burst cannon(35pts), 2x smart missile system(30pts) advanced targeting system(18pts), velocity tracker(10pts) – 278 points

Elites: XV104 Riptide(185pts), heavy burst cannon(35pts), 2x smart missile system(30pts) advanced targeting system(18pts), velocity tracker(10pts) – 278 points

Fast Attack: Tactical Drone Squad – 70pts

7x Shield Drones

Fast Attack: Tactical Drone Squad – 70pts

7x Shield Drones

Fast Attack: Tactical Drone Squad – 70pts

7x Shield Drones

Heavy Support: XV88 Broadside Battlesuit squad – 363 points

broadside shas'vre(35pts), pair of high yield missile pods(50pts), pair of smart missile system(30pts), Advanced targeting system(18pts)

broadside shas'ui(35pts), pair of high yield missile pods(50pts), pair of smart missile system(30pts), Advanced targeting system(18pts)

broadside shas'ui(35pts), pair of high yield missile pods(50pts), pair of smart missile system(30pts), Advanced targeting system(18pts)

Sub-total: 1676 points, 8 cp

Battalion: Táu Sept

HQ: Cadre Fireblade(42pts) – 42 points

HQ: Commander in XV86 Coldstar battlesuit(90pts), 3x fusion blasters(54pts), shield generator(8pts) – 152 points

Troops: Strike Team – 38 points

Shas'ui w/ markerlight(10pts)

4x Fire Warriors(28pts)

Troops: Strike Team – 35 points

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Shas'ui (7pts)

4x Fire Warriors(28pts)

Troops: Strike Team – 35 points

Shas'ui (7pts)

4x Fire Warriors(28pts)

Elites: Dahyak Grekh(20pts) – 20 points

Sub-total: 322 points, 5cp

Total: 1998 points, 13cp

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Toy Soldier Cartel - Travis Kirke

Team: Toy Soldier Cartel

Player: Travis Kirke

Factions used: Chaos Daemons, Death Guard

Points: 1999

Refined Strategy: 41, 46, 51, 55, 66

Starting CP after mandatory pregame expenditure: 13

Battalion: Nurgle

HQ: Pox Bringer(70pts) – 70 points (miasma of pestilence)

HQ: Sloppity Bilepiper(60pts) – 60 points

HQ: Spoilpox Scrivener(95pts) – 95 points

Troops: Plaguebearer squad – 221 points

- 27x plaguebearers, 1 Plagueridden(196pts)

- Daemonic icon(15pts)

- Instrument of chaos(10pts)

Troops: Plaguebearer squad – 221 points

- 27x plaguebearers, 1 Plagueridden(196pts)

- Daemonic icon(15pts)

- Instrument of chaos(10pts)

Troops: Plaguebearer squad – 221 points

- 27x plaguebearers, 1 Plagueridden(196pts)

- Daemonic icon(15pts)

- Instrument of chaos(10pts)

Elite: Foul Blightspawn (77pts)

Elite: Foul Blightspawn (77pts)

Sub-Total: 1042 points, 5cp

Battalion: Chaos Daemons <Undivided>

HQ: WARLORD Contorted Epitome(195pts) – 195 points (inspiring leader warlord trait, delightful agonies, phantasmagoria)

HQ: Daemon Prince of chaos(146pts), wings(24pts), daemonic axe(10pts), mark of khorne(0pts) – 180 points (skullreaver relic)

Troops: Bloodletter squad – 235 points

- 29x bloodletters, 1 Bloodreaper (210pts)

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- Daemonic icon(15pts)
- Instrument of chaos(10pts)

Troops: Plaguebearer squad – 228 points

- 28x plaguebearers, 1 Plagueridden(203pts)
- Daemonic icon(15pts)
- Instrument of chaos(10pts)

Troops: Horror squad – 35points

- 1x Blue horror(5pts)
- 10x pairs of brimstone horrors(30pts)

Sub- Total: 873 points, 5cp

Fortification Network: Chaos Daemons <Nurgle>

Fortification: Feculant Gnarlmau (85pts)

Sub- total: 85 points, 0cp

Total: 2000 points, 13cp

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